

152:AS

```
CMD1_dat = (cmd == 4'b0001) & ((bit[5:0] == 6'b001000) | (bit[5:0] == 6'b010000) | (bit[5:0] == 6'b010001) | (bit[5:0] == 6'b010010) | (bit[5:0] == 6'b010011) | (bit[5:0] == 6'b010100) | (bit[5:0] == 6'b010101) | (bit[5:0] == 6'b010110) | (bit[5:0] == 6'b010111) | (bit[5:0] == 6'b011000));
```