

See the Assessment Guide for information on how to interpret this report.

ASSESSMENT SUMMARY

Compilation: **PASSED**
API: **FAILED (1 error)**

SpotBugs: **PASSED**
PMD: **PASSED**
Checkstyle: **FAILED (0 errors, 1 warning)**

Correctness: **48/48 tests passed**
Memory: **No tests available for autograding.**
Timing: **No tests available for autograding.**

Aggregate score: 95.00%
[Compilation: 5%, API: 5%, Style: 0%, Correctness: 90%]

ASSESSMENT DETAILS

The following files were submitted:

```
-----
869 May 24 22:31 RecursiveSquares.java
1.1K May 24 22:31 RevesPuzzle.java
448 May 24 22:31 TrinomialBrute.java
1.1K May 24 22:31 TrinomialDP.java
```

```
*****
*  COMPILING
*****
```

```
% javac TrinomialBrute.java
*-----
```

```
% javac TrinomialDP.java
*-----
```

```
% javac RevesPuzzle.java
*-----
```

```
% javac RecursiveSquares.java
*-----
```

```
=====

Checking the APIs of your programs.
*-----
```

TrinomialBrute:

TrinomialDP:

RevesPuzzle:

The following methods must either be removed or made private:
* public static void hanoi(int,char,char,char,char,int)
* public static void honoi(int,char,char,char,char,int)

RecursiveSquares:

```
=====

*****
*  CHECKING STYLE AND COMMON BUG PATTERNS
*****
```

```
% spotbugs *.class
*-----
```

```

% pmd .
*-----

=====

% checkstyle *.java
*-----

% custom checkstyle checks for TrinomialBrute.java
*-----

% custom checkstyle checks for TrinomialDP.java
*-----

% custom checkstyle checks for RevesPuzzle.java
*-----
[WARN] RevesPuzzle.java:28:24: The 'main()' method must directly call the public method 'honoi()'. [MainCallsAllPublicMethods]
Checkstyle ends with 0 errors and 1 warning.

% custom checkstyle checks for RecursiveSquares.java
*-----

=====

*****
* TESTING CORRECTNESS
*****

Testing correctness of TrinomialBrute
*-----
Running 14 total tests.

Test 1: check output format of main()
% java TrinomialBrute 3 3
1

% java TrinomialBrute 3 2
3

% java TrinomialBrute 3 1
6

% java TrinomialBrute 3 0
7

% java TrinomialBrute 3 -1
6

==> passed

Test 2: check that main() prints correct value for given n and k
* n = 3, k = 3
* n = 3, k = 2
* n = 3, k = 1
* n = 3, k = 0
* n = 3, k = -1
==> passed

Test 3: check that main() is consistent with trinomial()
* n = 4, |k| <= 4
* n = 5, |k| <= 5
* n = 6, |k| <= 6
* n = 9, |k| <= 9
==> passed

Test 4: check correctness of trinomial() for n = 1
* trinomial(1, 1)
* trinomial(1, 0)
* trinomial(1, -1)
==> passed

Test 5: check correctness of trinomial() for n = 2
* trinomial(2, 2)
* trinomial(2, 1)
* trinomial(2, 0)
* trinomial(2, -1)
* trinomial(2, -2)
==> passed

Test 6: check correctness of trinomial() for n = 3
* trinomial(3, 3)

```

```

* trinomial(3, 2)
* trinomial(3, 1)
* trinomial(3, 0)
* trinomial(3, -1)
* trinomial(3, -2)
* trinomial(3, -3)
==> passed

```

Test 7: check correctness of trinomial() for $k = 0$

```

* trinomial(1, 0)
* trinomial(2, 0)
* trinomial(3, 0)
* trinomial(4, 0)
* trinomial(5, 0)
* trinomial(6, 0)
* trinomial(7, 0)
* trinomial(8, 0)
* trinomial(9, 0)
==> passed

```

Test 8: check correctness of trinomial() for fixed n and random $k > 0$

```

* n = 4, k in [1, 4]
* n = 5, k in [1, 5]
* n = 6, k in [1, 6]
* n = 7, k in [1, 7]
* n = 8, k in [1, 8]
* n = 9, k in [1, 9]
==> passed

```

Test 9: check correctness of trinomial() for fixed n and random $k < 0$

```

* n = 4, k in [-4, -1]
* n = 5, k in [-5, -1]
* n = 6, k in [-6, -1]
* n = 7, k in [-7, -1]
* n = 8, k in [-8, -1]
* n = 9, k in [-9, -1]
==> passed

```

Test 10: check correctness of trinomial() for $n = 0$ and $k = 0$

```

* trinomial(0, 0)
==> passed

```

Test 11: check correctness of trinomial() for $k > n$

```

* n = 1, k in [2, 10]
* n = 2, k in [3, 10]
* n = 3, k in [4, 10]
* n = 4, k in [5, 10]
* n in [5, 10], k in [11, 50]
* n in [10, 50], k in [51, 100]
==> passed

```

Test 12: check correctness of trinomial() for $k < -n$

```

* n = 1, k in [-10, -2]
* n = 2, k in [-10, -3]
* n = 3, k in [-10, -4]
* n = 4, k in [-10, -5]
* n in [5, 10], k in [-50, -11]
* n in [10, 50], k in [-100, -51]
==> passed

```

Test 13: check that trinomial() returns same value when called with same arguments

```

* n = 3, |k| <= 3
* n = 4, |k| <= 4
* n = 5, |k| <= 5
* n = 9, |k| <= 9
==> passed

```

Test 14: check correctness of trinomial() for medium values of n

```

* n = 10, |k| <= 10
* n = 11, |k| <= 11
* n = 12, |k| <= 12
* n = 13, |k| <= 13
* n = 14, |k| <= 14
* n = 15, |k| <= 15
* n = 16, |k| <= 16
* n = 17, |k| <= 17
* n = 18, |k| <= 18
==> passed

```

TrinomialBrute Total: 14/14 tests passed!

=====

Testing correctness of TrinomialDP

* Running 17 total tests.

Test 1: check output format of main()

```
% java TrinomialDP 3 3
```

```
1
```

```
% java TrinomialDP 3 2
```

```
3
```

```
% java TrinomialDP 3 1
```

```
6
```

```
% java TrinomialDP 3 0
```

```
7
```

```
% java TrinomialDP 3 -1
```

```
6
```

==> passed

Test 2: check that main() prints correct value for given n and k

```
* n = 3, k = 3
```

```
* n = 3, k = 2
```

```
* n = 3, k = 1
```

```
* n = 3, k = 0
```

```
* n = 3, k = -1
```

==> passed

Test 3: check that main() is consistent with trinomial()

```
* n = 4, |k| <= 4
```

```
* n = 5, |k| <= 5
```

```
* n = 6, |k| <= 6
```

```
* n = 9, |k| <= 9
```

==> passed

Test 4: check correctness of trinomial() for n = 1

```
* trinomial(1, 1)
```

```
* trinomial(1, 0)
```

```
* trinomial(1, -1)
```

==> passed

Test 5: check correctness of trinomial() for n = 2

```
* trinomial(2, 2)
```

```
* trinomial(2, 1)
```

```
* trinomial(2, 0)
```

```
* trinomial(2, -1)
```

```
* trinomial(2, -2)
```

==> passed

Test 6: check correctness of trinomial() for n = 3

```
* trinomial(3, 3)
```

```
* trinomial(3, 2)
```

```
* trinomial(3, 1)
```

```
* trinomial(3, 0)
```

```
* trinomial(3, -1)
```

```
* trinomial(3, -2)
```

```
* trinomial(3, -3)
```

==> passed

Test 7: check correctness of trinomial() for k = 0

```
* trinomial(1, 0)
```

```
* trinomial(2, 0)
```

```
* trinomial(3, 0)
```

```
* trinomial(4, 0)
```

```
* trinomial(5, 0)
```

```
* trinomial(6, 0)
```

```
* trinomial(7, 0)
```

```
* trinomial(8, 0)
```

```
* trinomial(9, 0)
```

==> passed

Test 8: check correctness of trinomial() for fixed n and random k > 0

```
* n = 4, k in [1, 4]
```

```
* n = 5, k in [1, 5]
```

```
* n = 6, k in [1, 6]
```

```
* n = 7, k in [1, 7]
```

```
* n = 8, k in [1, 8]
```

```
* n = 9, k in [1, 9]
```

==> passed

Test 9: check correctness of trinomial() for fixed n and random k < 0

```
* n = 4, k in [-4, -1]
```

```
* n = 5, k in [-5, -1]
```

```
* n = 6, k in [-6, -1]
```

```
* n = 7, k in [-7, -1]
```

```
* n = 8, k in [-8, -1]
```

```
* n = 9, k in [-9, -1]
```

==> passed

Test 10: check correctness of trinomial() for $n = 0$ and $k = 0$

```
* trinomial(0, 0)
==> passed
```

Test 11: check correctness of trinomial() for $k > n$

```
* n = 1, k in [2, 10]
* n = 2, k in [3, 10]
* n = 3, k in [4, 10]
* n = 4, k in [5, 10]
* n in [5, 10], k in [11, 50]
* n in [10, 50], k in [51, 100]
==> passed
```

Test 12: check correctness of trinomial() for $k < -n$

```
* n = 1, k in [-10, -2]
* n = 2, k in [-10, -3]
* n = 3, k in [-10, -4]
* n = 4, k in [-10, -5]
* n in [5, 10], k in [-50, -11]
* n in [10, 50], k in [-100, -51]
==> passed
```

Test 13: check that trinomial() returns same value when called with same arguments

```
* n = 3, |k| <= 3
* n = 4, |k| <= 4
* n = 5, |k| <= 5
* n = 9, |k| <= 9
==> passed
```

Test 14: check correctness of trinomial() for medium values of n

```
* n = 10, |k| <= 10
* n = 11, |k| <= 11
* n = 12, |k| <= 12
* n = 13, |k| <= 13
* n = 14, |k| <= 14
* n = 15, |k| <= 15
* n = 16, |k| <= 16
* n = 17, |k| <= 17
* n = 18, |k| <= 18
* n = 19, |k| <= 19
==> passed
```

Test 15: check correctness of trinomial() for larger values of n

```
* n = 20, |k| <= 20
* n = 21, |k| <= 21
* n = 22, |k| <= 22
* n = 23, |k| <= 23
* n = 24, |k| <= 24
* n = 25, |k| <= 25
* n = 26, |k| <= 26
* n = 27, |k| <= 27
* n = 28, |k| <= 28
* n = 29, |k| <= 29
==> passed
```

Test 16: check correctness of trinomial() for larger values of n

```
* n = 30, |k| <= 30
* n = 31, |k| <= 31
* n = 32, |k| <= 32
* n = 33, |k| <= 33
* n = 34, |k| <= 34
* n = 35, |k| <= 35
* n = 36, |k| <= 36
* n = 37, |k| <= 37
* n = 38, |k| <= 38
* n = 39, |k| <= 39
==> passed
```

Test 17: check correctness of trinomial() for large random n and k that don't overflow a long

```
* n in [40, 45]
* n in [45, 50]
* n in [50, 75]
* n in [75, 100]
* n in [100, 150]
* n in [150, 200]
* n in [200, 500]
==> passed
```

TrinomialDP Total: 17/17 tests passed!

=====

Testing correctness of RevesPuzzle

*-----

Running 8 total tests.

Test 1: check output format for given values of n

```
% java RevesPuzzle 1
Move disc 1 from A to D
```

```
% java RevesPuzzle 2
Move disc 1 from A to C
Move disc 2 from A to D
Move disc 1 from C to D
```

```
% java RevesPuzzle 3
Move disc 1 from A to B
Move disc 2 from A to C
Move disc 3 from A to D
Move disc 2 from C to D
Move disc 1 from B to D
```

```
% java RevesPuzzle 4
Move disc 1 from A to D
Move disc 2 from A to B
Move disc 1 from D to B
Move disc 3 from A to C
Move disc 4 from A to D
Move disc 3 from C to D
Move disc 1 from B to A
Move disc 2 from B to D
Move disc 1 from A to D
```

```
% java RevesPuzzle 5
Move disc 1 from A to C
Move disc 2 from A to D
Move disc 3 from A to B
Move disc 2 from D to B
Move disc 1 from C to B
Move disc 4 from A to C
Move disc 5 from A to D
Move disc 4 from C to D
Move disc 1 from B to C
Move disc 2 from B to A
Move disc 3 from B to D
Move disc 2 from A to D
Move disc 1 from C to D
```

==> passed

Test 2: check that output is a valid sequence of moves, ending in goal state

```
* n = 1
* n = 2
* n = 3
* n = 4
* n = 5
```

==> passed

Test 3: check that output is a valid sequence of moves, ending in goal state

```
* n = 6
* n = 7
* n = 8
* n = 9
* n = 10
```

==> passed

Test 4: check that output uses a minimum number of moves

```
* n = 1
* n = 2
* n = 3
* n = 4
* n = 5
```

==> passed

Test 5: check that output uses a minimum number of moves

```
* n = 6
* n = 7
* n = 8
* n = 9
* n = 10
```

==> passed

Test 6: check that output is correct for given values of n

```
* n = 11
* n = 12
* n = 13
* n = 14
* n = 15
```

==> passed

Test 7: check that output is correct for a range of values of n

```
* n = [16, 20)
* n = [20, 30)
* n = [30, 50)
* n = [50, 75)
==> passed
```

Test 8: check program outputs the same results when called with same value for n

```
* java RevesPuzzle 4 [ twice ]
* java RevesPuzzle 5 [ twice ]
* java RevesPuzzle 6 [ twice ]
==> passed
```

RevesPuzzle Total: 8/8 tests passed!

=====

Testing correctness of RecursiveSquares

Running 9 total tests.

Test 1: check that main() uses neither standard input nor standard output

```
% java RecursiveSquares 1
[no output]
```

```
% java RecursiveSquares 2
[no output]
```

```
% java RecursiveSquares 3
[no output]
```

```
% java RecursiveSquares 4
[no output]
```

```
% java RecursiveSquares 5
[no output]
```

```
% java RecursiveSquares 6
[no output]
```

==> passed

Test 2: check that main() calls only allowable standard draw methods

```
* java RecursiveSquares 1
* java RecursiveSquares 2
* java RecursiveSquares 3
* java RecursiveSquares 4
* java RecursiveSquares 5
* java RecursiveSquares 6
```

==> passed

Test 3: check drawSquare() with fixed arguments

```
* drawSquare(0.5, 0.5, 0.5)
* drawSquare(0.75, 0.25, 0.25)
* drawSquare(0.25, 0.75, 0.25)
* drawSquare(0.625, 0.875, 0.125)
* drawSquare(0.8125, 0.6875, 0.0625)
```

==> passed

Test 4: check drawSquare() with random arguments

```
* calling drawSquare() with x, y, and length in [0.0, 1.0]
* calling drawSquare() with x, y, and length in [0.0, 10.0]
* calling drawSquare() with x, y, and length in [-10.0, 10.0]
```

==> passed

Test 5: check that draw() draws the correct set of squares for fixed arguments

```
* draw(1, 0.5, 0.5, 0.5)
* draw(1, 0.75, 0.25, 0.25)
* draw(1, 0.25, 0.75, 0.25)
* draw(1, 0.625, 0.875, 0.125)
* draw(2, 0.5, 0.5, 0.5)
* draw(2, 0.75, 0.25, 0.25)
* draw(3, 0.25, 0.75, 0.25)
```

==> passed

Test 6: check that draw() draws the correct set of squares for random arguments

```
* calling draw() with n = 1 and x, y, and length in [0.0, 1.0]
* calling draw() with n = 2 and x, y, and length in [0.0, 1.0]
* calling draw() with n = 1 and x, y, and length in [0.0, 10.0]
* calling draw() with n = 3 and x, y, and length in [-10.0, 10.0]
```

==> passed

Test 7: check that main() is consistent with draw(n, 0.5, 0.5, 0.5)

```
* n = 1
* n = 2
* n = 3
* n = 4
```

```
* n = 5
* n = 6
==> passed
```

Test 8: check that main() draws the correct set of squares

```
* java RecursiveSquares 1
* java RecursiveSquares 2
* java RecursiveSquares 3
* java RecursiveSquares 4
* java RecursiveSquares 5
* java RecursiveSquares 6
==> passed
```

Test 9: check that main() draws correct squares in correct order

```
* java RecursiveSquares 1
* java RecursiveSquares 2
* java RecursiveSquares 3
* java RecursiveSquares 4
* java RecursiveSquares 5
* java RecursiveSquares 6
==> passed
```

RecursiveSquares Total: 9/9 tests passed!

=====