```
#include "DHT.h"
#include <LiquidCrystal.h>
#include <Servo.h>
#define ENABLE 13
#define DIRA 12
#define DIRB 11
// Include required libraries
#include <Wire.h>
#include <TimeLib.h>
#include <DS1307RTC.h>
int state = LOW;
                  // the current state of the output pin
int reading; // the current reading from the input pin
int previous = HIGH; // the previous reading from the input pin
int reset;
int printed disabled = false;
int printed_idle = false;
int printed_running = false;
int printed_error = false;
// Define constant for RTC I2C Address
#define DS1307_CTRL_ID 0x68
float Temp Threshold = 75;
float Water_Threshold = 250;
#define DHTPIN A3
#define DHTTYPE DHT11
DHT dht(DHTPIN, DHTTYPE);
Servo myservo;
int val;
int button = 0;
LiquidCrystal lcd(22, 23, 24, 25, 26, 27);
volatile unsigned char* my_ADMUX = (unsigned char*) 0x7C;
volatile unsigned char* my_ADCSRB = (unsigned char*) 0x7B;
volatile unsigned char* my_ADCSRA = (unsigned char*) 0x7A;
volatile unsigned int* my_ADC_DATA = (unsigned int*) 0x78;
```

// B register

```
volatile unsigned char* port_b = (unsigned char*) 0x25; // Setting the port_b (data register) to
address 0x25 (sets bit as high or low, outputs data)
volatile unsigned char* ddr b = (unsigned char*) 0x24; // Setting the ddr b (Data Direction
Register) to address 0x24 (sets it as input or output)
volatile unsigned char* pin b = (unsigned char*) 0x23; // Setting pin b (Input Pin Address)
to 0x23 (Reading a value from a pin)
// K register
volatile unsigned char* pin_k = (unsigned char*) 0x106;
volatile unsigned char* ddr k = (unsigned char*) 0x107;
volatile unsigned char* port_k = (unsigned char*) 0x108;
//D register
volatile unsigned char* pin_d = (unsigned char*) 0x09;
volatile unsigned char* ddr d = (unsigned char*) 0x0A;
volatile unsigned char* port_d = (unsigned char*) 0x0B;
long time = 0:
                   // the last time the output pin was toggled
long debounce = 200; // the debounce time, increase if the output flickers
void setup() {
  lcd.begin(16, 2);
  adc_init(); // setup the ADC
  dht.begin();
   myservo.attach(6);
  *ddr_b = B11101111;
  *ddr d = B11110010;
  *ddr k = B11111110;
  attachInterrupt(digitalPinToInterrupt(18),handleInt,CHANGE);
  attachInterrupt(digitalPinToInterrupt(19),handleInt2,CHANGE);
  Serial.begin(9600);
}
void loop() {
 if (reading == HIGH && previous == LOW && millis() - time > debounce) {
   if (state == HIGH){
   state = LOW;
   Serial.print("OFF\n");
  }
  else{
   Serial.print("ON\n");
   state = HIGH;
  time = millis();
 }
 previous = reading;
```

```
reading = LOW;
  if(state == LOW){
   disabled_state();
   }
  else if(state == HIGH){
   if (Water_level() > Water_Threshold && DHT_sensor() < Temp_Threshold){
   idle_state();
   else if (Water_level() > Water_Threshold && DHT_sensor() > Temp_Threshold){
   running_state();
   else if(Water_level() < Water_Threshold){
   error_state();
   }
 }
}
// Interrupt Handler
void handleInt() {
 reading = HIGH;
}
void handleInt2() {
 reset = HIGH;
}
void disabled_state(){
  printed_idle = false;
  printed_running = false;
  printed_error = false;
 if (printed_disabled == false){
 Serial.println("DISABLED State");
 printCurrentTime();
 printed_disabled = true;
 }
 *port_b &= B00000100;
 *port_b |= B00000100;
```

```
lcd.clear();
}
void idle state(){
 printed_disabled = false;
printed_running = false;
printed_error = false;
  if (printed_idle == false){
 Serial.println("IDLE State");
 printCurrentTime();
 printed_idle = true;
 }
 *port_b &= B00001000;
 *port_b |= B00001000;
 DHT_sensor();
  servo_motor();
}
void running_state(){
  printed_disabled = false;
printed_idle = false;
printed_error = false;
  if (printed_running == false){
 Serial.println("RUNNING State");
 printCurrentTime();
 printed_running = true;
 }
 DHT_sensor();
 *port_b &= B11100001;
 *port_b |= B00000001;
 fan_control();
 servo_motor();
}
void error_state(){
  printed_disabled = false;
```

```
printed_running = false;
printed_idle = false;
 LCD_error();
 if(printed error == false){
  Serial.println("ERROR State");
 printCurrentTime();
 printed error = true;
 *port_b &= B00000010;
 *port_b |= B00000010;
 if(Water_level() > Water_Threshold && reset == HIGH){
  idle_state();
  reset = LOW;
}
}
void LCD_error()
 lcd.clear();
 lcd.setCursor (0,0);
 lcd.print("
              ERROR");
 lcd.setCursor(0,1);
 lcd.print (" LOW WATER");
float DHT_sensor(){
 float h = dht.readHumidity(); // Read humidity
 float f = dht.readTemperature(true);
 if (isnan(h) || isnan(f)) // Check if any reads failed and exit early (to try again).
  Serial.println(F("Failed to read from DHT sensor!"));
 LCD_data(h, f);
 return f;
}
void LCD_data(float h, float f)
{
 lcd.setCursor (0,0);
 lcd.print ("Humidity: ");
 lcd.print (h);
 lcd.print ("%");
```

```
lcd.setCursor (0,1);
 lcd.print ("Temp: ");
 lcd.print (f);
 lcd.print (" F");
void fan_control(){
*port_b |= B11110000;
}
void servo_motor (){
 val = adc_read(2);
 val= map(val, 0, 1023, 0, 180);
 myservo.write(val);
 delay(100);
}
double Water_level()
{
 // get the reading from the ADC
 unsigned int adc_reading = adc_read(1);
 return adc_reading;
}
// Format numbers as 2-digit numbers
void print2digits(int number) {
 if (number >= 0 && number < 10) {
  Serial.print('0');
 Serial.print(number);
}
// Print to the serial monitor
void printCurrentTime(){
tmElements_t tm;
 if (RTC.read(tm)) {
  print2digits(tm.Hour);
  Serial.print(':');
  print2digits(tm.Minute);
  Serial.print(':');
  print2digits(tm.Second);
  Serial.print(" - ");
```

```
Serial.print(tmYearToCalendar(tm.Year));
  Serial.print('-');
  print2digits(tm.Month);
  Serial.print('-');
  print2digits(tm.Day);
  Serial.println();
  delay(500);
}
void adc_init()
{
 // setup the A register
 // set bit 7 to 1 to enable the ADC
 *my_ADCSRA |= 0b10000000;
 // clear bit 5 to 0 to disable the ADC trigger mode
 *my ADCSRA &= 0b11011111;
 // clear bit 4 to 0 to disable the ADC interrupt
 *my_ADCSRA &= 0b11110111;
 // clear bit 3-0 to 0 to set prescaler selection to slow reading
 *my_ADCSRA &= 0b11111000;
 // setup the B register
 // clear bit 3 to 0 to reset the channel and gain bits
 *my ADCSRB &= 0b11110111;
 // clear bit 2-0 to 0 to set free running mode
 *my_ADCSRB &= 0b11111000;
 // setup the MUX Register
 // clear bit 7 to 0 for AVCC analog reference
 *my_ADMUX &= 0b01111111;
 // set bit 6 to 1 for AVCC analog reference
 *my_ADMUX |= 0b01000000;
 // clear bit 5 to 0 for right adjust result
 *my ADMUX &= 0b11011111;
  // clear bit 5 to 0 for right adjust result
 *my ADMUX &= 0b11011111;
 // clear bit 4-0 to 0 to reset the channel and gain bits
 *my_ADMUX &= 0b11100000;
unsigned int adc_read(unsigned char adc_channel_num)
 // clear the channel selection bits (MUX 4:0)
```

```
*my_ADMUX &=0b11100000;
 // clear the channel selection bits (MUX 5)
 *my_ADCSRB &= 0b11110111;
 // set the channel selection bits, but remove the most significant bit (bit 3)
 if(adc_channel_num>7){
  adc_channel_num -=8;
  // set MUX bit 5
  *my_ADCSRB |= 0b00001000;
 // set the channel selection bits
 *my_ADMUX += adc_channel_num;
 // set bit 6 of ADCSRA to 1 to start a conversion
 *my_ADCSRA |=0x40;
 // wait for the conversion to complete
 while((*my_ADCSRA & 0x40)!=0);
 // return the result in the ADC data register
 return *my_ADC_DATA;
}
```













