

## PRÁCTICA: GENERADOR CHACHA20

**Objetivo:** Implementar el Generador ChaCha20 usado en SSL/TLS.

### Desarrollo:

Implementa el generador ChaCha20 según la descripción incluida en las transparencias pero siguiendo el RFC7539 disponible en <https://datatracker.ietf.org/doc/html/rfc8439>.

**Algorithm 1** ChaCha20 Stream Cipher:  
 $C = \text{ChaCha20-SC}(K, N, P)$ .

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Input:  $K \in \{0, 1\}^{256}$ ,  $N \in \{0, 1\}^{96}$ ,  $P \in \{0, 1\}^*$ 
Output:  $C \in \{0, 1\}^{|P|}$ 
1: for  $i \leftarrow 0$  to  $\lceil |P|/512 \rceil - 1$  do
2:   /* Init State */
3:    $S[0] \leftarrow 0x61707865$ ,  $S[1] \leftarrow 0x3320646e$ 
4:    $S[2] \leftarrow 0x79622d32$ ,  $S[3] \leftarrow 0x6b206574$ 
5:    $S[4..11] \leftarrow K$  {Set Key}
6:    $S[12] \leftarrow i$  {Set Counter}
7:    $S[13..15] \leftarrow N$  {Set Nonce}
8:    $S' \leftarrow S$  {Save Initial State}
9:   for  $n \leftarrow 0$  to 9 do {10 Double Rounds}
10:    /* Column Round */
11:     $S[0, 4, 8, 12] \leftarrow \text{QR}(S[0], S[4], S[8], S[12])$ 
12:     $S[1, 5, 9, 13] \leftarrow \text{QR}(S[1], S[5], S[9], S[13])$ 
13:     $S[2, 6, 10, 14] \leftarrow \text{QR}(S[2], S[6], S[10], S[14])$ 
14:     $S[3, 7, 11, 15] \leftarrow \text{QR}(S[3], S[7], S[11], S[15])$ 
15:    /* Diagonal Round */
16:     $S[0, 5, 10, 15] \leftarrow \text{QR}(S[0], S[5], S[10], S[15])$ 
17:     $S[1, 6, 11, 12] \leftarrow \text{QR}(S[1], S[6], S[11], S[12])$ 
18:     $S[2, 7, 8, 13] \leftarrow \text{QR}(S[2], S[7], S[8], S[13])$ 
19:     $S[3, 4, 9, 14] \leftarrow \text{QR}(S[3], S[4], S[9], S[14])$ 
20:  end for
21:   $k_i^N \leftarrow S \boxplus S'$   $\{\forall 0 \leq x \leq 15 : S[x] \boxplus S'[x]\}$ 
22:   $c_i \leftarrow p_i \oplus k_i^N$  {Encrypt}
23: end for
24: return  $C$ 

```

```

#define ROTL(a,b) (((a) << (b)) | ((a) >> (32 - (b))))
#define QR(a, b, c, d) ( \
    a += b, d ^= a, d = ROTL(d,16), \
    c += d, b ^= c, b = ROTL(b,12), \
    a += b, d ^= a, d = ROTL(d, 8), \
    c += d, b ^= c, b = ROTL(b, 7))
#define ROUNDS 20

void chacha_block(uint32_t out[16], uint32_t const in[16])
{
    int i;
    uint32_t x[16];

    for (i = 0; i < 16; ++i)
        x[i] = in[i];
    // 10 loops x 2 rounds/loop = 20 rounds
    for (i = 0; i < ROUNDS; i += 2) {
        // Odd round
        QR(x[0], x[4], x[8], x[12]); // column 0
        QR(x[1], x[5], x[9], x[13]); // column 1
        QR(x[2], x[6], x[10], x[14]); // column 2
        QR(x[3], x[7], x[11], x[15]); // column 3
        // Even round
        QR(x[0], x[5], x[10], x[15]); // diagonal 1 (main diagonal)
        QR(x[1], x[6], x[11], x[12]); // diagonal 2
        QR(x[2], x[7], x[8], x[13]); // diagonal 3
        QR(x[3], x[4], x[9], x[14]); // diagonal 4
    }
    for (i = 0; i < 16; ++i)
        out[i] = x[i] + in[i];
}

```

### Ejemplo:

Entrada:

- Clave de 256 bits en forma de 8 palabras en hexadecimal=  
00:01:02:03: 04:05:06:07: 08:09:0a:0b: 0c:0d:0e:0f: 10:11:12:13: 14:15:16:17: 18:19:1a:1b: 1c:1d:1e:1f
- Contador de 32 bits en forma de 1 palabra en hexadecimal = 01:00:00:00
- Nonce aleatorio de 96 bits en forma de 3 palabras en hexadecimal = 00:00:00:09: 00:00:00:4a: 00:00:00:00

Salida:

- Estado inicial=  
61707865 3320646e 79622d32 6b206574  
03020100 07060504 0b0a0908 0f0e0d0c  
13121110 17161514 1b1a1918 1f1e1d1c  
00000001 09000000 4a000000 00000000
- Estado final tras las 20 iteraciones=  
837778ab e238d763 a67ae21e 5950bb2f  
c4f2d0c7 fc62bb2f 8fa018fc 3f5ec7b7  
335271c2 f29489f3 eabda8fc 82e46ebd  
d19c12b4 b04e16de 9e83d0cb 4e3c50a2
- Estado de salida del generador=  
e4e7f110 15593bd1 1fdd0f50 c47120a3  
c7f4d1c7 0368c033 9aaa2204 4e6cd4c3  
466482d2 09aa9f07 05d7c214 a2028bd9  
d19c12b5 b94e16de e883d0cb 4e3c50a2