

CONTENT VS LAYOUT

**ONE OF THE THINGS WHICH MAKES
CREATING LAYOUTS DIFFICULT IS THE
RELATIONSHIP BETWEEN LAYOUT AND
CONTENT**

**IT'S ALL ABOUT
RELATIONSHIPS**

**FOR EXAMPLE, THE WIDTH OF AN
ELEMENT IS THE WIDTH OF IT'S
CONTAINING BLOCK BY DEFAULT**

**AND BY DEFAULT, THE HEIGHT OF
AN ELEMENT IS DEPENDANT ON IT'S
CONTENT**

CODEPEN EXAMPLE

<https://codepen.io/kevinpowell/pen/VwjBqgd>

**THIS IS A
GOOD
THING**

**ONCE YOU KNOW THIS, IT MAKES
THINGS MORE PREDICTABLE**

**AT LEAST WHEN EVERYTHING IS IN THE
NORMAL FLOW**

**THINGS GET MORE COMPLICATED WHEN
WE START TRYING TO BUILD LAYOUTS**

**THIS MODULE IS ALL ABOUT MAKING
EVERYTHING AS PREDICTABLE AND
CONSISTENT AS POSSIBLE**

BUT HOW CAN WE DO THAT?

**BY CREATING LAYOUTS THAT ARE
NOT INFLUENCED (IN UNEXPECTED WAYS)
BY THEIR CONTENT**

**IF WE SUCCESSFULLY SEPARATE
LAYOUT AND CONTENT, WE CREATE A
PLUG & PLAY TYPE SITUATION**