Ex. No.: 2(a) RSA Reg. No.: 210701296

Date:

AIM:

To implement RSA asymmetric key cryptosystem using C.

## **ALGORITHM:**

- 1. Select two large prime numbers p and q
- 2. Compute n=pxq
- 3. Choose system modulus:  $\emptyset(n)=(p-1)x(q-1)$
- 4. Select a random encryption key e such that  $gcd(e,\emptyset(n)=1)$
- 5. Decrypt by computing  $d=1 \mod \emptyset(n)$
- 6. Print the public key{e,n}
- 7. Print the private  $key\{d,n\}$

## **PROGRAM CODE:**

```
#include <stdio.h>
#include <math.h>
int power(int,unsigned int,int);
int gcd(int,int);
int multiplicativeInverse(int,int,int);
int main()
{
int p,q,n,e,d,phi,M,C;
printf("\nEnter two prime numbers p and q that are not equal : ");
scanf("%d %d",&p,&q);
n = p * q;
phi = (p - 1)*(q - 1);
printf("Phi(%d) = %d",n,phi);
printf("\nEnter the integer e : ");
scanf("%d",&e);
if(e >= 1 \&\& e < phi)
{
if(gcd(phi,e)!=1)
{
printf("\nChoose proper value for e !!!\n");
```

```
return 1;
}
//Key Generation
d = multiplicativeInverse(e,phi,n);
printf("\nPublic Key PU = \{\%d,\%d\}",e,n);
printf("\nPrivate Key PR = \{\%d,\%d\}",d,n);
//Encryption
printf("\nMessage M = ");
scanf("%d",&M);
C = power(M,e,n);
printf("\nCiphertext C = %d \n", C);
//Decryption
M = power(C,d,n);
printf("\nDecrypted Message M = %d \n",M);
return 0;
}
int power(int x, unsigned int y, int p)
int res = 1; // Initialize result
x = x \% p; // Update x if it is more than or equal to p
while (y > 0)
// If y is odd, multiply x with result
if (y & 1)
res = (res*x) \% p;
// y must be even now
y = y >> 1; // y = y/2 x
= (x*x) \% p;
return res;
int gcd (int a, int b)
```

```
{
int c;
while ( a != 0 )
{
c = a;
a = b \% a;
b = c;
}
return b;
}
int multiplicativeInverse(int a, int b, int n){
int sum,x,y;
for(y=0;y< n;y++){
for(x=0;x< n;x++){
sum=a*x + b*(-y);
if(sum==1)
return x;}}}
OUTPUT:
Enter two prime numbers p and q that are not equal: 17 13
Phi(221) = 192
Enter the integer e : 5
Public Key PU = \{5,221\}
Private Key PR = \{77,221\}
Message M = 66
Ciphertext C = 157
Decrypted Message M = 1
```

## **RESULT:**