

# **T1A3 TERMINAL APPLICATION**

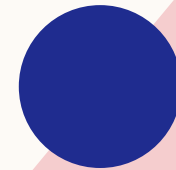
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# FEATURES

Feature 1: Generation of a workout schedule based on days and goal

Feature 2: Ability to customize workouts by adding, swapping and deleting exercises

Feature 3: Ability to export workout to a text file





# **FEATURE 1: KEY CODE OVERVIEW**

Generation of a workout schedule based on days  
and goal

(workout\_generator.py)

```
def _get_and_remove_random_exercise(self, exercise_list, excluded_names=set()):
    exercise_list[:] = [e for e in exercise_list if e.name not in excluded_names]
    if not exercise_list:
        return None
    selected_exercise = random.choice(exercise_list)
    exercise_list.remove(selected_exercise)
    return selected_exercise

def generate_workout(self, workout_days, goal_type):
    workout_schedule = []
    used_compound_exercises = set()
    body_part_counts = {part: 0 for part in self.body_parts}
    self.sets_reps_generator = SetsRepsGenerator(goal_type)

    for day in range(1, workout_days + 1):
        daily_plan = self.get_workout_plan_for_day(
            day, workout_days, used_compound_exercises, body_part_counts
        )
        workout_schedule.append(daily_plan)

    return workout_schedule
```

```
def get_workout_plan_for_day(
    self, day, workout_days, used_compound_exercises, body_part_counts
):
    """Initializing an empty list for the workout plan for the day.."""
    workout_plan = []
    compound_exercises_copy = self.compound_exercises.copy()
    accessory_exercises_copy = self.accessory_exercises.copy()

    # If there's only one workout day, select up to 4 compound exercises
    if workout_days == 1:
        while len(workout_plan) < 4:
            compound_exercise = self._get_and_remove_random_exercise(
                compound_exercises_copy, used_compound_exercises
            )
            if compound_exercise:
                workout_plan.append(compound_exercise)
                used_compound_exercises.add(compound_exercise.name)
        else:
            compound_exercise = self._get_and_remove_random_exercise(
                compound_exercises_copy, used_compound_exercises
            )
            if compound_exercise:
                workout_plan.append(compound_exercise)
                used_compound_exercises.add(compound_exercise.name)
                body_part_counts[compound_exercise.body_part] += 1

    # Keep adding exercises to the workout plan until it has 4 exercises
    while len(workout_plan) < 4:
        underworked_body_parts = [
            part
            for part, count in body_part_counts.items()
            if count == min(body_part_counts.values())
        ]
        possible_exercises = [
            ex
            for ex in accessory_exercises_copy
            if ex.body_part in underworked_body_parts
        ]
        # Select a random exercise from the possible exercises
        accessory_exercise = self._get_and_remove_random_exercise(
            possible_exercises
        )

        if accessory_exercise:
            workout_plan.append(accessory_exercise)
            body_part_counts[accessory_exercise.body_part] += 1
```

```
return {
    "Day": day,
    "Exercises": [
        {
            "Name": exercise.name,
            "Body Part": exercise.body_part,
            "Reps": reps,
            "Sets": sets,
        }
        for exercise, (sets, reps) in zip(
            workout_plan,
            [
                self.sets_reps_generator.get_sets_reps(e.type)
                for e in workout_plan
            ]
        )
    ],
}
```

You, yesterday • added code in workout\_generator.py to ret

Return plan in dictionary format



## **FEATURE 2: KEY CODE OVERVIEW**

Ability to customize workouts by adding,  
swapping and deleting exercises

(workout\_displayer.py)

@\_handle\_exception

Method to remove function based on user input.

```
def remove_workout(self, workout_schedule):  
    day, to_remove = self._get_valid_day_and_exercise(workout_schedule, "remove")  
    if day and to_remove is not None:  
        del workout_schedule[day - 1]["Exercises"][to_remove]
```

@\_handle\_exception

def modify\_workout\_plan(self, workout\_schedule):

Method to modify the workout plan.

options = { Dictionary to hold the user option menu

```
    "1": self.remove_workout,  
    "2": self.swap_workout,  
    "3": self.add_exercise,  
    "4": self.export_workout,  
    "5": "exit",  
}
```

while True: Infinite loop to offer the user option menu

self.display\_workout\_schedule(workout\_schedule) Displaying the current workout schedule

self.\_display\_options(options)

option = input("Select an option: ") Taking user input for selected option.

if option in options: Checking for valid inputs

if option == "5": Checking if user wants to exit application

break

options[option](workout\_schedule)

else:

print("Invalid option. Try again.")

Method to add exercise

User can choose between body part to work and if they want a compound or accessory movement

Finds exercise based on a filter

If not available prints a message and returns.

@\_handle\_exception

Method to swap exercises.

def swap\_workout(self, workout\_scheduled

Method to swap exercises.

day, to\_swap = self.\_get\_valid\_day\_and\_exercise(workout\_schedule, "swap")

if day and to\_swap is not None:

swap\_with\_body\_part = input(

"Enter the body part to swap with (or type 'same' for the same body part):

User can either choose to have the same body part as they're replacing or one of their choice.

if swap\_with\_body\_part == "same":

swap\_with\_body\_part = workout\_schedule[day - 1]["Exercises"][to\_swap][

"Body Part"

]

new\_exercise = next(

e

for e in workout\_database.workouts

if e.body\_part == swap\_with\_body\_part

and e.name

not in [ex["Name"] for ex in workout\_schedule[day - 1]["Exercises"]]

)

Finds new exercise in pseudo database and if it's new it swaps it.

workout\_schedule[day - 1]["Exercises"][to\_swap]["Name"] = new\_exercise.name

workout\_schedule[day - 1]["Exercises"][to\_swap][

"Body Part"

] = new\_exercise.body\_part

@\_handle\_exception

def add\_exercise(self, workout\_schedule):

day = self.\_get\_valid\_day(workout\_schedule)

body\_part = input("Enter the body part for the exercise: ")

exercise\_type = input("Enter the exercise type (compound/accessory): ").lower()

available\_exercises = [

e

for e in workout\_database.workouts

if e.body\_part == body\_part

and e.type == exercise\_type

and e.name

not in [ex["Name"] for ex in workout\_schedule[day - 1]["Exercises"]]

]

if not available\_exercises:

print(f"No available exercises for {body\_part} as {exercise\_type}.")

return

new\_exercise = available\_exercises[0]

generator = SetsRepsGenerator(

workout\_schedule[day - 1]["Exercises"][0]["Sets"]

)

sets, reps = sets\_reps\_generator.get\_sets\_reps(exercise\_type)

workout\_schedule[day - 1]["Exercises"].append(

{

Appends exercise to schedule.

"Name": new\_exercise.name,

"Body Part": new\_exercise.body\_part,

"Reps": reps,

"Sets": sets,

}

)

print(f"Added {new\_exercise.name} for Day {day}.")





## **FEATURE 3: KEY CODE OVERVIEW**

Ability to export workout to a text file

(`workout_displayer.py` & `workout_exporter.py`)

```

@_handle_exception
def export_workout(self, workout_schedule):
    filename = input("Enter the filename (or press enter for 'workout_plan.txt'): ")
    if not filename:
        filename = "workout_plan.txt"
    export_workout_to_file(workout_schedule, filename)
    print(f"Workout plan exported to {filename}!")

```

Method to export workout.

User can enter file name or choose default name.

Confirmation message.

Exports workout onto a text file.

```

def export_workout_to_file(workout_schedule, filename="workout_plan.txt"):
    with open(filename, "w") as file:
        for daily_plan in workout_schedule:
            day = daily_plan["Day"]
            file.write(f"Day {day}:\n")
            for exercise in daily_plan["Exercises"]:
                file.write(
                    f"    {exercise['Name']} ({exercise['Body Part']})"
                    f" - {exercise['Reps']} reps, {exercise['Sets']} sets\n"
                )
            file.write("\n")

```

Formats document in an easy to read method.



# **APP USAGE EXAMPLE**

## Welcome to the Workout Application!

Choose your goal type (muscle gain/strength gain) or type 'exit' to quit: strength gain

Enter the number of workout days (1-5) or type 'exit' to quit: 2

Day 1:

pull-ups (back) - 4 reps, 5 sets

dumbbell pullovers (chest) - 6 reps, 3 sets

hammer curls (arms) - 8 reps, 3 sets

seated leg curls (legs) - 9 reps, 3 sets

Day 2:

deadlifts (back) - 5 reps, 5 sets

face pulls (shoulders) - 6 reps, 3 sets

skull crushers (arms) - 5 reps, 3 sets

front raises (shoulders) - 9 reps, 3 sets

Options:

1. Remove workout

2. Swap workout

3. Add exercise

4. Export workout

5. Exit

Select an option:

- The user is asked for their goal type and how many days they would like to workout.
- Then, they get a workout plan provided to them.
- They also get a menu to either use the app further or exit.

Options:

1. Remove workout
2. Swap workout
3. Add exercise
4. Export workout
5. Exit

Select an option: 1

Enter the day number: 2

1. deadlifts
2. face pulls
3. skull crushers
4. front raises

Choose an exercise number to remove: 1

Day 1:

pull-ups (back) - 4 reps, 5 sets  
dumbbell pullovers (chest) - 6 reps, 3 sets  
hammer curls (arms) - 8 reps, 3 sets  
seated leg curls (legs) - 9 reps, 3 sets

Day 2:

face pulls (shoulders) - 6 reps, 3 sets  
skull crushers (arms) - 5 reps, 3 sets  
front raises (shoulders) - 9 reps, 3 sets

Options:

1. Remove workout
2. Swap workout
3. Add exercise
4. Export workout
5. Exit

Select an option:

- The user gets several options to manipulate the provided workout plan.
- In this example, the user removed the deadlifts from Day 2.
- The user also has options to swap, add and export workouts.

# WHAT I ENJOYED & CHALLENGES

- It was really fun to challenge myself!
- I learnt so much about Python doing this
- Using Trello for project management was really useful and I will definitely use it more in the future.
- I did find the project to be very challenging.
- In retrospective, I should have considered a minimum viable product more as my code ended up being very complex.
- I used OOP which potentially may have made writing code more difficult for my skill level.



**THANK YOU**