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40
YEARS
OF ACADEMIC
WISDOM



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CSE2067 - Web Technology



Department of Computer Science Engineering
School of Engineering

Module I - Syllabus

Introduction to XHTML

[L-10hrs.,P-10hrs.]

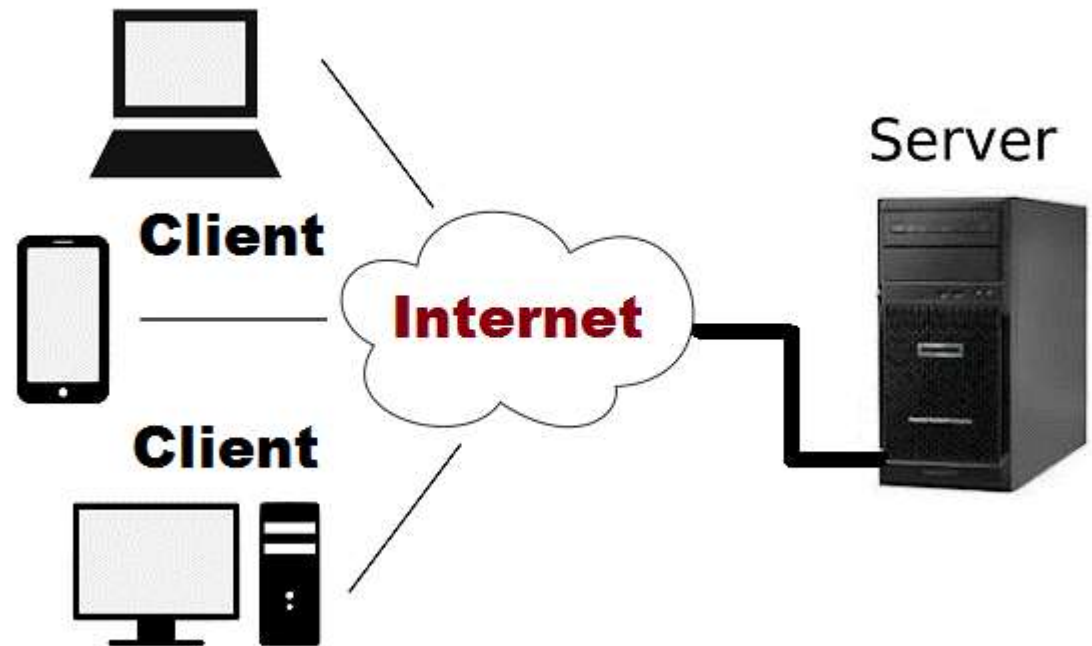
Basics: Web, WWW, Web browsers, Web servers, Internet.

XHTML: Origins and Evolution of HTML and XHTML: Basic Syntax, Standard XHTML Document Structure, Basic Text Markup, Images, Hypertext Links, Lists, Tables, Forms, Frames, Syntactic Differences between HTML and XHTML

Web Essentials:

Client and Server

The Web is a **client/server application**: Web browsers are **clients** which send requests to Web **servers**, which send responses back.



Web Essentials:

A **website** is a collection of web pages.

A **web page** may contain texts, graphics, sounds, animations, and movies.

Web pages are developed with the help of a language called **Hyper Text Markup Language(HTML)**. It is also a language of Internet.



Web Essentials:

Web server: Software that delivers Web pages and other documents to browsers using the HTTP protocol

URL: Uniform Resource Locator, the unique address which identifies a resource on the Internet for routing purposes.

`http://www.funwebdev.com/index.php?page=17#article`

				
Protocol	Domain	Path	Query String	Fragment



Web Essentials:

Communication on web



In order to communicate on the web, **computers/devices need to understand each other.** This is made possible **by making all devices follow the same protocol,** namely TCP/IP.



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Web Essentials:

The Internet:

- Medium for communication and interaction in inter connected network.
- Makes information constantly and instantly available to anyone with a connection.

Web Browsers:

- User agent for Web is called a browser:
 - o Internet Explorer
 - o Firefox



Introduction to Internet

History of the Internet

- Internet evolved in 1969 and evolved many changes in several technologies and Infrastructural levels.
- Internet was started by ARPANET (Advanced Research Project Agency Network), developed by United States.
- Department of Defence (DoD) for communication among different government bodies, initially with four nodes.
- In 1972, invented TCP/IP protocols, DNS, WWW, browsers scripting languages.
- Internet is used as a medium to publish and access the information



Introduction to Internet

- In 1985, The Nation Science Foundation(NSFNET) was composed of multiple regional networks and peer networks
- In 1986, the NSFNET created a three-tiered network architecture.
- In 1988, updated the links to make it faster
- In 1990, Merit, IBM, and MCI started a new organization known as Advanced Network and Services (ANS).
- By 1991, data traffic had increased tremendously, which necessitated upgrading the NSFNET's backbone network service.

Introduction to Internet

What Is the Internet?

- The Internet is a huge collection of computers connected in a communications network.
- In fact, some of the devices connected to the Internet—such as plotters and printers—are not computers at all.
- Transmission Control Protocol/Internet Protocol (TCP/IP) became the standard for computer network connections in 1982.
- It can be used directly to allow a program on one computer to communicate with a program on another computer via the Internet.
- So, the Internet is actually a “network of networks”



Introduction to Internet

Internet Protocol Addresses

- An IP address is a unique address that identifies a device on the internet or a local network. IP stands for "**Internet Protocol**".
- IPv4 addresses are expressed as a set of four numbers — an example address might be **192.158.1.38**. Each number in the set can range from **0 to 255**. So, the full IP addressing range goes from **0.0.0.0 to 255.255.255.255**.
- In late 1998, a new IP standard, **IPv6**, was approved, The address size **IPv4 32 bits** and **IPv6 128 bits**
- The following are examples of valid IPv6 (normal) addresses:

2001:db8:3333:4444:5555:6666:7777:8888.

2001:db8:3333:4444:CCCC:DDDD:EEEE:FFFF.

Introduction to Internet

Hardware Requirements for Internet connection:

- Modem is used to connect Internet through Telephone connection.
- NIC- Network Interface Card(wired/ wireless) facility is the most important hardware required to connect Internet. For example, the Laptop can be connected Internet through the wired/wireless.
- Dongle is used to connect the Internet using cellular network
- Wi-Fi router or Hotspot is used to connect the Internet using wireless network
- Electronic device which supports cellular network
- Internet Connectivity such as Dial-up connection, ISDN, DSL, Cable TV, wired and wireless (Cellular) Network.

Introduction to Internet

Software Requirements for Internet connection:

- The operating system should support TCP (Transfer Control Protocol) / IP (Internet Protocol), SMTP (Simple Mail Transfer Protocol), FTP (File Transfer Protocol), HTTP (Hyper Text Transfer Protocol) and HTTPS (Hyper Text Transfer Protocol Secured) protocols.
- Browsers and other Internet clients access to the web applications such as Outlook, Gmail, Whatsapp, Facebook, Twitter and etc.

Introduction to Internet

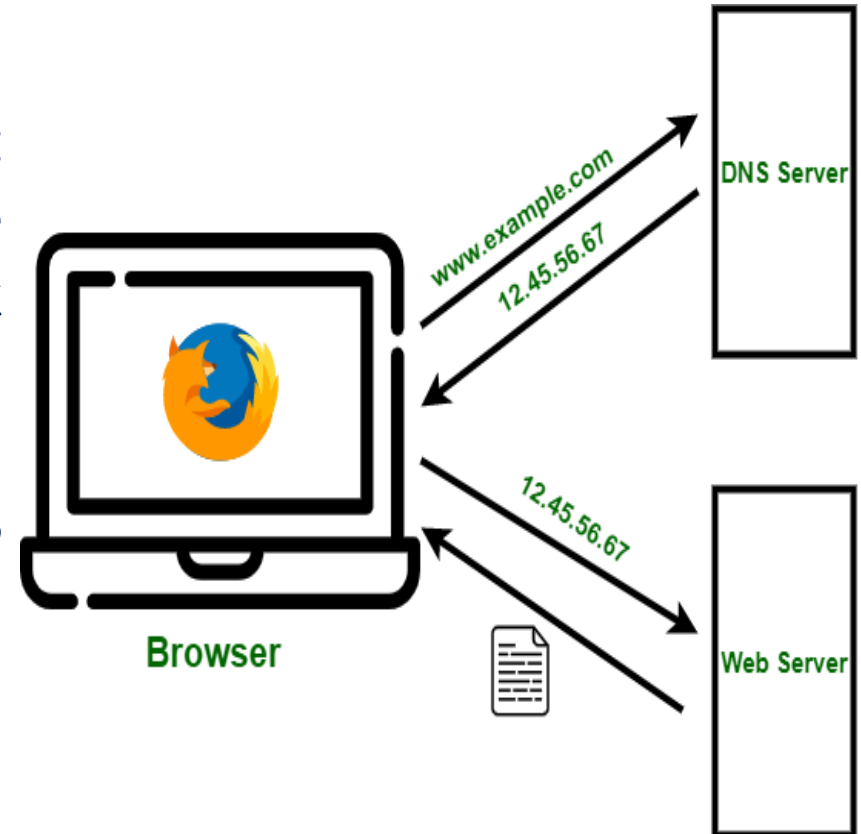
Domain Names

- A domain name (often simply called a domain) is an easy-to-remember name that's associated with a physical IP address on the Internet.
- It's the unique name that appears after the @ sign in email addresses, and after www. in web addresses.
- For instance, the domain name **example.com** might translate to the physical address **198.102.434.8**.
- Other examples of domain names are **google.com** and **wikipedia.org**.
- Using a domain name to identify a **location on the Internet** rather than the **numeric IP address** makes it much easier to remember and type web addresses.

Introduction to Internet

Domain Name System (DNS)

- DNS is a directory service that provides a mapping between the name of a host on the network and its numerical address.
- DNS is a service that translates the domain name into IP addresses.
- This allows the users of networks to utilize user-friendly names when looking for other hosts instead of remembering the IP addresses.



The World Wide Web

Origins

- In 1989, a small group of people led by Tim Berners-Lee at CERN (Conseil Européen pour la Recherche Nucléaire, or European Organization for Particle Physics) proposed a new protocol for the Internet.
- The intent of this new system, which the group named the **World Wide Web**, was to allow scientists around the world to use the Internet to exchange documents describing their work.
- The proposed new system was designed to allow a user anywhere on the Internet to **search for and retrieve documents from databases** on any number of different document-serving computers connected to the Internet



The World Wide Web

Origins

- Later the system used **hypertext**, which is text with embedded links to text in other documents to allow nonsequential browsing of textual material.
- The idea of hypertext had been developed earlier and had appeared in Xerox's NoteCards and Apple's HyperCard in the mid-1980s.
- Later World Wide Web simply as "the Web."
- Later include images, sound recordings, or other kinds of media to access data / information. When a document contains nontextual information, it is called **hypermedia**.

Web Browsers

- When two computers communicate over some network, in many cases one acts as a **client and server**.
- The client initiates the communication, which is often a request for information stored on the server, which then sends that information back to the client.
- The Web, as well as many other systems, operates in this client-server configuration.
- Documents provided by servers on the Web are requested by browsers, which are programs running on client machines. They are called **browsers** because they allow the user to browse the resources available on servers.



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Web Browsers

- A web browser takes you anywhere on the internet.
- It retrieves information from other parts of the web and displays it on your desktop or mobile device.
- The information is transferred using the Hypertext Transfer Protocol, which defines how text, images and video are transmitted on the web.
- The most commonly used browsers are Microsoft Internet Explorer (IE), Firefox, and Netscape Navigator, as well as Opera and Apple's Safari.



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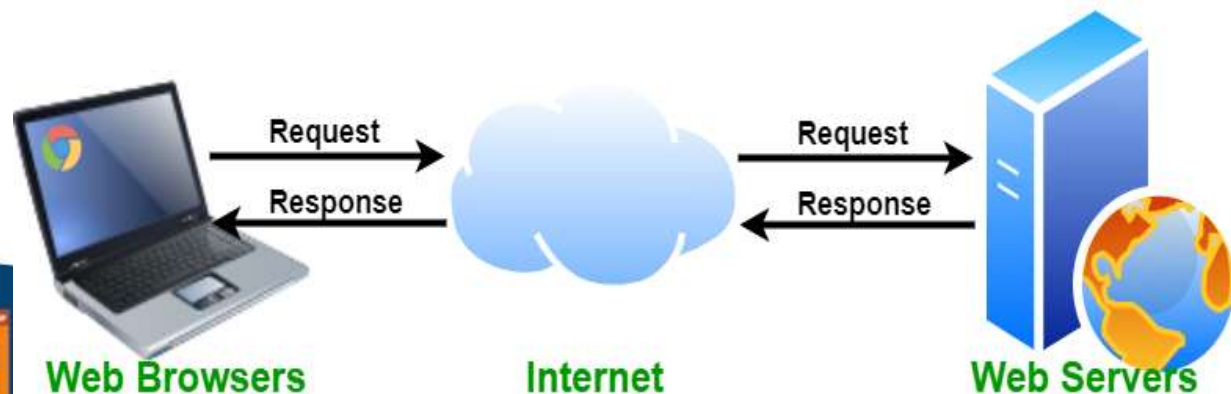
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The World Wide Web

Web Servers

- Web servers are programs that provide documents to requesting browsers.
- Servers are slave programs: They act only when requests are made to them by browsers running on other computers on the Internet.
- The most commonly used Web servers are Apache, which has been implemented for a variety of computer platforms, and Microsoft's Internet Information Server (IIS),



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The World Wide Web

Server Types

- **Web servers.** A web server is a computer servicing HTTP requests. This typically refers to a computer running web server software such as Apache or Microsoft IIS (Internet Information Services).
- **Application servers.** An application server is a computer that hosts and executes web applications, which may be created in PHP, ASP.NET, Ruby on Rails, or some other web development technology.
- **Database servers.** A database server is a computer that is devoted to running a Database Management System (DBMS), such as MySQL, Oracle, or SQL Server, that is being used by web applications

The World Wide Web

Server Types

- **Mail servers.** A mail server is a computer creating and satisfying mail requests, typically using the Simple Mail Transfer Protocol (SMTP).
- **Media servers.** A media server (also called a streaming server) is a special type of server dedicated to servicing requests for images and videos. It may run special software that allows video content to be streamed to clients



The Web

Web Basics

- A web page is nothing more than an HTML (HyperText Markup Language) document (with the extension .html or .htm) that describes to a web browser the document's content and structure.
- **Hyperlinks** - HTML documents normally contain hyperlinks, which, when clicked, load a specified web document.
- Both images and text may be hyperlinked. When the mouse pointer hovers over a hyperlink, the default arrow pointer changes into a hand with the index finger pointing upward.
- Often hyperlinked text appears underlined and in a different color from regular text in a web page



The Web

➤ URL Formats

The first part of the URL is the protocol that we are using.

`http://www.funwebdev.com/index.php?page=17#article`

Protocol Domain Path Query String Fragment

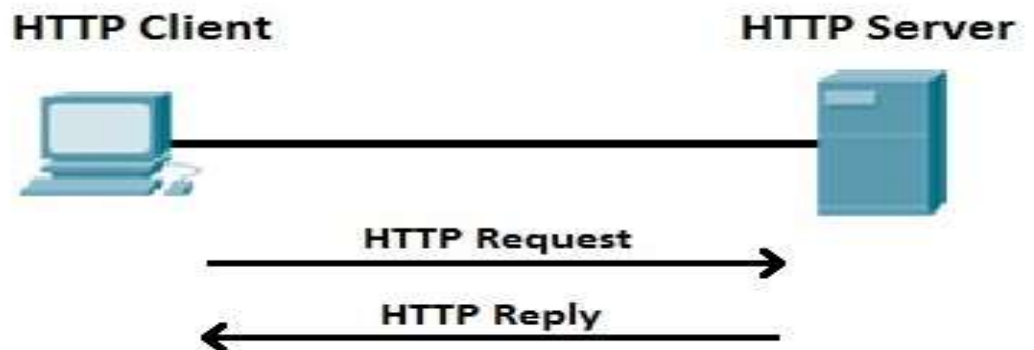
The domain identifies the server from which we are requesting resources. Since the DNS system is case insensitive, this part of the URL is case insensitive. Alternatively, an IP address can be used for the domain



The Web

The Hypertext Transfer Protocol

- Web communications transactions use the same protocol: the Hypertext Transfer Protocol (HTTP).
- HTTP consists of two phases: the request and the response.
- Each HTTP communication (request or response) between a browser and a Web server consists of two parts: a header and a body.
- The header contains information about the communication The body contains the data of the communication if there is any.
- The HTTP establishes a TCP connection on port 80 (by default).



The Web

Hypertext Transfer Protocol

- The HTTP protocol defines several different types of requests, each with a different intent and characteristics.
- The most common requests are the GET and POST request.

GET request

- In this request one is asking for a resource located at a specified URL to be retrieved. Whenever you click on a link, type in a URL in your browser, or click on a book mark, you are usually making a GET request

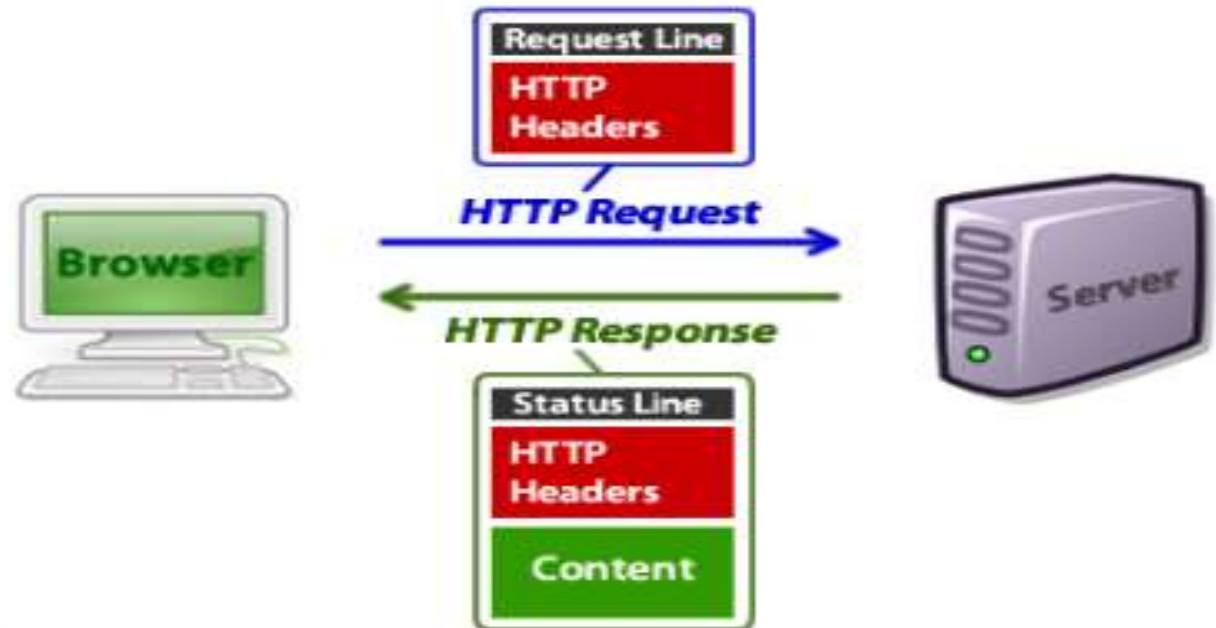
POST request

- This method is normally used to transmit data to the server using an HTML form. A post request sends form data as part of the HTTP message, not as part of the URL. since the data is not transmitted in the URL, it is seen to be a safer way of transmitting data.

The Web

Hypertext Transfer Protocol

- **Response codes** are integer values returned by the server as part of the response header. These codes describe the state of the request, including whether it was successful, had errors, requires permission, and more.



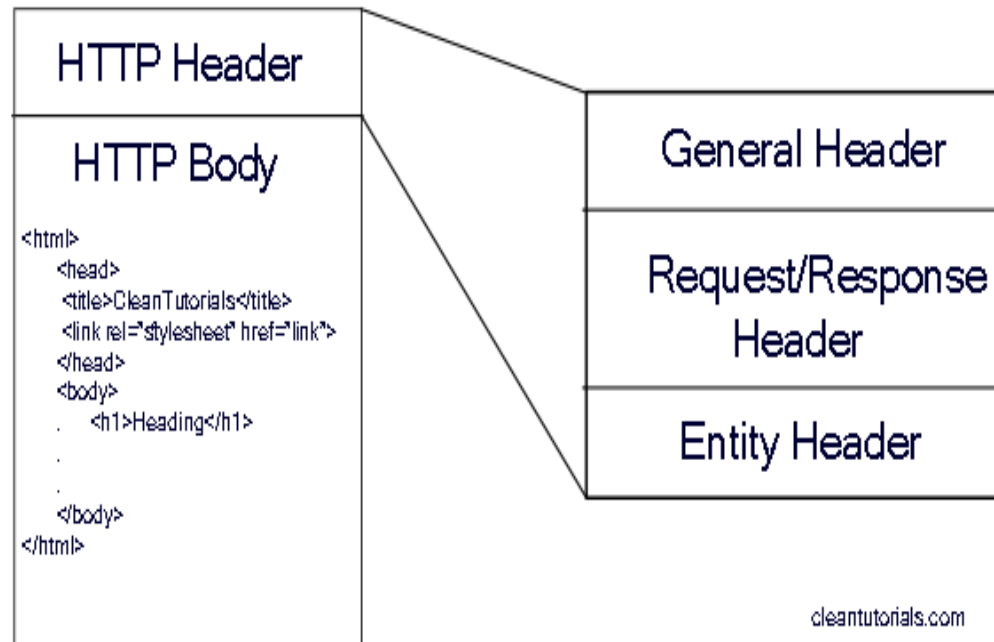
The Web

Hypertext Transfer Protocol

The Request Phase - The general form of an HTTP request is as follows:

- Header fields
- Message body

HTTP Request/response



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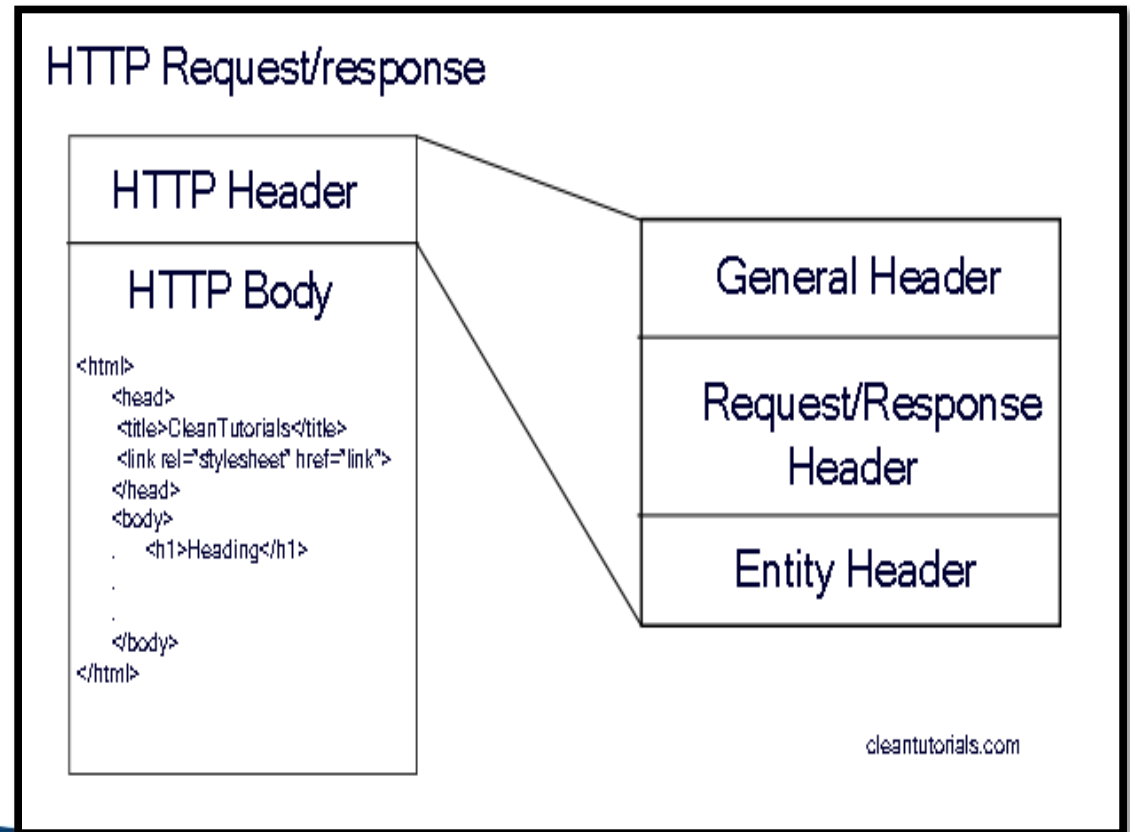


The Web

Hypertext Transfer Protocol

The Request / Response Phase - The general form of an HTTP request is as follows:

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- Message body



The Web

website (also written as web site) is a collection of web pages and related content that is identified by a common domain name and published on at least one web server. Examples of notable websites are Google, Facebook, Amazon, and Wikipedia.

Static Websites versus Dynamic Websites

Static website consists only of HTML pages that look identical for all users at all times.

Dynamic website page content is being created at run time by a program created by a programmer; this page content can vary from user to user



The Web

Hypertext Transfer Protocol

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- The most common requests are the GET and POST request.

GET request

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POST request

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The Web

Client-Side Scripting versus Server-Side Scripting

- Client-side scripting:- method of interacting with web browser
- Client-side scripting with JavaScript can be used to validate user input, to interact with the browser, to enhance web pages, and to add client/server communication between a browser and a web server.
- Server-side scripts:- allow user to interact with server

The Web

The Web Programmer's Toolbox

common tools used in Web programming—some are programming languages

- XHTML
- XML
- JavaScript
- Flash
- PHP
- Ajax
- .NET
- Ruby
- Rails





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