# Exercise 7 - Comparing penalized regression estimators

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### Task 1

#### **Task 1.1**

Write your own function for the lasso using the shooting algorithm. Give default values for the tolerance limit and the maximum number of iterations. Do not forget to compute the coefficient for the intercept.

We are going to implement the lasso regression algorithm using the shooting algorithm according to the slides 32-34. First we introduce the soft function which corresponds to so-called soft thresholding.

```
#softmax function
softmax_R <- function(x, y){
  sign(x) * pmax(abs(x) - y, 0)
}</pre>
```

Then, in the next code block, the shooting algorithm is presented. Regarding the tolerance limit and the maximum number of iterations,  $10^{-5}$  limit and 10000 iterations are taken intuitively. The function takes as input the X matrix, the y (response) variable, a lambda value (here we take lambda equals to 10), the tolerance limit and the maximum iterations. The output of the function is a list that contains the beta coefficients (including the intercept), the number of iterations and a Boolean variable in case the tolerance limit was exceeded.

It is worth noting that in order to avoid long execution times of the function, only a single for loop was used instead of two, as the second one was replaced by matrix multiplication using the crossprod() function.

```
lasso_shoot_algorithm <- function(X,y,lambda = 10,epsilon = 1e-5, max_iter = 10000){</pre>
  # Convert into a matrix (in case we didn't before the function was called)
  X <- as.matrix(X)</pre>
  p <- ncol(X)
  # Initialize the beta coeffs
  beta <- numeric(p)</pre>
  converged <- FALSE
  iteration <- 0
  # Matrix multiplication
  XX <- crossprod(X, X)
  Xy <- crossprod(X, y)</pre>
  while (!converged & (iteration < max_iter)){</pre>
    # Assign the previous betas to compare them with the new ones
    beta_prev <- beta</pre>
    for (j in 1:p){
      # Calculation of alpha
      a \leftarrow 2 * XX[j,j]
      # Calculation of c
      c \leftarrow 2 * (Xy[j] - sum(XX[j,] %*% beta) + beta[j] * XX[j,j])
      # calculation of beta using the soft function
      beta[j] <- softmax_R(c/a, lambda/a)</pre>
    }
    iteration <- iteration + 1
    converged <- sum(abs(beta - beta_prev)) < epsilon</pre>
```

```
# Add the intercept
beta <- c(mean(y),beta)
beta_coef <- list(beta = beta, n_iter = iteration, converged = converged)
return(beta_coef)
}</pre>
```

For demonstration purposes, the artificial data set from the slides was used in order to perform the shooting algorithm.

```
# Create artificial data
set.seed(12223236)
n <- 500
p <- 20
X <- matrix(rnorm(n*p), ncol=p)
X <- scale(X, center=TRUE, scale=FALSE)
eps <- rnorm(n, sd=5)
beta <- 3:5
y <- 2 + X[,1:3] %*% beta + eps</pre>
```

Then, we execute the function. Below, the beta coefficients are presented along with the execution time.

```
startTime <- Sys.time()</pre>
lasso_shoot_algorithm(X,y)
## $beta
  [1] 1.99458017 3.27456371 4.32608054 4.99592562 -0.34033616 0.21922159
## [7] -0.17695649 -0.12018672 0.11462585 -0.17333884 0.09091399 -0.49405470
## [19] -0.09721631 0.40326100 0.12191055
##
## $n_iter
## [1] 8
##
## $converged
## [1] TRUE
endTime <- Sys.time()</pre>
# prints recorded time
print(endTime - startTime)
```

## Time difference of 0.06309199 secs

## **Task 1.2**

Write a function which computes the lasso using your algorithm for a vector of  $\lambda s$  and which returns the matrix of coefficients and the corresponding  $\lambda$  values.

In this part of the exercise, we are going to call for each lambda value the above shooting algorithm in order to return the matrix of coefficients and the corresponding  $\lambda$  values. Our function, now, takes as input the a sequence of lambda values, the X matrix and the y variable.

```
lasso_shoot_algorithm_multiple_lambdas <- function(X,y, lambda){

p <- ncol(X)
# the dimension is length(lambda) for the rows and for the columns p+1
# for all the coefs plus the intercept
beta_coef <- matrix(0, nrow = length(lambda), ncol = p+1)

for (k in 1:length(lambda)){
   betas <- lasso_shoot_algorithm(X,y,lambda[k])
   beta_coef[k,] <- betas$beta
}
return(beta_coef)
}</pre>
```

For 20 different values of lambda, the result will be:

```
lambda.grid <- 10^seq(-2,10, length=20)
# Print the 12 rows
lasso_implementation <- lasso_shoot_algorithm_multiple_lambdas(X,y,lambda.grid)
# Change the rownames
# The names indicate the lambda values
rownames(lasso_implementation) <- as.character(lambda.grid)
head(lasso_implementation,12)</pre>
```

```
##
                  [,1]
                         [,2]
                                [,3]
                                        [,4]
                                                [,5]
                                                        [,6]
## 0.01
                1.99458 3.287742 4.3326499 5.0051579 -0.3492746 0.2279083
## 0.0428133239871939 1.99458 3.287698 4.3326283 5.0051275 -0.3492452 0.2278798
## 3.35981828628378
               1.99458 3.283323 4.3304471 5.0020621 -0.3462774 0.2249955
               1.99458 3.268780 4.3231973 4.9918737 -0.3364132 0.2154091
## 14.3844988828766
## 61.5848211066026
               1.99458 3.208734 4.2956345 4.9457325 -0.2926828 0.1755899
               1.99458 2.969178 4.1502955 4.7549504 -0.1154166 0.0000000
## 263.665089873036
               1.99458 2.128243 3.4434726 3.9808234 0.0000000 0.0000000
## 1128.83789168469
## 4832.93023857175
                1.99458 0.000000 0.3013725 0.5945352 0.0000000 0.0000000
## 20691.3808111479
                ## 88586.6790410081
                [,7]
                                     [,9]
##
                             [,8]
                                             [,10]
## 0.01
                -0.1903308 -0.12896191 0.12660002 -0.1850396 0.10177250
## 0.0428133239871939 -0.1902868 -0.12893308 0.12656069 -0.1850012 0.10173683
                -0.1900988 -0.12880968 0.12639230 -0.1848367 0.10158413
## 0.183298071083244
## 0.784759970351461
                -0.1892935 -0.12828136 0.12567138 -0.1841322 0.10093038
                -0.1858461 -0.12601943 0.12258488 -0.1811162 0.09813145
## 3.35981828628378
## 14.3844988828766
                -0.1710867 -0.11633538 0.10937051 -0.1682035 0.08614832
                -0.1084479 -0.07898649 0.05007973 -0.1148521 0.03423964
## 61.5848211066026
## 263.665089873036
                ## 1128.83789168469
## 4832.93023857175
                ## 20691.3808111479
                 ## 88586.6790410081
                 ##
                    [,12]
                            [,13]
                                    [,14]
                                            [,15]
                                                     [.16]
                -0.5034386 -0.3007792 0.04947372 -0.1887404 0.02536968
## 0.01
## 0.0428133239871939 -0.5034078 -0.3007232 0.04943780 -0.1887096 0.02534057
```

```
## 0.183298071083244
                    -0.5032758 -0.3004836 0.04928403 -0.1885777 0.02521594
                    -0.5027109 -0.2994579 0.04862566 -0.1880131 0.02468234
## 0.784759970351461
## 3.35981828628378
                    -0.5002920 -0.2950662 0.04580696 -0.1855959 0.02239781
                    -0.4899362 -0.2762640 0.03373918 -0.1752472 0.01261701
## 14.3844988828766
## 61.5848211066026
                    -0.4480323 -0.1940224 0.00000000 -0.1298927 0.00000000
                    ## 263.665089873036
                     ## 1128.83789168469
                     0.0000000 0.0000000 0.00000000
## 4832.93023857175
                                                   0.0000000 0.00000000
## 20691.3808111479
                     0.0000000
                               0.0000000 0.00000000
                                                   0.0000000 0.00000000
                     ## 88586.6790410081
##
                          [,17]
                                    [,18]
                                               [,19]
                                                        [,20]
                                                                  [,21]
                    -0.03810129 0.06186102 -0.10998459 0.4177174 0.13511577
## 0.01
## 0.0428133239871939
                    -0.03805851 0.06182831 -0.10994265 0.4176700 0.13507239
                    -0.03787537 0.06168826 -0.10976310 0.4174667 0.13488669
## 0.183298071083244
                    -0.03709125 0.06108866 -0.10899436 0.4165963 0.13409165
## 0.784759970351461
## 3.35981828628378
                    -0.03373419 0.05852159 -0.10570317 0.4128699 0.13068783
                    -0.01936151 0.04753111 -0.09161245 0.3969162 0.11611494
## 14.3844988828766
## 61.5848211066026
                     0.00000000 0.00000000 -0.02934688 0.3328189 0.05555498
                     0.00000000 0.00000000
                                         0.00000000 0.1129440 0.00000000
## 263.665089873036
## 1128.83789168469
                     0.0000000 0.00000000
                                          0.00000000 0.0000000 0.00000000
## 4832.93023857175
                     0.00000000 0.00000000
                                          0.00000000 0.0000000 0.00000000
## 20691.3808111479
                     0.00000000 0.00000000
                                          0.00000000 0.0000000 0.00000000
                                          0.00000000 0.0000000 0.00000000
## 88586.6790410081
                     0.00000000 0.00000000
```

As we could see, while the lambda is increasing and so as the penalty, the beta coefficients become zero.

### **Task 1.3**

##

##

100

100

Compare the performance and output of your functions against the lasso implementation from glmnet.

First, we import the glmnet library. Afterwards, using the microbenchmark function, we compare the performance of out function against the lasso implementation from glmnet.

```
library(glmnet)
## Loading required package: Matrix
## Loaded glmnet 4.1-7
microbenchmark::microbenchmark("Own Implementation of Lasso" =
                      lasso_shoot_algorithm_multiple_lambdas(X,y,lambda.grid),
                               "Glmnet Lasso Implementation" =
                      glmnet(x=X, y=y, alpha=1, lambda=lambda.grid))
##
  Unit: milliseconds
##
                           expr
                                    min
                                                           median
                                              lq
                                                      mean
                                                                         uq
                                                                                max
##
   Own Implementation of Lasso 21.3952 22.39375 24.160865 23.2520 24.9148 38.8320
   Glmnet Lasso Implementation 1.5309 1.72805 2.108218 1.9262 2.1202 10.1999
##
##
    neval
```

As is evident from the table, the implementation using the glmnet library is computationally much faster. Also, the output of the glmnet will be:

model\_glmnet\_impl <- glmnet(x=X, y=y, alpha=1, lambda=lambda.grid)</pre>

```
model_glmnet_impl$beta
## 20 x 20 sparse Matrix of class "dgCMatrix"
     [[ suppressing 20 column names 's0', 's1', 's2' ... ]]
##
##
## V1
       . . . . . . . . . . . . . . 0.06626123 2.483601
                                                         3.06097762
                                                                     3.233527317
      . . . . . . . . . . . . . . . . . 1.47399077 3.707624
                                                         4.20921625
                                                                     4.305071913
        . . . . . . . . . . . . . 2.04033646 4.298203
                                                         4.82774813
                                                                     4.965431088
## V4
                                                        -0.18460566 -0.310689766
## V5
                                                         0.07489271 0.191991335
       . . . . . . . . . . . . . . . .
## V6
      -0.133132418
## V7
        -0.091268140
## V8
                                                                     0.075001846
## V9
                                                                    -0.136228590
       . . . . . . . . . . . . . . . .
## V10 . . . . . . . . . . . . . . . .
                                                                     0.056131197
## V11 . . . . . . . . . . . . . . . .
                                                        -0.33532241 -0.461888561
## V12 . . . . . . . . . . . . . . . .
                                                        -0.02775483 -0.228984721
## V13 . . . . . . . . . . . . . . . .
                                                                     0.003337591
                                                        -0.01063797 -0.147096902
## V14 . . . . . . . . . . . . . . . .
## V15 . . . . . . . . . . . . . . . .
## V16 . . . . . . . . . . . . . . . . . .
## V17 . . . . . . . . . . . . . . . . .
                                                                     0.018092668
## V18 . . . . . . . . . . . . . . . .
                                                                    -0.054439695
## V19 . . . . . . . . . . . . . . . .
                                                         0.19237948 0.356873425
## V20
                                                                     0.078062101
      . . . . . . . . . . . . . . . .
##
## V1
       3.27485008
## V2
       4.32582463
## V3
       4.99610842
## V4
      -0.34038111
## V5
       0.21949020
  V6
      -0.17700803
##
## V7
      -0.11981398
## V8
       0.11492874
## V9
      -0.17347761
## V10 0.09114963
## V11 -0.49339586
## V12 -0.28419635
## V13 0.03850360
## V14 -0.17915721
## V15 0.01560906
## V16 -0.02512229
## V17
       0.05209506
## V18 -0.09733460
## V19
       0.40303999
## V20
       0.12171421
```

The dots in the table above are translated as zeros, which mean that while the lambda increases, the beta coefficients are getting close to zero or they are actually zero. Now, comparing the two cases for the initial values of lambda, the results are approximately the same. However, as lambda increases, the results differ. It is also worth noting that in the results of the glmnet function, the intercept is not included. In our application, we include the intercept.

#### **Task 1.4**

Write a function to perform 10-fold cross-validation for the lasso using MSE as the performance measure. The object should be similarly to the cv.glmnet give the same plot and return the  $\lambda$  which minimizes the Root Mean Squared Error and Mean Squared Error, respectively.

The below function performs 10-fold cross-validation for the lasso using MSE as the performance measure. Takes as input the X matrix, the y variable, the sequence of lambda, the performance measure (default value is MSE) and the number of folds. The output of the function is an object similar to cv.glmnet function. The different parts of the object were calculated according to https://www.rdocumentation.org/packages/glmnet/versions/4.1-8/topics/cv.glmnet or by typing the command ?cv.glmnet.

The object will contain:

- 1. cvm: The mean cross-validated error, a vector of length "length(lambda)".
- 2. **cvsd:** Estimate of the standard error of cvm.
- 3. lambda: The values of lambda used in the fits.
- 4. **cvup:** Upper curve = cvm + cvsd.
- 5. **cvlo:** Lower curve = cvm cvsd.
- 6. **name:** A text string indicating the type of measure (for plotting purposes).
- 7. lambda: The values of lambda used in the fits.
- 8. **index:** A one-column matrix with the indices of "lambda.min" and "lambda.1se" in the sequence of coefficients, fits, etc.
- 9. lambda.min: Value of lambda that gives the minimum cvm.
- 10. lambda.1se: Largest value of lambda such that the error is within 1 standard error of the minimum.

```
cross_validation <- function(X,y,lambda.grid = c(1,10),type.measure = "mse", num_folds = 10){</pre>
  X <- as.matrix(X)</pre>
  n <- length(lambda.grid)</pre>
  #Initializations for the object
  cvm <- numeric(n)</pre>
  cvsd <- numeric(n)</pre>
  cvup <- numeric(n)</pre>
  cvlo <- numeric(n)</pre>
  nzero <- numeric(n)</pre>
  lambda.min <- 0</pre>
  lambda.1se <- 0
  index <- matrix(c(NA,NA),nrow=2)</pre>
  for (i in 1:n){
    fold_size <- nrow(X) / num_folds</pre>
    cv.error <- numeric(num folds)</pre>
    betas <- matrix(0, nrow = num folds, ncol = ncol(X))
    set.seed(12223236)
    for (fold in 1:num_folds){
      # Create the validation sets
      validation_indices <- ((fold - 1) * fold_size + 1):(fold * fold_size)</pre>
```

```
validation_set_X <- X[validation_indices, ]</pre>
    validation_set_y <- y[validation_indices]</pre>
    # Create the training sets
    training_indices <- setdiff(1:nrow(X), validation_indices)</pre>
    training_set_X <- X[training_indices, ]</pre>
    training_set_y <- y[training_indices]</pre>
    # Calculate the betas using our own lasso implementation
    coeff <- lasso_shoot_algorithm(training_set_X, training_set_y,lambda.grid[i])</pre>
    # The prediction is done by multiplying the validation X set with the betas
    # In the validation set we add a column of 1s for the intercept
    pred <- cbind(rep(1,length(validation_indices)),validation_set_X) %*% coeff$beta</pre>
    # We also want to return the betas
    # So we remove the intercept
    beta.coef <- coeff$beta[-1]</pre>
    betas[fold,] <- beta.coef</pre>
    # Calculate the corresponding performance measure
    if (type.measure == "mse"){
      cv.error[fold] <- mean((validation_set_y-pred)^2)</pre>
      name = "Mean Squared Error"
    else if (type.measure == "rmse"){
      cv.error[fold] <- sqrt(mean((validation_set_y-pred)^2))</pre>
      name = "Root Mean Squared Error"
  }
  # Calculations based on the cv.qlmnet object
  cvm[i] <- mean(cv.error)</pre>
  cvsd[i] <- sd(cv.error)</pre>
  nzero[i] <- sum(rowMeans(betas)!=0)</pre>
# Calculations based on the cv.qlmnet object
cvup <- cvm + cvsd
cvlo <- cvm - cvsd
# Calculations based on the cv.glmnet object
df <- data.frame(cvm=cvm,cvsd=cvsd,lambda.grid = lambda.grid,id=1:n)</pre>
index[1,]<- which.min(df$cvm)</pre>
lambda.min <- lambda.grid[index[1,]]</pre>
df_filter <- df[min(df$cvm)+df$cvsd[index[1,]]>=df$cvm,]
df_filter <- dplyr::filter(df_filter,cvm==max(cvm))</pre>
index[2,] <- df_filter$id</pre>
lambda.1se <- lambda.grid[index[2,]]</pre>
output <- list(cvm = cvm,</pre>
                cvsd = cvsd,
                name=name,
                cvup = cvup,
```

```
cvlo = cvlo,
    index=index,
    lambda.1se=lambda.1se,
    lambda.min=lambda.min,
    lambda=lambda.grid,
    nzero=nzero)

attr(output,"class") <- "cv.glmnet"
    return(output)
}</pre>
```

Therefor, if we run the above function using as performance measure the MSE, the result will be:

```
lambda.grid <- 10^seq(-2,10, length=20)</pre>
res.MSE <- cross_validation(X,y,lambda.grid)</pre>
##
## Call: NULL
##
## Measure: Mean Squared Error
##
       Lambda Index Measure
##
                                SE Nonzero
## min 263.7
                  8
                      28.30 5.872
                                        10
## 1se 1128.8
                  9
                      32.44 7.738
                                        10
For the performance measure RMSE:
res.RMSE <- cross_validation(X,y,lambda.grid, type.measure = "rmse")
res.RMSE
##
## Call: NULL
##
## Measure: Root Mean Squared Error
##
##
       Lambda Index Measure
                                 SE Nonzero
## min 263.7
                  8 5.295 0.5459
                                         10
## 1se 1128.8
                     5.662 0.6525
                                         10
```

The  $\lambda$  which minimizes the Root Mean Squared Error and Mean Squared Error, respectively:

```
cat("For the Mean Squared Error: ", res.MSE$lambda.min)
## For the Mean Squared Error: 263.6651
cat("For the Root Mean Squared Error: ", res.RMSE$lambda.min)
```

```
## For the Root Mean Squared Error: 263.6651
```

Below, two plots are presented, one regarding our implementation and the second for the cv.glmnet. The plots show the MSE for lambda value.

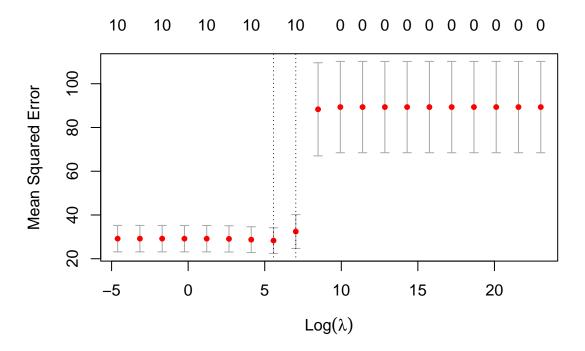


Figure 1: Own Implementation of Lasso algorithm

```
plot(cv.glmnet(X,y,nfolds = 10,lambda = lambda.grid))
```

## Task 2

We will work with the Hitters data in the ISLR package. Take the salary variable as the response variable and create the model matrix x based on all other variables in the data set. Then divide the data into training and testing data with a ratio of 70:30.

First, we install the package "ISLR" and import the same library. From the package "ISLR", the "Hitters" data set is introduced. Using the commands str() and head(), we get an idea about the type of the variables and the data itself.

```
# uncomment for installation
# install.packages("ISLR")
library(ISLR)
data("Hitters")
str(Hitters)
```

```
## 'data.frame': 322 obs. of 20 variables:
## $ AtBat : int 293 315 479 496 321 594 185 298 323 401 ...
## $ Hits : int 66 81 130 141 87 169 37 73 81 92 ...
```

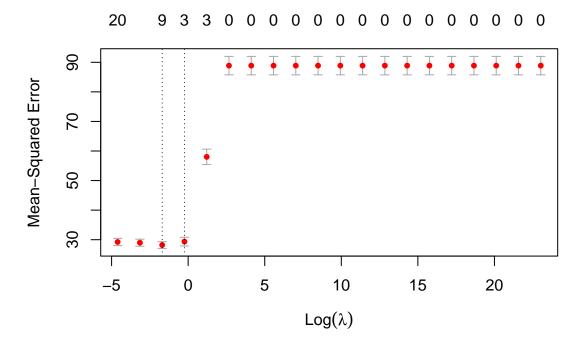


Figure 2: Glmnet Implementation of Lasso algorithm

```
##
   $ HmRun
                      1 7 18 20 10 4 1 0 6 17 ...
               : int
##
   $ Runs
               : int
                      30 24 66 65 39 74 23 24 26 49 ...
                      29 38 72 78 42 51 8 24 32 66 ...
##
   $ RBI
               : int
   $ Walks
               : int
                     14 39 76 37 30 35 21 7 8 65 ...
                      1 14 3 11 2 11 2 3 2 13 ...
##
   $ Years
               : int
##
   $ CAtBat
               : int
                      293 3449 1624 5628 396 4408 214 509 341 5206 ...
                      66 835 457 1575 101 1133 42 108 86 1332 ...
   $ CHits
##
               : int
   $ CHmRun
                      1 69 63 225 12 19 1 0 6 253 ...
               : int
##
   $ CRuns
               : int
                      30 321 224 828 48 501 30 41 32 784 ...
                      29 414 266 838 46 336 9 37 34 890 ...
##
   $ CRBI
               : int
                     14 375 263 354 33 194 24 12 8 866 ...
##
   $ CWalks
               : int
               : Factor w/ 2 levels "A", "N": 1 2 1 2 2 1 2 1 2 1 ...
   $ League
   $ Division : Factor w/ 2 levels "E","W": 1 2 2 1 1 2 1 2 2 1 ...
##
##
   $ PutOuts
              : int 446 632 880 200 805 282 76 121 143 0 ...
##
              : int 33 43 82 11 40 421 127 283 290 0 ...
   $ Assists
##
   $ Errors
               : int 20 10 14 3 4 25 7 9 19 0 ...
               : num NA 475 480 500 91.5 750 70 100 75 1100 ...
##
   $ Salary
   $ NewLeague: Factor w/ 2 levels "A","N": 1 2 1 2 2 1 1 1 2 1 ...
head(Hitters)
```

```
##
                       AtBat Hits HmRun Runs RBI Walks Years CAtBat CHits CHmRun
## -Andy Allanson
                          293
                                66
                                             30
                                                 29
                                                        14
                                                                1
                                                                      293
                                                                             66
                                                                                      1
                                                 38
                                                                            835
## -Alan Ashby
                          315
                                81
                                        7
                                             24
                                                        39
                                                               14
                                                                    3449
                                                                                     69
## -Alvin Davis
                          479
                               130
                                       18
                                             66
                                                 72
                                                        76
                                                                3
                                                                    1624
                                                                            457
                                                                                     63
## -Andre Dawson
                          496
                                       20
                                                 78
                                                                    5628
                                                                                    225
                               141
                                             65
                                                        37
                                                               11
                                                                           1575
```

```
## -Andres Galarraga
                         321
                               87
                                      10
                                            39
                                                42
                                                       30
                                                              2
                                                                    396
                                                                           101
                                                                                   12
## -Alfredo Griffin
                         594
                              169
                                       4
                                            74
                                                51
                                                       35
                                                                   4408
                                                                         1133
                                                                                   19
                                                             11
                       CRuns CRBI CWalks League Division PutOuts Assists Errors
##
## -Andy Allanson
                          30
                               29
                                                          Ε
                                                                 446
                                                                           33
                                                                                  20
                                       14
                                                Α
## -Alan Ashby
                         321
                              414
                                      375
                                                N
                                                          W
                                                                 632
                                                                           43
                                                                                  10
## -Alvin Davis
                              266
                                                                 880
                                                                           82
                                                                                  14
                         224
                                      263
                                                          W
                                                Α
                              838
## -Andre Dawson
                         828
                                      354
                                                N
                                                          Ε
                                                                 200
                                                                           11
                                                                                   3
## -Andres Galarraga
                          48
                               46
                                       33
                                                N
                                                          Ε
                                                                 805
                                                                           40
                                                                                   4
## -Alfredo Griffin
                         501
                              336
                                      194
                                                Α
                                                          W
                                                                 282
                                                                          421
                                                                                  25
##
                       Salary NewLeague
## -Andy Allanson
                           NA
                                       Α
## -Alan Ashby
                        475.0
                                       N
## -Alvin Davis
                        480.0
                                       Α
## -Andre Dawson
                        500.0
                                       N
## -Andres Galarraga
                         91.5
                                       N
## -Alfredo Griffin
                        750.0
                                       Α
```

As it is observed, all the variables are integers except of 3, which are factors. Therefore, data preprocessing is needed in order to proceed to the next tasks.

First, we remove the NAs observations and we assign to the X, all the variables except the response variable, which is the Salary variable. The response is assigned to the y. Then, we convert our factor variables to integer and we split the data into training and testing with a ratio of 70:30. To avoid data leakage, we center our integer variables for the train and the test set, seperately, because it is needed for the lasso algorithm. Finally, we convert the training and testing data into a matrix.

```
df hitters <- Hitters
# Remove the NAs
df_hitters <- na.omit(df_hitters)</pre>
y <- df_hitters$Salary
X <- df_hitters[,!names(df_hitters) %in% "Salary"]</pre>
#Convert the factor variables to integer
indx <- sapply(X, is.factor)</pre>
X[indx] <- lapply(X[indx], function(x) as.integer(x))</pre>
\# X \leftarrow as.matrix(X)
# Split the data into training and testing data with a ratio of 70:30
set.seed(12223236)
n <- nrow(X)
train <- sample(1:n,round(n*0.7))</pre>
test <- (1:n)[-train]
train_X <- X[train,]</pre>
train_y <- y[train]</pre>
#center the integer variables for the train
indx <- sapply(X, is.integer)</pre>
train_X[indx] <- lapply(train_X[indx], function(x) scale(x,center = TRUE, scale = FALSE))</pre>
train_X <- as.matrix(train_X)</pre>
```

```
test_X <- X[test,]
test_y <- y[test]

#center the integer variables for the test
indx <- sapply(X, is.integer)
test_X[indx] <- lapply(test_X[indx], function(x) scale(x,center = TRUE, scale = FALSE))
test_X <- as.matrix(test_X)</pre>
```

#### Task 2.1

Use your lasso function to decide which lambda is best here. Plot also the whole path for the coefficients. For the same sequence of lambdas, as before, we use our lasso function.

```
lambda.grid <- 10^seq(-2,10, length=20)
# Own lasso implementation
startTime <- Sys.time()
own.res <- cross_validation(train_X, train_y, lambda.grid)
endTime <- Sys.time()
# prints recorded time
print(endTime - startTime)</pre>
```

## Time difference of 2.124457 mins

Therefore the best lambda is:

```
cat("The best lambda that minimizes the MSE is: ", own.res$lambda.min)
```

## The best lambda that minimizes the MSE is: 263.6651

In order to plot the whole path of the coefficients, we are going to call the function from task 1.2 using our lambda sequence. We remove the intercept and then we convert the beta matrix to a data frame. Finally, we change the names of the columns.

```
beta.df <- lasso_shoot_algorithm_multiple_lambdas(train_X,train_y,lambda.grid)[,-1]
beta.df <- as.data.frame(beta.df)

beta_vector <- character(ncol(X))
for (i in 1:length(beta_vector)) {
   beta_vector[i] <- pasteO("Beta_", i)
}

# Change the names
colnames(beta.df) <- beta_vector
# We add as a column the lambda values
beta.df <- cbind(beta.df, lambda.grid)</pre>
```

Using the ggplot2 and tidyverse libraries, we plot the whole path for the coefficients.

```
library(ggplot2)
library(dplyr)
library(tidyr)

beta.df <- beta.df %>%
    gather(key = "variable", value = "value", -lambda.grid)
```

```
ggplot(beta.df, aes(x = log(lambda.grid), y = value)) +
  geom_line(aes(color = variable), size = 0.8) +
  ggtitle("Path for the Coefficients") +
  xlab("Log(lambda)") +
  ylab("Beta Values") +
  labs(color = "Beta Coefficients")
```

## Path for the Coefficients

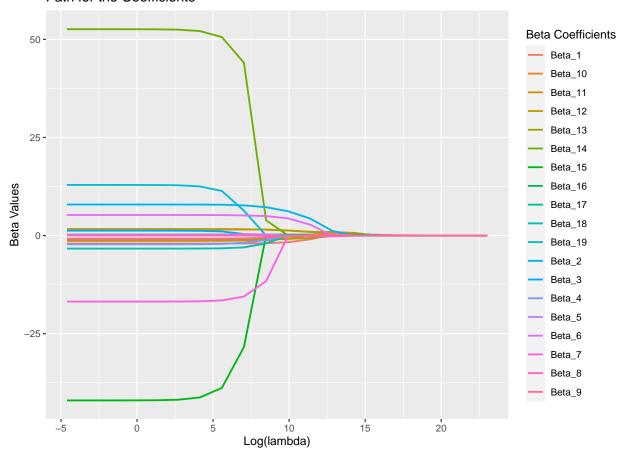


Figure 3: Coefficients Path

#### **Task 2.2**

Compare your fit against the lasso implementation from glmnet.

When we refer to fit, we, basically, test our model not to the testing data but to the training data. Therefore, for the glmnet implementation:

```
cv.glmnet.res <- cv.glmnet(train_X,train_y,nfolds = 10,lambda = lambda.grid)
res.glmnet.lasso <- glmnet(train_X,train_y, alpha=1, lambda = cv.glmnet.res$lambda.min)</pre>
```

More specifically, we first call the cv.glmnet in order to find the minimum lambda and based on that lambda we call the glmnet function. In order to implement the lasso algorithm, we assign 1 to the parameter alpha. The MSE and RMSE on the training data will be:

```
# GLMNET implementation
pred.lasso <- predict(res.glmnet.lasso, newx = train_X, s = cv.glmnet.res$lambda.min)
cat("The MSE is: ", mean((train_y-pred.lasso)^2))

## The MSE is: 93606.95

cat("\nThe RMSE is: ", sqrt(mean((train_y-pred.lasso)^2)))

##
## The RMSE is: 305.9525</pre>
```

Regarding our implementation, we perform the same procedure. We use the function from task 1.1 using as input the training data and the minimum lambda from the 10 fold cross validation.

```
# OWN LASSO implementation
res.own.lasso <- lasso_shoot_algorithm(train_X, train_y,own.res$lambda.min)
pred.own <- cbind(rep(1,nrow(train_X)),train_X) %*% res.own.lasso$beta

cat("The MSE is: ", mean((train_y-pred.own)^2))

## The MSE is: 82786.55

cat("\nThe RMSE is: ", sqrt(mean((train_y-pred.own)^2)))

##
## The RMSE is: 287.7265</pre>
```

As it is observed, the results in both cases are relatively close but not identical.

### **Task 2.3**

Fit also a ridge regression and a least squares regression for the data (you can use here glmnet).

To implement ridge regression, we have to change the alpha parameter from 1 to 0. Also, for the least squares regression, we use the lm() function. Also, for the least squares regression we use the not centered data. Therefore:

```
# Ridge model
ridge.regression <- glmnet(train_X,train_y, alpha=0)
# LS model
ls.regression <- lm(Salary~.,data=df_hitters[train,])</pre>
```

#### **Task 2.4**

Compute the lasso, ridge regression and ls regression predictions for the testing data. Which method gives the better predictions? Interpret all three models and argue about their performances.

The table below presents the results for the three models. The performance measures are the RMSE and MSE.

```
# Lasso
pred.lasso <- predict(res.glmnet.lasso, newx = test_X, s = cv.glmnet.res$lambda.min)</pre>
# Ridge
pred.ridge<- predict(ridge.regression, newx = test_X)</pre>
# Least squares (best model)
pred.ls <- predict(ls.regression, newdata = df hitters[test,])</pre>
data <- data.frame(</pre>
  Method = c("Lasso", "Ridge", "Least Squares"),
  MeanSquaredError = c(mean((test y-pred.lasso)^2),
                        mean((test_y-pred.ridge)^2),
                        mean((test_y-pred.ls)^2)),
  RootMeanSquaredError = c(sqrt(mean((test_y-pred.lasso)^2)),
                            sqrt(mean((test_y-pred.ridge)^2)),
                            sqrt(mean((test_y-pred.ls)^2)))
)
knitr::kable(data, format = "markdown")
```

Method	MeanSquaredError	${\bf Root Mean Squared Error}$
Lasso	141008.1	375.5104
Ridge	153760.3	392.1228
Least Squares	132595.5	364.1366

According to the results, the best model, in terms of performance, is the least squares model. It makes sense that is the best because it takes into account all the variables in the data set. As mentioned below, in the cases of ridge and lasso model, some form of feature selection occurs as the lambda parameter takes larger values. Thus, the lasso and ridge regression models are simpler versions of the LS model, which tend to overfit.

Regarding the interpretation of the models, the ridge model is mentioned in task 3 and lasso model is mentioned in task 1.3 and task 3. As for the least squares model, all the coefficients are used to predict the response variable. There is no penalty term in the residual sum of squares, and thus, it is evident that the LS model tends to overfit the data.

## Task 3

Explain the notion of regularized regression, shrinkage and how Ridge regression and LASSO regression differ.

The biggest problem in least squares regression is the multicollinearity, which is a statistical concept where several independent variables in a model are correlated. In LS regression, When the independent variables are correlated, the values of the beta coeffecients tend to have very large values. In order, then, to avoid

these large values, we have to shrink the beta coefficients by imposing a penalty on their size. This penalty applies in the residual sum of squares by adding a penalty/complexity parameter  $\lambda$ . This procedure is called Regularized regression, also known as shrinkage method.

There are two shrinkage methods, the ridge and lasso regression. In ridge regression our goal is to minimize the regular linear regression cost function along with a "L2 regularization" term. On the other hand, lasso regression minimizes the regular linear regression cost function along with an "L1 regularization" term. A significant difference between ridge and lasso regression, is that in ridge regression, while the lambda parameter tends to infinity, the beta coefficients tend to zero but they are never zero. However, lasso regression can lead to some coefficients becoming exactly zero, which can be used, effectively, to select a subset of features.