Game Design Document

Fill up the following document

1. Write the title of your project.

Interesting game.

1. What is the goal of the game?

The goal of my game is to catch a butterfly in the garden for score.

1. Write a brief story of your game.

In my game there is a little girl in the garden who wants to play with children .

But then there are lots butterfly moving in the garden and she is catching and playing

With butterflies.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Girl | Run towards the butterfly. |
| 2 | Butterfly1 | Flying in garden. |
| 3 | Butterfly2 | Flying in garden. |
| 4 | flower | Take that flower in his hand. |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | stones | Create a hurdles |
| 2 | coins | Score increament |
| 3 | trees | Create a hurdles |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

little girl in the garden who wants to play with children .

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How do you plan to make your game engaging?

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