NOISE REDUCTION

It aims to enhance the quality of a signal or image by minimizing interference, disturbances

01 FILTERS

02 WAVELET

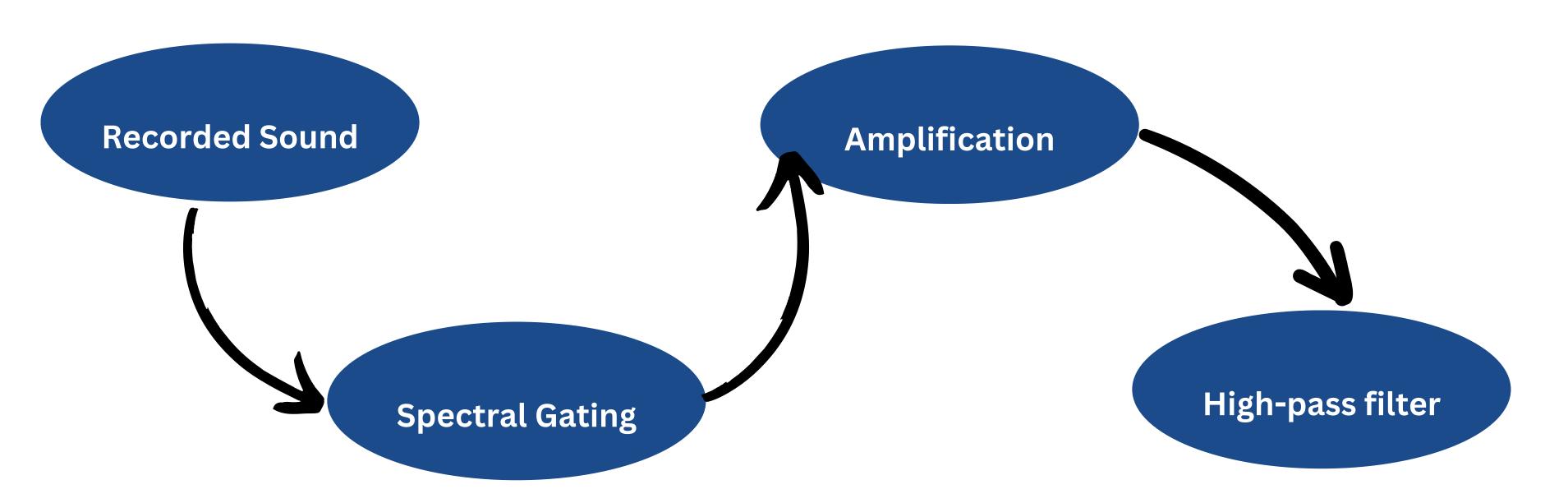
03 WEINER FILTER

04 HIGH PASS

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WORKING SETUP OF NOISE REDUCTION

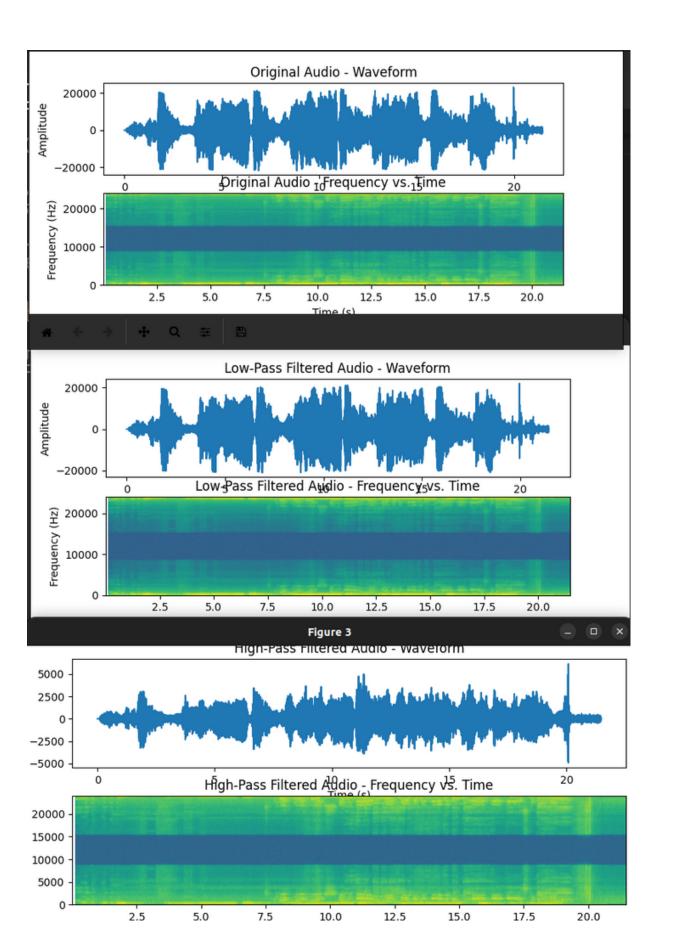


LOW PASS, HIGH PASS

A low-pass filter allows frequencies below a certain cutoff frequency to pass through, attenuating higher frequencies. In the provided code, the original audio is filtered to retain frequencies below 1500 Hz, resulting in a low-pass filtered audio signal.

A high-pass filter allows frequencies above a specified cutoff frequency to pass through, attenuating lower frequencies. In the code, the original audio is also processed to preserve frequencies above 3000 Hz, creating a high-pass filtered audio signal.

HIGH PASS is used here to remove the heart beats from the recorded lung sounds. Its working fine.



```
from pydub import AudioSegment
import matplotlib.pyplot as plt
import numpy as np
# Load the original audio
audio = AudioSegment.from wav("4.wav")
# Apply a low-pass filter (remove frequencies below 1500 Hz)
low pass filtered audio = audio.low pass filter(1500)
# Apply a high-pass filter (remove frequencies below 3000 Hz)
high pass filtered audio = audio.high pass filter(3000)
low pass filtered audio.export("low pass filtered.wav", format="wav")
high pass filtered audio.export("high pass filtered.wav", format="wav")
# Function to plot waveform and frequency vs. time in one tab
def plot waveform and frequency vs time(audio segment, title):
   samples = np.array(audio segment.get array of samples())
    sample rate = audio segment.frame rate
    # Create a figure with two subplots
    fig, axes = plt.subplots(2, 1, figsize=(12, 8))
   # Plot waveform
    axes[0].plot(np.linspace(0, len(samples) / sample rate, num=len(samples)), samples)
    axes[0].set title(f'{title} - Waveform')
    axes[0].set xlabel('Time (s)')
    axes[0].set_ylabel('Amplitude')
   # Plot frequency vs. time
   Pxx, freqs, times, im = axes[1].specgram(samples, Fs=sample rate, cmap='viridis')
    axes[1].set title(f'{title} - Frequency vs. Time')
    axes[1].set xlabel('Time (s)')
   axes[1].set ylabel('Frequency (Hz)')
    return fig
# Create a figure for all plots
# Plot waveform and frequency vs. time for the original, low-pass, and high-pass filtered audio
fig all = plot waveform and frequency vs time(audio, 'Original Audio')
fig all = plot waveform and frequency vs time(low pass filtered audio, 'Low-Pass Filtered Audio')
fig all = plot waveform and frequency vs time(high pass filtered audio, 'High-Pass Filtered Audio')
plt.tight layout()
plt.show()
```

WAVELET DENOISING

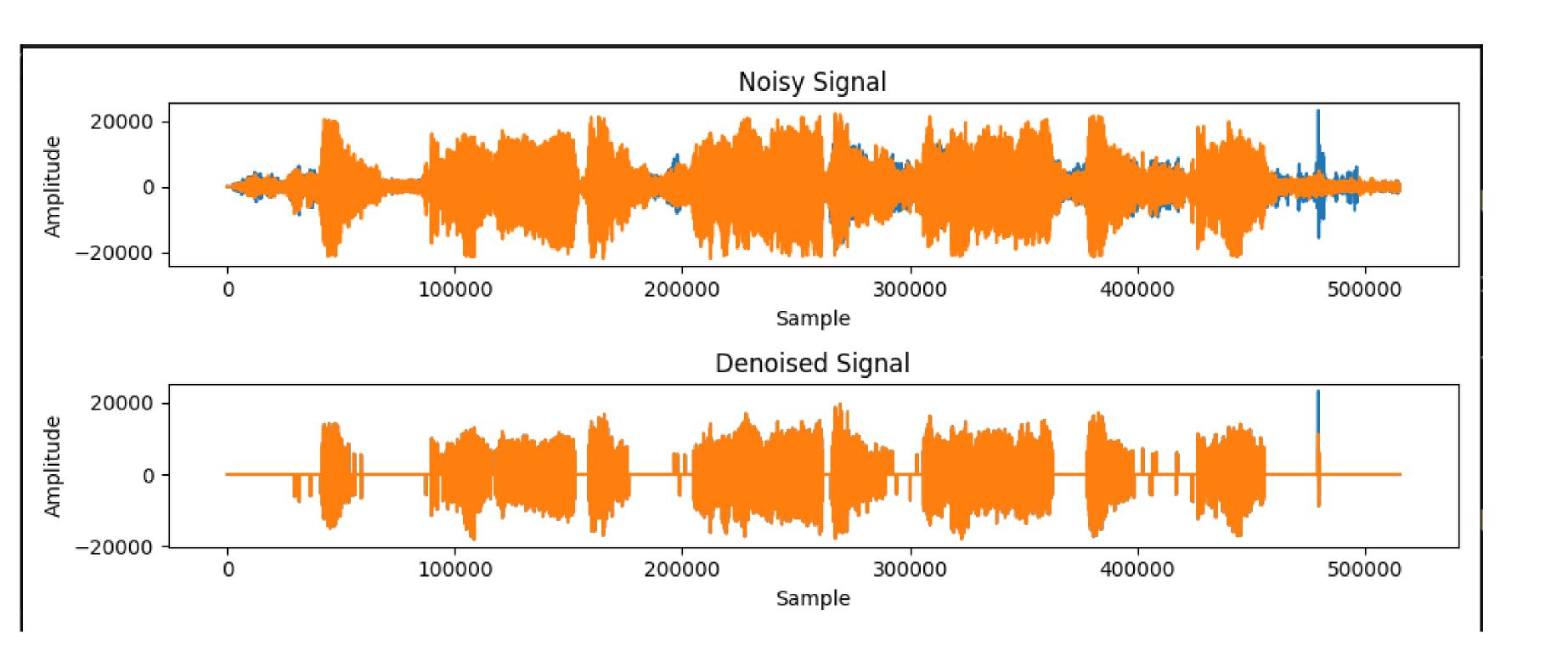
Wavelet is a mathematical tool used in signal processing and image compression. It decomposes a signal into components at different frequency bands, capturing both high and low-frequency information.

This allows for a more localized analysis of signals compared to traditional Fourier transform methods, making wavelets particularly useful for tasks such as denoising and feature extraction.

Its failing here, because its adding other noise in place of the original noise

its removing the noise to some extent but its disturbing the lung sounds too

```
port numpy as np
mport pywt.data
import scipy.io.wavfile as wavfile
sample rate, noisy signal = wavfile.read('4.wav')
wavelet = 'haar'
level = 3
threshold mode = 'hard'
coeffs = pywt.wavedec(noisy_signal, wavelet, level=level)
threshold value = np.std(coeffs[-1]) * np.sqrt(2 * np.log(len(noisy signal)))
coeffs = [pywt.threshold(c, threshold_value, mode=threshold_mode) for c in coeffs]
denoised_signal = pywt.waverec(coeffs, wavelet)
wavfile.write(' song .wav', sample rate, denoised signal.astype(np.int16))
import matplotlib.pyplot as plt
# Plot the input signal
plt.figure(figsize=(10, 4))
plt.subplot(2, 1, 1)
plt.plot(noisy signal)
plt.title('Noisy Signal')
plt.xlabel('Sample')
plt.ylabel('Amplitude')
# Plot the denoised signal
plt.subplot(2, 1, 2)
plt.plot(denoised signal)
plt.title('Denoised Signal')
plt.xlabel('Sample')
plt.ylabel('Amplitude')
plt.tight_layout()
plt.show()
```

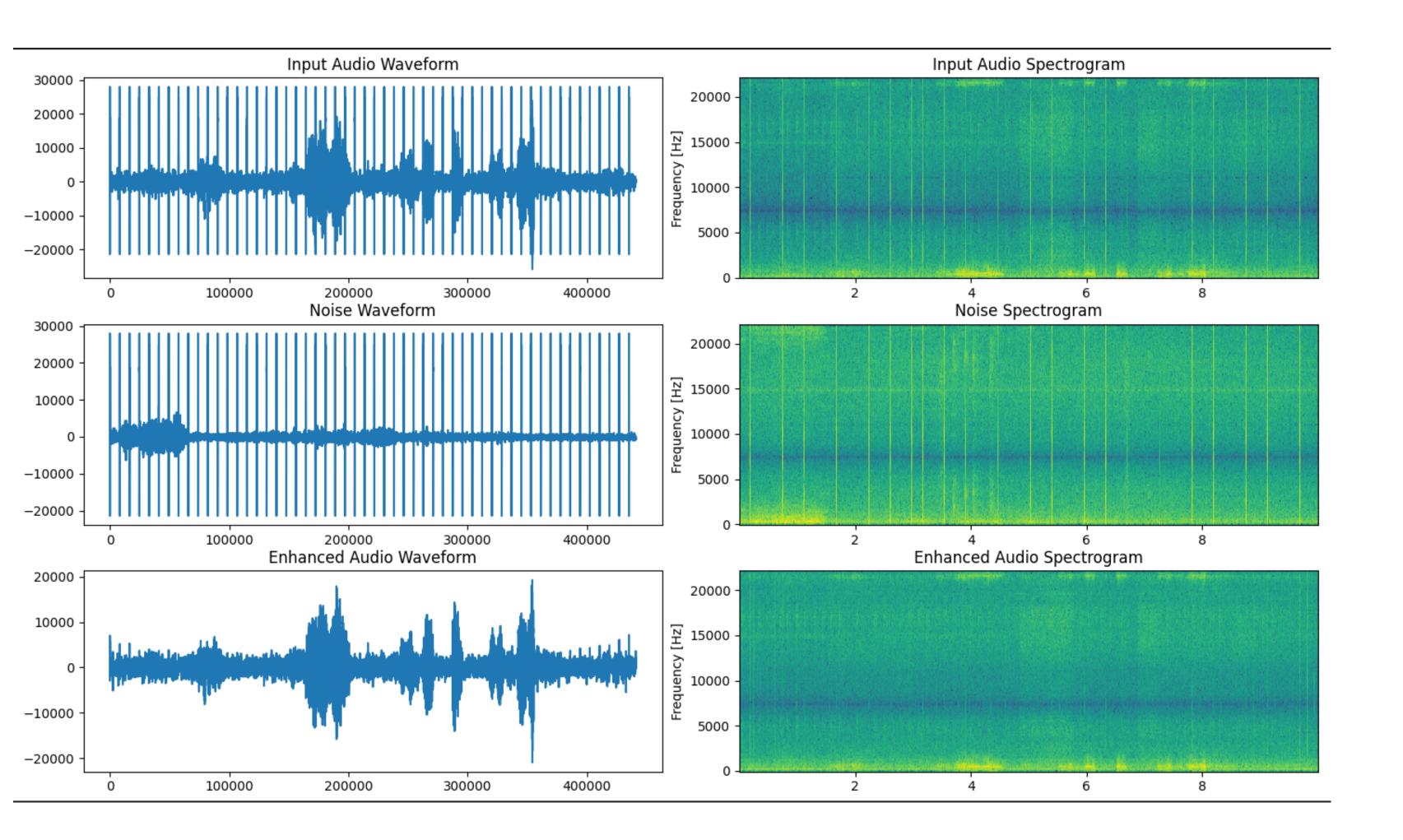


SPECTRAL SUBSTRACTION

It aims to enhance the quality of a signal by subtracting an estimated noise spectrum from the original signal's spectrum, leaving behind a cleaner version.

This method relies on assuming that noise is additive and stationary, enabling the suppression of unwanted noise components from the signal's frequency domain representation, often resulting in improved intelligibility and clarity.

Here, its subtracting the known noise- Mic's beat from the recorded lung sounds.

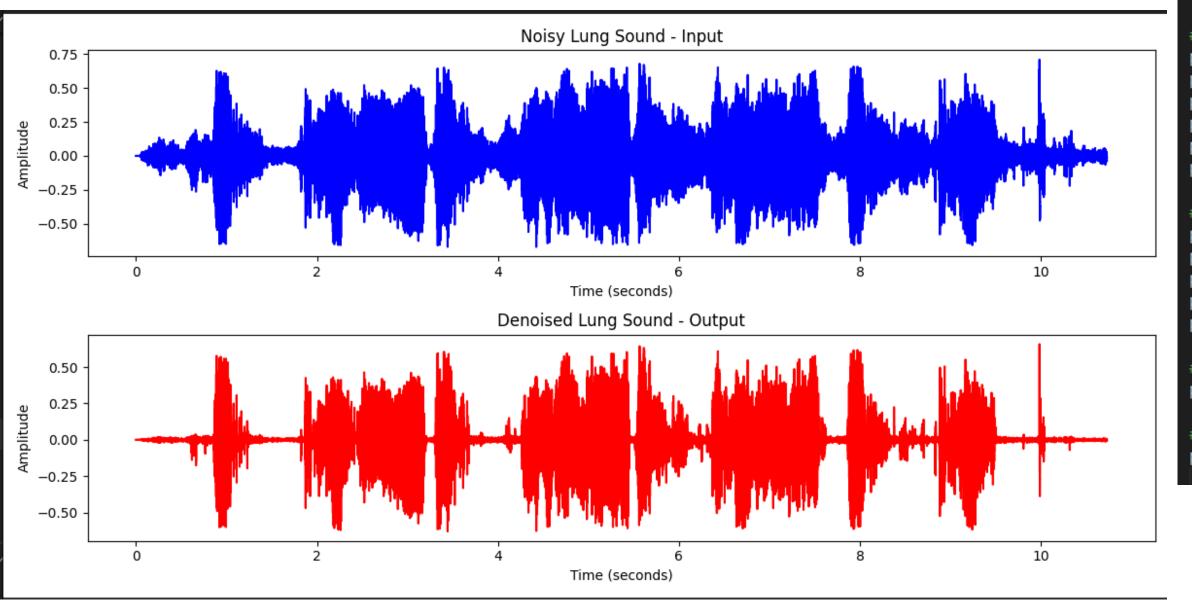


WEINER FILTERING

It works by minimizing the mean-square error between the desired signal and the filtered output. The filter estimates the true signal by taking into account both the noisy input signal and the statistical properties of the noise.

The Wiener filter is particularly effective when the characteristics of the signal and noise are known or can be estimated accurately.

The noise is being remioved, but its not that effective



```
import soundfile as sf
from scipy.signal import wiener
# Load the noisy lung sound recording
noisy audio, sr = sf.read('4.wav')
# Apply Wiener filtering with an adjusted width parameter
denoised audio = wiener(noisy audio, mysize=9) # You can experiment with
# Save the denoised audio
sf.write(' song .wav', denoised audio, sr)
import matplotlib.pyplot as plt
import numpy as np
# Plot the input signal
plt.figure(figsize=(12, 6))
plt.subplot(2, 1, 1)
plt.plot(np.arange(len(noisy audio)) / sr, noisy audio, color='b')
plt.title('Noisy Lung Sound - Input')
plt.xlabel('Time (seconds)')
plt.ylabel('Amplitude')
# Plot the output signal after applying Wiener filter
plt.subplot(2, 1, 2)
plt.plot(np.arange(len(denoised audio)) / sr, denoised audio, color='r')
plt.title('Denoised Lung Sound - Output')
plt.xlabel('Time (seconds)')
plt.ylabel('Amplitude')
# Adjust layout for better visualization
plt.tight layout()
# Show the plots
plt.show()
```

SPECTRAL GATING

Spectral gating is a noise reduction technique that works by selectively suppressing noise components in the frequency domain of an audio signal. It is particularly effective for removing noise that is relatively constant in frequency, such as background hum or hiss.

How it works:

Spectrogram: The audio signal is transformed into a spectrogram, which represents the energy distribution of the signal across different frequencies.

Noise Threshold: A noise threshold is estimated, typically based on the median or mean of the noise spectrogram. This threshold determines which frequency components are considered noise and which are considered signal.

Gating: The signal spectrogram is gated by setting the magnitude values of frequencies below the noise threshold to zero. This effectively removes noise components from the spectrogram.

Inverse Transform: The gated spectrogram is then inverse transformed back into the time domain, resulting in the noise-reduced audio signal.

