Basic Devise

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A rails authentication engine

What is a rails engine?

A rails engine is similar to a Rails application. In fact a rails app is actually a "supercharged" rails engine. Rails::Application inherits from Rails::Engine. An engine can run independently or in conjunction with a rails application. Since everything is namespaced you can even have matching routes.

Getting started with Devise

Devise runs as a fully functional authentication rails engine for your application. Devise is fully customizable by overwriting views, controllers and even using 3rd party devise plugins.

Benefits of Devise:

- Full MVC solution as a rails engine
- Multiple models signed in at once
- Modular
- Active user / contributor community

Prep a rails app for devise

rails new second_bank -d postgresql --quiet

cd second_bank

rails g model User first_name:string last_name:string

Gemfile

gem 'devise', '~> 3.4.0'

(If using rails 4.2 Devise must be 3.4.0 or later)

bundle install

bundle exec rake db:create db:migrate

Install Devise

rails g devise:install

rails g devise User

rails g controller Home index

config/routes.rb

root to: 'home#index'

devise_for :users

bundle exec rake db:migrate

bundle exec rails s

Forcing signup / login

After starting the server you will be taken to home#index but what if you want the end user to be taken to the login page if they are not signed in?

app/controllers/application_controller.rb

protect_from_forgery with: :exception

before_action :authenticate_user!

Now restart your server and try to go to the root route

Notice there is a signup form with a login link

Devise Routes

We can create a sign out link on the home page run rake routes to find out the path needed. We can also use a devise helper method to display the user's name

app/views/home/index.html.erb

```
<%= button_to 'Log Out', destroy_user_session_path, method: :delete %>
```

```
<h2>Welcome <%= current_user.first_name %> </h2>
```

Devise Helpers

- current_user => retrieves the current user record
- user_signed_in? => returns a boolean true if the user is signed in false if not
- user_session => accesses the users session

Note that if our model was called something else like admin it would be:

```
current_admin
```

```
admin_signed_in?
```