Code:

Frontend Folder (frontend/)

1. src/App.js

2. src/Login.js

```
import React, { useState } from 'react';

function Login({ setUsername }) {
  const [name, setName] = useState(");

  const handleLogin = () => {
    if(name.trim() !== ") setUsername(name);
  };

  return (
    <div>
        <h2>Login</h2>
        <input type="text" placeholder="Enter name" value={name}
  onChange={(e)=>setName(e.target.value)} />
        <button onClick={handleLogin}>Enter Chat</button>
```

```
</div>
);
}
export default Login;
```

3. src/Chat.js

```
import React, { useState, useEffect } from 'react';
function Chat({ username, socket }) {
 const [message, setMessage] = useState(");
 const [messages, setMessages] = useState([]);
 useEffect(() => {
  socket.on('receive_message', (msg) => {
    setMessages(prev => [...prev, msg]);
  });
  return () => socket.off('receive_message');
 }, [socket]);
 const sendMessage = () => {
  if(message.trim() !== ") {
   const msgObj = { text: message, sender: username };
   socket.emit('send_message', msgObj);
   setMessages(prev => [...prev, msgObj]);
    setMessage(");
  }
 };
 return (
  <div>
    <h2>Chat Room</h2>
    <div style={{ border:'1px solid black', height:'300px', overflowY:'scroll' }}>
     {messages.map((msg, idx)=><div key={idx}><b>{msg.sender}:</b>
{msg.text}</div>)}
    </div>
    <input type="text" value={message} onChange={(e)=>setMessage(e.target.value)}
/>
    <button onClick={sendMessage}>Send</button>
  </div>
 );
}
export default Chat;
```

Backend Folder (backend/)

1. server.js

```
const express = require('express');
const http = require('http');
const socketIo = require('socket.io');
const cors = require('cors');
const mongoose = require('mongoose');
const User = require('./models/User');
const app = express();
const server = http.createServer(app);
const io = socketIo(server);
app.use(cors());
app.use(express.json());
mongoose.connect('your_mongodb_connection_string', { useNewUrlParser: true,
useUnifiedTopology: true })
 .then(() => console.log('MongoDB connected'))
 .catch(err => console.log(err));
io.on('connection', (socket) => {
  console.log('User connected:', socket.id);
  socket.on('send_message', (data) => {
     io.emit('receive_message', data); // Broadcast to all users
  });
  socket.on('disconnect', () => {
     console.log('User disconnected:', socket.id);
  });
});
const PORT = process.env.PORT || 5000;
server.listen(PORT, () => console.log(`Server running on port ${PORT}`));
2. models/<u>User.is</u>
const mongoose = require('mongoose');
```

```
const userSchema = new mongoose.Schema({
  username: { type: String, required: true, unique: true },
  email: { type: String, required: true, unique: true },
  password: { type: String, required: true },
});
module.exports = mongoose.model('User', userSchema);
3. routes/<u>auth.js</u>
const express = require('express');
const router = express.Router();
const User = require('../models/User');
const bcrypt = require('bcrypt');
const jwt = require('jsonwebtoken');
// Register
router.post('/register', async (req, res) => {
  const { username, email, password } = req.body;
  const hashedPassword = await bcrypt.hash(password, 10);
  const newUser = new User({ username, email, password: hashedPassword });
  await newUser.save();
  res.status(201).send('User registered');
});
// Login
router.post('/login', async (req, res) => {
  const { email, password } = req.body;
  const user = await User.findOne({ email });
  if(!user) return res.status(400).send('User not found');
  const valid = await bcrypt.compare(password, user.password);
  if(!valid) return res.status(400).send('Invalid credentials');
  const token = jwt.sign({ id: user._id }, 'SECRET_KEY');
  res.json({ token });
});
module.exports = router;
4. backend/.env
PORT=5000
DB_URI=your_mongodb_connection_string
```

SECRET=your jwt secret

Output:





