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Class: BE Div: A

Roll No.37

Practical No.2

Aim: Write a program to implement Parallel Bubble Sort and Merge sort using OpenMP. Use existing algorithms and measure the performance of sequential and parallel algorithms.

Program:

```
#include <iostream>
```

```
#include <vector>
```

```
#include <cstdlib>
```

```
#include <ctime>
```

```
#include <omp.h>
```

```
#include <algorithm>
```

```
using namespace std;
```

```
vector<int> generateRandomVector(int size) {
```

```
    vector<int> vec(size);
```

```
    for (int &x : vec) {
```

```
        x = rand() % 1000;
```

```
    }
```

```
    return vec;
```

```
}
```

```
void bubbleSort(vector<int> &arr) {
```

```
    int n = arr.size();
```

```
    for (int i = 0; i < n - 1; i++) {
```

```
        for (int j = 0; j < n - i - 1; j++) {
```

```
            if (arr[j] > arr[j + 1]) {
```

```

        swap(arr[j], arr[j + 1]);
    }
}
}
}

```

```

void parallelBubbleSort(vector<int> &arr) {
    int n = arr.size();
    for (int i = 0; i < n - 1; i++) {
        #pragma omp parallel for
        for (int j = (i % 2); j < n - 1; j += 2) {
            if (arr[j] > arr[j + 1]) {
                swap(arr[j], arr[j + 1]);
            }
        }
    }
}

```

```

void merge(vector<int> &arr, int left, int mid, int right) {
    vector<int> temp(right - left + 1);
    int i = left, j = mid + 1, k = 0;

    while (i <= mid && j <= right) {
        if (arr[i] <= arr[j]) {
            temp[k++] = arr[i++];
        } else {
            temp[k++] = arr[j++];
        }
    }
}

```

```

    }
}

while (i <= mid) temp[k++] = arr[i++];
while (j <= right) temp[k++] = arr[j++];

copy(temp.begin(), temp.end(), arr.begin() + left);
}

```

```

void mergeSort(vector<int> &arr, int left, int right) {
    if (left < right) {
        int mid = (left + right) / 2;
        mergeSort(arr, left, mid);
        mergeSort(arr, mid + 1, right);
        merge(arr, left, mid, right);
    }
}

```

```

void parallelMergeSort(vector<int> &arr, int left, int right) {
    if (left < right) {
        int mid = (left + right) / 2;
        #pragma omp parallel sections
        {
            #pragma omp section
            parallelMergeSort(arr, left, mid);

            #pragma omp section
            parallelMergeSort(arr, mid + 1, right);
        }
    }
}

```

```

    }
    merge(arr, left, mid, right);
}
}

```

```

int main() {
    srand(time(0));
    const int SIZE = 10000;
    vector<int> vec = generateRandomVector(SIZE);

    vector<int> seqBubbleSortVec = vec;
    clock_t start = clock();
    bubbleSort(seqBubbleSortVec);
    cout << "Sequential Bubble Sort Time: " << (double)(clock() - start) / CLOCKS_PER_SEC << "
seconds\n";

    vector<int> seqMergeSortVec = vec;
    start = clock();
    mergeSort(seqMergeSortVec, 0, SIZE - 1);
    cout << "Sequential Merge Sort Time: " << (double)(clock() - start) / CLOCKS_PER_SEC << "
seconds\n";

    vector<int> parBubbleSortVec = vec;
    start = clock();
    parallelBubbleSort(parBubbleSortVec);
    cout << "Parallel Bubble Sort Time: " << (double)(clock() - start) / CLOCKS_PER_SEC << "
seconds\n";
}

```

```
vector<int> parMergeSortVec = vec;

start = clock();

parallelMergeSort(parMergeSortVec, 0, SIZE - 1);

cout << "Parallel Merge Sort Time: " << (double)(clock() - start) / CLOCKS_PER_SEC << "
seconds\n";

return 0;
}
```

Output:

Sequential Bubble Sort Time: 0.467943 seconds

Sequential Merge Sort Time: 0.003671 seconds

Parallel Bubble Sort Time: 0.455786 seconds

Parallel Merge Sort Time: 0.003459 seconds

=== Code Execution Successful ===

```
Sequential Bubble Sort Time: 0.467943 seconds
Sequential Merge Sort Time: 0.003671 seconds
Parallel Bubble Sort Time: 0.455786 seconds
Parallel Merge Sort Time: 0.003459 seconds

=== Code Execution Successful ===|
```