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CSE-H

```
//C program to print preorder, inorder, and postorder traversal on Binary Tree.
#include<stdio.h>
#include<stdlib.h>

struct node
{
   int data;
   struct node* left;
   struct node* right;
};

struct node* createNode(value){
   struct node* newNode = malloc(sizeof(struct node));
   newNode->data = value;
   newNode->left = NULL;
```

```
    newNode->right = NULL;

    return newNode;
}


struct node* insert(struct node* root, int data)
{
    if (root == NULL) return createNode(data);

    if (data < root->data)
        root->left  = insert(root->left, data);
    else if (data > root->data)
        root->right = insert(root->right, data);

    return root;
}

void inorder(struct node* root){
    if(root == NULL) return;
```

```
    inorder(root->left);
    printf("%d ->", root->data);
    inorder(root->right);
}


int main(){
    struct node *root = NULL;
    root = insert(root, 80);
    insert(root, 30);
    insert(root, 10);
    insert(root, 60);
    insert(root, 70);
    insert(root, 100);
    insert(root, 140);
    insert(root, 40);

    inorder(root);
}
//C program to create (or insert) and inorder traversal on Binary Search Tree.
```

```
#include<stdio.h>
#include<stdlib.h>

struct node
{
    int data;
    struct node* left;
    struct node* right;
};

struct node* createNode(value){
    struct node* newNode = malloc(sizeof(struct node));
    newNode->data = value;
    newNode->left = NULL;
    newNode->right = NULL;

    return newNode;
}
```

```
struct node* insert(struct node* root, int data)
{
    if (root == NULL) return createNode(data);

    if (data < root->data)
        root->left  = insert(root->left, data);
    else if (data > root->data)
        root->right = insert(root->right, data);

    return root;
}

void inorder(struct node* root){
    if(root == NULL) return;
    inorder(root->left);
    printf("%d ->", root->data);
    inorder(root->right);
}
```

```
int main(){
    struct node *root = NULL;
    root = insert(root, 8);
    insert(root, 3);
    insert(root, 1);
    insert(root, 6);
    insert(root, 7);
    insert(root, 10);
    insert(root, 14);
    insert(root, 4);

    inorder(root);
}
```

//Write a C program depth first search (DFS) using array.

```
#include <stdio.h>
#include <stdlib.h>
int source,V,E,time,visited[20],G[20][20];
void DFS(int i)
```

```
{
   int j;
   visited[i]=1;
   printf(" %d->",i+1);
   for(j=0;j<V;j++)
   {
      if(G[i][j]==1&&visited[j]==0)
         DFS(j);
   }
}
int main()
{
   int i,j,v1,v2;
   printf("\t\t\tGraphs\n");
   printf("Enter the no of edges:");
   scanf("%d",&E);
   printf("Enter the no of vertices:");
   scanf("%d",&V);
   for(i=0;i<V;i++)
   {
      for(j=0;j<V;j++)
         G[i][j]=0;
```

```
    }
    /*     creating edges :P        */
    for(i=0;i<E;i++)
    {
        printf("Enter the edges (format: V1 V2) : ");
        scanf("%d%d",&v1,&v2);
        G[v1-1][v2-1]=1;

    }

    for(i=0;i<V;i++)
    {
        for(j=0;j<V;j++)
            printf(" %d ",G[i][j]);
        printf("\n");
    }
    printf("Enter the source: ");
    scanf("%d",&source);
        DFS(source-1);
    return 0;
}
```

//Write a C program breath first search (BFS) using array.

```
#include<stdio.h>
int G[20][20],q[20],visited[20],n,front = 1, rear = 0 ;
void bfs(int v)
{
    int i;
    visited[v] = 1;
 for(i=1;i<=n;i++)
  if(G[v][i] && !visited[i])
   q[++rear]=i;
   if(front <= rear)
    bfs(q[front++]);
 }

int main()
{
```

```
int v,i,j;


printf("\n Enter the number of vertices:");
scanf("%d",&n);
for(i=1;i<=n;i++)
{
 q[i]=0;
 visited[i]=0;
}
printf("\n Enter graph data in matrix form:\n");
for(i=1;i<=n;i++)
 for(j=1;j<=n;j++)
  scanf("%d",&G[i][j]);
printf("\n Enter the starting vertex:");
scanf("%d",&v);
bfs(v);
printf("\n The nodes which are reachable are:\n");
for(i=1;i<=n;i++)
 if(visited[i])
```

```
   printf("%d\t",i);
  else
   printf("\n %d is not reachable",i);

return 0;
}
```

//C program for linear search algorithm.

```
#include<stdio.h>
 int main()
{
        int a[20],i,x,n;
        printf("How many elements?");
        scanf("%d",&n);
```

```
    printf("Enter array elements:\n");
    for(i=0;i<n;++i)
        scanf("%d",&a[i]);

    printf("\nEnter element to search:");
    scanf("%d",&x);

    for(i=0;i<n;++i)
        if(a[i]==x)
            break;

    if(i<n)
        printf("Element found at index %d",i);
    else
        printf("Element not found");

    return 0;
}
```

```
//C program for binary search algorithm
#include<stdio.h>

int main()
{
    int arr[50],i,n,x,flag=0,first,last,mid;

    printf("Enter size of array:");
    scanf("%d",&n);
    printf("\nEnter array element(ascending order)\n");

    for(i=0;i<n;++i)
        scanf("%d",&arr[i]);

    printf("\nEnter the element to search:");
    scanf("%d",&x);

    first=0;
    last=n-1;
```

```
while(first<=last)
{
   mid=(first+last)/2;

   if(x==arr[mid]){
     flag=1;
     break;
   }
   else
     if(x>arr[mid])
            first=mid+1;
     else
            last=mid-1;
}

if(flag==1)
   printf("\nElement found at position %d",mid+1);
else
   printf("\nElement not found");
```

```
    return 0;
}
```