Script Panel (Script Panel)

SCRIPT Row 1 Col 1 (TouchdownFPM)	
Conditional	Action
([SIMCONNECT:SIM ON GROUND] == 1) && ([LOCAL:TOUCHDOWNFPMRESET] == 0)	Say ' [FSUIPC:0000:030C,CONV=FEET PER MINUTE=>FEET PER SECOND] ' Set TOUCHDOWNFPMRESET (Session) to 1
([LOCAL:TOUCHDOWNFPMRESET] == 1) && ([SIMCONNECT:SIM ON GROUND] == 0)	Set TOUCHDOWNFPMRESET (Session) to 0

SCRIPT Row 1 Col 2 (SpeedCallOuts)	
Conditional	Action
([SIMCONNECT:SIM ON GROUND] == 1) && ([SIMCONNECT:GROUND VELOCITY] > 80) && ([SIMCONNECT:GROUND VELOCITY] < 85)	Say '80'
([SIMCONNECT:SIM ON GROUND] == 1) && ([SIMCONNECT:GROUND VELOCITY] > 100) && ([SIMCONNECT:GROUND VELOCITY] < 105)	Say '100'
([SIMCONNECT:SIM ON GROUND] == 1) && ([SIMCONNECT:GROUND VELOCITY] > [LVAR:AIRLINER_V1_SPEED]) && ([SIMCONNECT:GROUND VELOCITY] < [LVAR:AIRLINER_VR_SPEED]) && ([SIMCONNECT:GROUND VELOCITY] > 120)	Say 'V 1'
([SIMCONNECT:SIM ON GROUND] == 1) && ([SIMCONNECT:GROUND VELOCITY] > [LVAR:AIRLINER_VR_SPEED]) && ([SIMCONNECT:GROUND VELOCITY] < [LVAR:AIRLINER_V2_SPEED]) && ([SIMCONNECT:GROUND VELOCITY] > 120)	Say 'Rotate'