ECE 331

Homework 1 Solutions

```
1. Done.
2. Done.
3.
   a) // A. Sheaff 1/20/2017
     // A program to print command line arguments
     #include <stdio.h>
     #include <stdlib.h>
     int main(int argc, char *argv[])
        int i;
        for (i=0;i<argc;i++) {</pre>
               printf("ARGV[%d]: %s\n",i,argv[i]);
        }
         return 0;
     }
   b) # ./args 'Game of Thrones $eason 1 Episode 4.mp4' *\\\\\
       // A Sheaff 1/23/2017
  // A program to test memory speed
  #include <stdio.h>
  #include <malloc.h>
  #include <errno.h>
  #include <unistd.h>
  #include <string.h>
  #include <stdlib.h>
  #include <stdint.h>
  #include <time.h>
  int main(int argc, char *argv[])
        size_t size; // Buffer size
        unsigned char *b; // Buffer
        int ret; // Return values
        struct timespec res; // Timer resolution
        struct timespec s; // Start time stamp struct timespec e; // End time stamp
        // Pass the size of the buffer in bytes
        if (argc!=2) {
               printf("Usage: %s size\n",argv[0]);
               return 1;
         // Print the size
        printf("%s ",argv[1]);
        // Get the resolution just to check it
        ret=clock getres(CLOCK MONOTONIC, &res);
        if (ret<0) {
```

```
perror("getres");
               return 6;
        printf("%lu %lu",res.tv sec,res.tv_nsec);
        // Convert passed size to integer
        size=atoi(argv[1]);
        if (size<=0) {
               printf("buffer size is non-zero and positive\n");
               return 8;
         }
        // Allocate the memory and check for errors
        b=(unsigned int *)malloc(size);
        if (b==NULL) {
               perror("malloc");
               return 2;
        }
        // Start time stamp, write, and stop time stamp
        ret=clock gettime(CLOCK MONOTONIC, &s);
        if (ret<0) {
               perror("getres");
               return 6;
        }
        memset(b,'a',size);
        //sleep(100);
        ret=clock gettime(CLOCK MONOTONIC, &e);
        if (ret<0) {
              perror("getres");
               return 6;
        printf(" %lu %lu %lu %lu %lu\n",s.tv sec,s.tv nsec,e.tv sec,e.tv nsec);
        // clean up
        free(b);
        return 0;
  }
5. Script to run the tests named regress
   ./mem 1
  ./mem 10
  ./mem 100
  ./mem 1000
  ./mem 10000
  ./mem 100000
  ./mem 1000000
  ./mem 10000000
  ./mem 100000000
  Run the tests
  # source regress > out
  MATLAB m-file
  load data
  s=data(:,1);
  start=data(:,4)+data(:,5)/1e9;
  e=data(:,6)+data(:,7)/1e9;
  dt=e-start;
  rate=s./dt;
  semilogx(s,rate/1024/1024)
  title('RPi memory speed')
  xlabel('data size, B')
```

ylabel('Rate, MB/s')
grid

- 6.
- a) Not found and not required
- b) No requirement are needed.
- 7. Done
- 8.
- a) alias ll='ll -alF --color'
- b) ls -X
- c) mv x /tmp/y d) rm -f *[1-9][0-9]* *2[0-5]*