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Practical No.1

Aim: Design and implement Parallel Breadth First Search and Depth First Search based on existing algorithms using OpenMP. Use a Tree or an undirected graph for BFS and DFS.

Program:

```
#include <iostream>
#include <vector>
#include <queue>
#include <omp.h>
class Graph {
public:
  int V; // Number of nodes (vertices)
  std::vector<std::vector<int>> adj;
  Graph(int V) {
    this->V = V;
    adj.resize(V);
  }
  void addEdge(int u, int v) {
    adj[u].push_back(v);
    adj[v].push_back(u);
  }
  void parallelBFS(int start) {
    std::vector<bool> visited(V, false);
```

```
std::queue<int> q;
visited[start] = true;
q.push(start);
std::cout << "Parallel BFS: ";</pre>
while (!q.empty()) {
  int size = q.size();
  #pragma omp parallel for
  for (int i = 0; i < size; i++) {
    int node;
    #pragma omp critical
    {
       node = q.front();
       q.pop();
    }
    std::cout << node << " ";
    for (int neighbor : adj[node]) {
       if (!visited[neighbor]) {
         visited[neighbor] = true;
         #pragma omp critical
         {
           q.push(neighbor);
```

```
}
         }
       }
    }
  std::cout << std::endl;
}
void parallelDFSUtil(int node, std::vector<bool>& visited) {
  visited[node] = true;
  std::cout << node << " ";
  #pragma omp parallel for
  for (size_t i = 0; i < adj[node].size(); i++) {
    int neighbor = adj[node][i];
    if (!visited[neighbor]) {
       parallelDFSUtil(neighbor, visited);
    }
  }
}
void paralleIDFS(int start) {
  std::vector<bool> visited(V, false);
  std::cout << "Parallel DFS: ";
  parallelDFSUtil(start, visited);
  std::cout << std::endl;
}
```

};

```
int main() {
  int V = 7;
  Graph g(V);
  g.addEdge(0, 1);
  g.addEdge(0, 2);
  g.addEdge(1, 3);
  g.addEdge(1, 4);
  g.addEdge(2, 5);
  g.addEdge(2, 6);
  int startNode = 0;
  g.parallelBFS(startNode);
  g.parallelDFS(startNode);
  return 0;
}
Output:
Parallel BFS: 0 1 2 3 4 5 6
Parallel DFS: 0 1 3 4 2 5 6
=== Code Execution Successful ===
  Output
Parallel BFS: 0 1 2 3 4 5 6
Parallel DFS: 0 1 3 4 2 5 6
```