Flash Messages

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What are flash messages?

Rails flashes are just name value pair hashes

```
flash = { success: "It worked!", error: "It failed." }
{:success=>"It worked!", error: "It failed."}
```

Application.html.erb - Layout

```
<html>
  <body>
    <%= render 'layouts/header' %>
    <div class="container">
      <% flash.each do |key, value| %>
        <div class="alert alert-<%= key %>"><%= value %></div>
      <% end %>
      <%= yield %>
      <%= render 'layouts/footer' %>
      <%= debug(params) if Rails.env.development? %>
    </div>
 </body>
</html>
```

produces: <div class="alert alert-success">Welcome to the Sample App!</div>

Sidenote* - debug

The debug helper will return a tag that renders the object using the YAML format.

This will generate human-readable data from any object. For example, if you have this

code in a view:

```
<%= debug @article %>
 <br/>title:</b>
 <%= @article.title %>
--- !ruby/object Article
attributes:
 updated at: 2008-09-05 22:55:47
 body: It's a very helpful guide for debugging your Rails app.
 title: Rails debugging guide
 published: t
  id: "1"
 created_at: 2008-09-05 22:55:47
attributes_cache: {}
```

Flash Messages - Controllers

```
class UsersController < ApplicationController</pre>
 def create
    @user = User.new(user_params)
    if @user.save
      flash[:success] = "Welcome to the Sample App!"
      redirect_to @user
    else
      render 'new'
    end
  end
end
```

Flash Messages - Styling

Since the code that we put into our application.html.erb produces tags that look something like this: <div class="alert alert-success">Welcome to the Sample App! </div>

We can style our flash messages using the classes of alert, alert-success, alert-notice, and any other type of flash message you want.

Flash Messages - JavaScript

Flash messages do not go away until you refresh the page. I'm not a huge fan of this behavior so we will talk about using JavaScript to dismiss them in 2 different ways:

1. Dismissing the alert on a timer

2. Dismissing the alert on click

Flash Messages - JavaScript Timer

```
$(document).ready ->
$('.alert').show ->
setTimeout (->
$('.alert').slideToggle()
), 3000
```

Flash Messages - JavaScript Click

```
$(document).ready ->
$('.alert:visible').click ->
$(@).slideToggle();
```