Project Report

On

TICKET BOOKING SYSTEM

Submitted in partial fulfilment of the requirements for the award of

BACHELOR OF TECHNOLOGY

in

COMPUTER SCIENCE & ENGINEERING

(Artificial Intelligence & Machine Learning)

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BVRIT HYDERABAD College of Engineering for Women

(UGC Autonomous Institution | Approved by AICTE | Affiliated to JNTUH)

(NAAC Accredited - A Grade | NBA Accredited B.Tech. (EEE, ECE, CSE and IT)

Bachupally, Hyderabad – 500090

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Department of Computer Science & Engineering

(Artificial Intelligence & Machine Learning)

BVRIT HYDERABAD COLLEGE OF ENGINEERING FOR WOMEN

(Approved by AICTE, New Delhi and Affiliated to JNTUH, Hyderabad)

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CERTIFICATE

This is to certify that the Project Report entitled "Ticket Booking System" is a bonafide work carried out by Ms. A.Indhu (23WH1A6658), Ms. L.Abhisathvika (23WH1A6659), Ms. G.Vaishnavi (23WH1A6660), Ms. B.Abhigna (23WH1A6662) in partial fulfillment for the award of

B. Tech degree in Computer Science & Engineering (Al&ML), BVRIT HYDERABAD College of Engineering for Women, Bachupally, Hyderabad, affiliated to Jawaharlal Nehru Technological University Hyderabad, Hyderabad under my guidance and supervision. The results embodied in the project work have not been submitted to any other University or Institute for the award of any degree or diploma

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DECLARATION

We hereby declare that the work presented in this project entitled "Ticket Booking System
" submitted towards completion of Project work in II Year of B.Tech of CSE(AI&ML) at BVRIT
HYDERABAD College of Engineering for Women, Hyderabad is an authentic record of our
original work carried out under the guidance of Ms. S.Annapoorna, Assistant Professor,
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TICKET BOOKING SYSTEM

AIM:

To develop a multi-threaded ticket booking system in C that simulates multiple users booking seats simultaneously, using semaphores to handle synchronization and prevent race conditions, ensuring that no two users can book the same seat at the same time.

ALGORITHM:

1 . Initialize System:

- Define the seat grid size (ROWS x COLS) and initialize all seats to 0 (indicating available seats).
- Initialize a semaphore (seat semaphore) to manage access to shared resources (seats).

2 . Display Seat Layout:

- Print the current status of the seats, where:
 - 0 = Available seat
 - 1 = Booked seat

3 . For Each User (Thread):

Input:

- Get user input for seat row and column (coordinates of the seat the user wants to book).
- Critical Section (Access Control):
- Use sem_wait() to lock the critical section and prevent other threads from accessing the seat grid simultaneously.

4 . Seat Booking:

- Check if the selected seat is available (0).
- If available (0), change the seat status to booked (1) and display a success message.
- If not available (1), display a failure message indicating the seat is already booked.

5. End Critical Section:

• Use sem post() to release the lock on the semaphore.

6. Exit:

- Once all users have booked or attempted to book their seats, display the final seat layout.
- Destroy the semaphore and free allocated memory.

PROCEDURE:

1. Initialize System:

- Define the seat grid size (ROWS x COLS).
- Initialize a 2D array seats[ROWS][COLS] to 0 (all seats are available).
- Initialize a semaphore seat semaphore with value 1 to manage access to seats.

2 . Display Seat Layout:

- Create a function display_seats() to print the current seat availability: 0 for available, 1 for booked.
- For Each User (Thread):
- Get user input for the seat row and column.
- Validate the input to ensure it's within grid bounds.

3. Critical Section:

- Use sem_wait(&seat_semaphore) to lock access to the seat grid.
- Check if the selected seat is available:
- If available (0), book the seat by setting it to 1 and print a success message.
- If not available (1), print a failure message.

4. End Critical Section:

- Use sem_post(&seat_semaphore) to release the lock.
- Repeat for All Users:
- Repeat the booking process for all users (threads).

5 . Final Output:

• Display the final seat grid showing booked and available seats.

6. Cleanup:

 Destroy the semaphore with sem_destroy(&seat_semaphore) and free any allocated memory.

SOURCE CODE:

```
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#include <unistd.h>
#include <semaphore.h>
int **seats;
int ROWS, COLS, NUM_USERS;
sem t seat semaphore;
int total_seats;
void display_seats() {
  int i, j;
  printf("\nSeat Layout (0: Available, 1: Booked):\n");
  for (i = 0; i < ROWS; i++) {
    for (j = 0; j < COLS; j++) {
      printf("%d ", seats[i][j]);
    printf("\n");
 }
}
void* book seat(void* arg) {
  int user_id = *((int*)arg);
  int num_people, i;
  int row, col;
  sem_wait(&seat_semaphore); // critical section begins
  if (total_seats == 0) {
    printf("\n?? All seats are already booked!\n");
    sem_post(&seat_semaphore); // critical section ends
    free(arg);
    return NULL;
  }
  // Ask the user how many people they want to book seats for
  printf("\nUser %d, how many people do you want to book seats for? ", user_id);
  scanf("%d", &num_people);
  // Check if enough seats are available
  if (num people > total seats) {
    printf("? Not enough seats available. You can book up to %d seats.\n", total seats);
    sem_post(&seat_semaphore); // critical section ends
    free(arg);
    return NULL;
  }
```

```
// Book the required number of seats for the user
  for (i = 0; i < num people; i++) {
    printf("User %d, enter row (0 to %d): ", user id, ROWS - 1);
    scanf("%d", &row);
   printf("User %d, enter column (0 to %d): ", user id, COLS - 1);
    scanf("%d", &col);
    // Validate if the seat is within bounds
    if (row >= 0 \&\& row < ROWS \&\& col >= 0 \&\& col < COLS) {
      if (seats[row][col] == 0) { // Check if seat is available
        seats[row][col] = 1; // Book the seat
        total_seats--; // Decrease available seats
        printf("? User %d successfully booked seat (%d, %d)\n", user_id, row, col);
      } else {
        printf("? Seat (%d, %d) is already booked. User %d failed to book.\n", row, col,
user_id);
      }
    } else {
      printf("?? Invalid seat selected by User %d\n", user_id);
    }
 }
  sem post(&seat semaphore); // critical section ends
  free(arg);
  return NULL;
int main() {
  int i, j;
  // Get user input for grid size and number of users
  printf("Enter number of rows: ");
  scanf("%d", &ROWS);
  printf("Enter number of columns: ");
  scanf("%d", &COLS);
  printf("Enter number of users: ");
  scanf("%d", &NUM_USERS);
  // Calculate total seats available
  total_seats = ROWS * COLS;
  // If the number of users exceeds the total seats, adjust users
  if (NUM_USERS > total_seats) {
    printf("?? Warning: Number of users exceeds available seats. Adjusting the number of
users to available seats (%d).\n", total_seats);
    NUM_USERS = total_seats;
 }
```

```
// Allocate memory for seats dynamically
 seats = (int**)malloc(ROWS * sizeof(int*));
 if (seats == NULL) {
   printf("Memory allocation failed for seats array!\n");
   exit(1);
 }
 for (i = 0; i < ROWS; i++) {
   seats[i] = (int*)malloc(COLS * sizeof(int));
   if (seats[i] == NULL) {
     printf("Memory allocation failed for row %d!\n", i);
     exit(1)
}
   for (j = 0; j < COLS; j++) {
     seats[i][j] = 0; // Initialize all seats to 0 (available)
   }
 }
 pthread_t threads[NUM_USERS];
 if (sem init(&seat semaphore, 0, 1) != 0) {
   printf("Semaphore initialization failed!\n");
   exit(1);
 }
 printf("\n??? Welcome to the Ticket Booking System!\n");
 display_seats();
 // Create threads for each user
 for (i = 0; i < NUM_USERS; i++) {
   int* user_id = malloc(sizeof(int));
   *user id = i + 1;
   if (pthread_create(&threads[i], NULL, book_seat, user_id) != 0) {
     printf("Thread creation failed for user %d\n", i + 1);
     exit(1);
   }
 }
 // Wait for all threads to finish
 for (i = 0; i < NUM\_USERS; i++) {
   pthread_join(threads[i], NULL);
 }
 printf("\n?? Final Seat Booking Status:\n");
 display_seats();
```