

// 15. Create a cheat sheet for Map, Set, WeakSet and WeakMap in JS.

//-----Map-----

// You would start by creating a map:

```
const demouser = new Map();
demouser.set(u1, 'User');
demouser.set(u2, 'User');
demouser.set(u3, 'Admin');
```

// The set() method is also chainable, which can save some typing:

```
demouser
.set(u1, 'User')
.set(u2, 'User')
.set(u3, 'Admin');
```

// You can also pass an array of arrays to the constructor:

```
const demouser = new Map([
  [u1, 'User'],
  [u2, 'User'],
  [u3, 'Admin'],
]);
```

// Now if we want to determine what role u2 has, you can use the get() method:

```
demouser.get(u2);
```

// has() method to determine if a map contains a given key:

```
demouser.has(u1); // true
```

// The size property will return the number of entries in the map:

```
demouser.size; // 3
```

// Use the keys() method to get the keys in a map, values() to return the values, and

for(let u of demouser.keys())

```
  demouser.log(u.name);
```

for(let r of demouser.values())

```
  console.log(r);
```

// entries() to get the entries as arrays where the first element is the key and the sec-

// ond is the value.

for(let [u, r] of demouser.entries())

```
  console.log(`${u.name}: ${r}`);
```

```
//-----Set -----
// Set could be quite useful when you don't want to add the same values
const set = new Set();
set.add(1);
set.add('piu');
set.add(BigInt(10));
// Set(4) {1, "john", 10n}
// Like Map, Set also prevents us from adding the same value.
set.add(5);
// Set(1) {5}
set.add(5);
// Set(1) {5}
// Set is an iterable object, you can use a for-of or forEach
for (const val of set) {
  console.dir(val);
}
set.forEach(val => console.dir(val));
//delete
set.delete(5);
```

```
//-----WeakSet -----
// Like WeakMap, WeakSet also loses the access link to inner data if they're
garbage-collected.
// Not an iterable object — can't loop over
// Can't access the data if the referencing data is garbage-collected
// Less supportive methods
let sub = { major: "math" };

const weakSet = new WeakSet();
```

```
weakSet.add(sub);  
// WeakSet {{...}}  
sub = null;  
/* sub is garbage-collected */
```

```
//-----WeakMap-----  
/**A WeakMap is identical to Map except:  
• Its keys must be objects.  
• Keys in a WeakMap can be garbage-collected.  
• A WeakMap cannot be iterated or cleared.  
**/
```

```
const secrets = new WeakMap();  
/**The methods you can use with WeakMap are as follows.  
--delete  
--get  
--has  
--set  
- WeakMap doesn't support the methods for iterating the object.  
**/  
secrets.set(my, 'piu');  
my = null;
```