

# Chapter 5: Determinants

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## Abstract

This chapter focuses on properties, and methods on computing determinants.

## 1 Properties of Determinants

Any square matrix, invertible or not, has a special number that contains a lot of information called the **determinant**. It tells immediately if a matrix is invertible or not since **a singular matrix has a determinant of zero**. When  $A$  is invertible, the determinant of  $A^{-1}$  is  $\frac{1}{\det(A)}$ . There are three common ways to compute for the determinant. These are the following:

1. Pivot formula
2. “Big” formula
3. Cofactor formula

The determinant is written in 2 ways,  $\det(A)$  and  $|A|$ . The determinant of

$$A \begin{bmatrix} a & b \\ c & d \end{bmatrix} \quad \text{is} \quad \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc.$$

**Property 1** Determinant of a square identity matrix is 1.

$$\det I = 1 \quad \text{and} \quad \begin{vmatrix} 1 & & \\ & \ddots & \\ & & 1 \end{vmatrix} = 1$$

**Property 2** The determinant changes sign when two rows are exchanged.

$$\begin{vmatrix} c & d \\ a & b \end{vmatrix} = - \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

**Example 1.**

$$\begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} = 1 \rightarrow \begin{vmatrix} 0 & 1 \\ 1 & 0 \end{vmatrix} = -1$$

In the earlier chapters, we know that row exchanges can be performed by multiplying matrix  $A$  with a permutation matrix  $P$ .  $\det(P) = +1$  for **even** number of row exchanges and  $\det(P) = -1$  for **odd** row exchanges.

**Property 3** The determinant is a linear function or operator for each row. If the first row is multiplied by  $t$ , the determinant is multiplied by  $t$ .

**Example 2.**

$$\begin{vmatrix} ta & tb \\ c & d \end{vmatrix} = tad - tbc = t(ad - bc) = t \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

**Example 3.**

$$\begin{vmatrix} a + a' & b + b' \\ c & d \end{vmatrix} = (a + a')d - (b + b')c = (ad - bc) + (a'd - b'c) = \begin{vmatrix} a & b \\ c & d \end{vmatrix} + \begin{vmatrix} a' & b' \\ c & d \end{vmatrix}$$

**Example 4.**

$$\begin{aligned} \begin{vmatrix} a + a' & b + b' \\ tc & td \end{vmatrix} &= (a + a')td - (b + b')tc \\ &= t[ad + a'd - bc - b'c] \\ &= t[(ad - bc) + (a'd - b'c)] \end{aligned}$$

$$\det(A^2) = (\det(A))^2$$

$$\det(2A) = 2^n \det(A)$$

**Property 4** If two rows are equal, the determinant is zero.

**Example 5.**

$$\begin{vmatrix} a & b \\ a & b \end{vmatrix} = ab - ab = 0$$

If we perform a row exchange we still get the same matrix but because of rule 2 the determinant must change signs. We get  $-D = D$ , and the only way that this is consistent is when  $D = 0$ . A matrix with two equal rows has no inverse (matrix is singular).

**Property 5** Elimination from  $A$  to  $U$  does not change the value of the determinant. Hence  $\det(A) = \det(U)$ .

**Example 6.**

$$\begin{aligned} \begin{vmatrix} a & b \\ c - la & d - lb \end{vmatrix} &= a(d - lb) - b(c - la) \\ &= ad - alb - bc + lab \\ &= ad - bc \\ &= \begin{vmatrix} a & b \\ c & d \end{vmatrix} \end{aligned}$$

**Property 6** A matrix with a row of zeros has a determinant of zeros.

**Property 7** The determinant of an upper triangular matrix is the product of the diagonal entries.

$$U = \begin{bmatrix} a_{11} & \dagger & \dots & \dagger \\ 0 & \ddots & \vdots & \dagger \\ \vdots & \ddots & \ddots & \vdots \\ 0 & \dots & 0 & a_{nn} \end{bmatrix}$$

$$\det U = \prod_{i=1}^n a_{ii}$$

To verify property 1, we simply multiply the diagonals of an identity matrix and  $\det(I) = 1$ . If there is a zero in the diagonal, then the determinant is zero.

**Property 8** If  $A$  is a singular matrix, then  $\det(A) = 0$ . If  $A$  is invertible then  $\det(A) \neq 0$ . This is evident in singular matrices when we do elimination from  $A$  to  $U$  and we get a row of zeros and via rule 6 the determinant is zero. If  $A$  is invertible then  $U$  has pivots along its diagonal. The product of nonzero pivots gives a nonzero determinant.

$$\det(A) = \pm \det(U) = \pm(\text{product of the pivots})$$

The pivots of a  $2 \times 2$  matrix are  $a$  and  $d - (c/a)b$ .

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = \begin{vmatrix} a & b \\ 0 & d - (c/a)b \end{vmatrix} = ad - bc$$

The sign in  $\pm \det(U)$  depends on whether the number of row exchanges is even or odd:  $+1$  or  $-1$  is the determinant of the permutation  $P$  that exchanges rows. With no row exchanges,  $P = I$  and  $\det(A) = \det(U)$ .

$$PA = LU$$

$$\det(P) \det(A) = \det(L) \det(U)$$

$\det(P) = \det(I) = 1$  and  $L$ 's diagonal only contains ones, hence  $\det(L) = 1$ .

$$\det(A) = \det(U)$$

**Property 9** The determinant of  $AB$  is:

$$\det(AB) = \det(A) \det(B).$$

From this property, we can calculate the inverse.

$$AA^{-1} = I$$

$$\det(A) \det(A^{-1}) = 1$$

$$\boxed{\det(A^{-1}) = \frac{1}{\det(A)}}$$

To prove this property, suppose we have two  $2 \times 2$  matrices  $A$  and  $B$ .

$$A = \begin{vmatrix} a & b \\ c & d \end{vmatrix} \quad B = \begin{vmatrix} p & q \\ r & s \end{vmatrix}$$

$$\begin{aligned} |A||B| &= (ad - bc)(ps - qr) \\ &= (ap + br)(cq + ds) - (aq + bs)(cp + dr) = |AB| \end{aligned}$$

**Property 10** The determinant of the transpose is equal to the determinant of the original matrix.

$$\det(A^T) = \det(A)$$

*Proof.* Say  $A$  is invertible and we do not have any row exchanges, then  $P = I$ .

$$PA = LU$$

$$A^T P^T = U^T L^T$$

$$\det(A^T) \det(P^T) = \det(U^T) \det(L^T)$$

$L^T$  has ones in the diagonal then its determinant is 1. Same with the determinant of  $P^T$ .

$$\det(A^T) = \det(U^T)$$

$U$  and  $U^T$  have the same diagonals, therefore  $A$  and  $A^T$  have the same determinants.  $\square$

**Example 7.**

$$\begin{vmatrix} a & c \\ b & d \end{vmatrix} = \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

$$ad - bc = ad - bc$$

## 2 Inverses, Cramer's Rule, and Volumes

### 2.1 Inverse

For the  $2 \times 2$  case, the formula for the inverse of  $A$  is

$$A^{-1} = \frac{1}{\det(A)} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}.$$

For the  $n \times n$  case, we have

$$A^{-1} = \frac{1}{\det(A)} C^T$$

### 2.2 Cramer's Rule

To solve  $A\mathbf{x} = \mathbf{b}$ , we use  $\mathbf{x} = A^{-1}\mathbf{b}$ . According to the last section, this formula is equivalent to

$$\mathbf{x} = \frac{1}{\det(A)} C^T \mathbf{b}.$$

**Definition 2.1.** If  $\det(A) \neq 0$ ,  $A\mathbf{x} = \mathbf{b}$  is solvable using determinants:

$$\mathbf{x}_1 = \frac{\det(B_1)}{\det(A)} \quad \mathbf{x}_2 = \frac{\det(B_2)}{\det(A)} \quad \dots \quad \mathbf{x}_n = \frac{\det(B_n)}{\det(A)} \quad (1)$$

Where  $B_i$  is

$$B_i = A \text{ with column } i \text{ replaced by } \mathbf{b}$$

Cramer's rule is an explicit formula for the solution  $\mathbf{x}$  but it involves way too many operations.

**Example 8.** Solve for  $x_1, x_2$ :

$$\begin{bmatrix} 3 & 4 \\ 5 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \end{bmatrix}$$

The determinant of  $A$  is:

$$\det(A) = \begin{vmatrix} 3 & 4 \\ 5 & 6 \end{vmatrix} = 3 \cdot 6 - 4 \cdot 5 = -2$$

Solving for  $x_1$ :

$$x_1 = \frac{\det(B_1)}{\det(A)} = \frac{\begin{vmatrix} 2 & 4 \\ 4 & 6 \end{vmatrix}}{\det(A)} = \frac{2 \cdot 6 - 4 \cdot 4}{-2} = \frac{-4}{-2} = 2$$

Solving for  $x_2$ :

$$x_2 = \frac{\det(B_2)}{\det(A)} = \frac{\begin{vmatrix} 3 & 2 \\ 5 & 4 \end{vmatrix}}{\det(A)} = \frac{3 \cdot 4 - 2 \cdot 5}{-2} = \frac{2}{-2} = -1$$

Hence,

$$\mathbf{x} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$$

## 2.3 Cross Product

**Definition 2.2.** The cross product of  $\mathbf{u} = (u_1, u_2, u_3)$  and  $\mathbf{v} = (v_1, v_2, v_3)$  is a vector

$$\mathbf{u} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = (u_2 v_3 - u_3 v_2)\mathbf{i} + (u_3 v_1 - u_1 v_3)\mathbf{j} + (u_1 v_2 - u_2 v_1)\mathbf{k}. \quad (2)$$

Using the Levi-Civita symbol:

$$\mathbf{u} \times \mathbf{v} = \sum_i \sum_j \sum_k \epsilon_{ijk} u_j v_k$$

This vector  $\mathbf{u} \times \mathbf{v}$  is perpendicular to  $\mathbf{u}$  and  $\mathbf{v}$ . The cross product  $\mathbf{v} \times \mathbf{u}$  is  $-(\mathbf{u} \times \mathbf{v})$ .

**Property 1**  $\mathbf{v} \times \mathbf{u}$  reverses rows 2 and 3 in the determinant so it equals  $-(\mathbf{u} \times \mathbf{v})$ .

**Property 2** The cross product  $\mathbf{u} \times \mathbf{v}$  is perpendicular to  $\mathbf{v}$  and  $\mathbf{u}$ .

*Proof.*

$$\mathbf{u} \cdot (\mathbf{u} \times \mathbf{v}) = u_1(u_2 v_3 - u_3 v_2) + u_2(u_3 v_1 - u_1 v_3) + u_3(u_1 v_2 - u_2 v_1) = 0$$

□

**Property 3** The cross product of any vector with itself is  $\mathbf{u} \times \mathbf{u} = 0$ . This is because the determinant has two equal rows. When  $\mathbf{u}$  and  $\mathbf{v}$  are parallel, their cross product is zero. When  $\mathbf{u}$  and  $\mathbf{v}$  are perpendicular, their dot product is zero.

$$\|\mathbf{u} \times \mathbf{v}\| = \|\mathbf{u}\| \|\mathbf{v}\| \sin \theta \quad \|\mathbf{u} \cdot \mathbf{v}\| = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$$

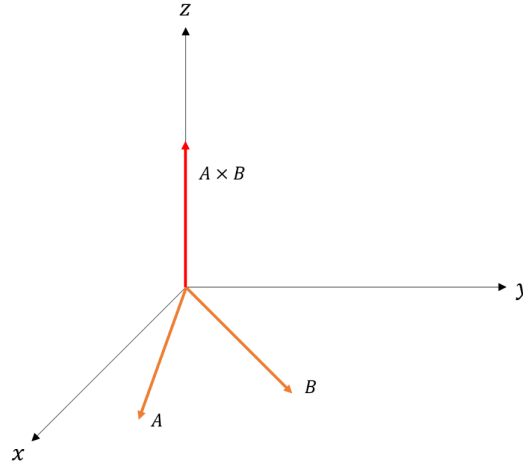


Figure 1: Geometry of the cross product.

**Property 4** The length of  $\mathbf{u} \times \mathbf{v}$  equals the area of the parallelogram with sides  $\mathbf{u}$  and  $\mathbf{v}$ .

**Definition 2.3.** The cross product is a vector with length  $\|\mathbf{u}\|\|\mathbf{v}\|\sin\theta$ . Its direction is perpendicular to  $\mathbf{u}$  and  $\mathbf{v}$ . It points up or down by the right hand rule.

**Example 9.** Find  $\mathbf{u} \times \mathbf{v}$  and  $\|\mathbf{u} \times \mathbf{v}\|$  of  $\mathbf{u} = (1, 1, 1)$  and  $\mathbf{v} = (1, 1, 2)$ .

$$\mathbf{u} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 1 & 1 \\ 1 & 1 & 2 \end{vmatrix} = \mathbf{i} \begin{vmatrix} 1 & 1 \\ 1 & 2 \end{vmatrix} + \mathbf{j} \begin{vmatrix} 1 & 1 \\ 1 & 2 \end{vmatrix} + \mathbf{k} \begin{vmatrix} 1 & 1 \\ 1 & 1 \end{vmatrix} = \mathbf{i} - \mathbf{j}$$

$$\|\mathbf{u} \times \mathbf{v}\| = \sqrt{1^2 + (-1)^2 + 0^2} = \sqrt{2}$$

## 2.4 Scalar Triple Product

The triple product is

$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}.$$

It is a scalar because the answer is a number. The scalar triple product is a determinant - it gives the volume of a  $\mathbf{u}, \mathbf{v}, \mathbf{w}$  box.

$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = \begin{vmatrix} w_1 & w_2 & w_3 \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = \begin{vmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}$$

When  $\mathbf{u}, \mathbf{v}, \mathbf{w}$  are on the same plane,

$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = 0.$$