■ Kubernetes Architecture – Beginner Friendly Detailed Notes

Kubernetes is a container orchestration platform. It automates the deployment, scaling, and management of containerized applications across a cluster of machines.

High-Level Architecture

Kubernetes has two main layers:

- 1. Control Plane (Master Node) manages the cluster
- 2. Worker Nodes runs application workloads

1. Control Plane Components (Master Node)

The control plane makes global decisions about the cluster (e.g., scheduling), and detects and responds to cluster events (e.g., restarting failed pods).

Components:

📌 a. kube-apiserver

- The front-end of the Kubernetes control plane.
- Accepts REST calls from CLI (kubectl) or UI.
- Authenticates and validates requests.
- Communicates with etcd.

🖈 b. etcd

- A distributed key-value store.
- Stores all cluster data (e.g., nodes, pods, configs).
- Backup of etcd = backup of your whole cluster state.

r c. kube-scheduler

- Watches for new pods with no assigned node.
- Selects the best node to run the pod based on:
 - Resource availability
 - Node affinity
 - Taints and tolerations
 - Other constraints

📌 d. kube-controller-manager

- Runs various controllers:
 - Node Controller monitors node status
 - o Replication Controller ensures desired pod count
 - o **Endpoints Controller** manages endpoint objects
 - Service Account & Token Controller

📌 e. cloud-controller-manager (optional)

- Integrates with cloud provider APIs.
- Manages:
 - Load balancers
 - Volumes
 - Node instances

2. Worker Node Components

Worker nodes run the containers that make up your application.

Components:

* a. kubelet

- · Communicates with API Server.
- Ensures the containers described in PodSpecs are running and healthy.

🖈 b. kube-proxy

- Manages network rules.
- Enables communication between services (internal & external).
- Uses iptables or IPVS.

📌 c. Container Runtime

- The software responsible for running containers.
- Examples: Docker, containerd, CRI-O

3. Pods and Workloads

What is a Pod?

• The smallest and simplest unit in Kubernetes.

- Encapsulates one or more containers with shared storage/network.
- Containers in the same pod can communicate via localhost.

Full Working Flow (End-to-End)

- 1. User runs a command: kubectl apply -f app.yaml
- 2. API Server receives the request
- 3. Validates and stores it in etcd
- 4. Scheduler assigns a pod to a node
- 5. Controller manager ensures desired state
- 6. kubelet on selected node creates the pod
- 7. Container runtime pulls and starts the container
- 8. kube-proxy sets up networking for service discovery

Metworking Model in K8s

- Each Pod gets a unique IP address.
- Pods can talk to each other without NAT.
- Services (ClusterIP, NodePort, LoadBalancer) expose Pods.
- kube-dns or CoreDNS allows name-based resolution.