

Aspects of efficiency in functional programming languages

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Programming languages

- ▶ The basis of functional programming languages.
 - ▶ High-level programming language.
- ▶ Recursion and lambda lifting.
- ▶ Runtime systems.

```
fun f x = x + (f (x - 1)); fun main = f 5;
```

```
 $\Rightarrow \text{let } f = \lambda x. x + (f(x - 1)) \text{ in } f\ 5$ 
```

or

```
 $\Rightarrow \text{let } f' = (\lambda f''. \text{let } f = f'' f'' \text{ in}$   
     $\text{let } f = \lambda x. x + (f(x - 1))$   
 $) \text{ in let } f = f' f' \text{ in } f\ 5$ 
```

Types

- ▶ Mono, poly and environment.
- ▶ Generalization and instantiation.
- ▶ Let polymorphism and type hierarchy (\sqsubseteq).

$$\tau ::= a \mid \tau \rightarrow \tau \mid C\tau_1 \dots \tau_n$$

$$\sigma ::= \tau \mid \forall a. \sigma$$

$$\Gamma ::= \epsilon \mid \Gamma, x : \sigma$$

Reconstruction

- ▶ Checking is top-down, inference is bottom-up.
- ▶ Begin at leaf; variable (introduced by Abs) or number, then go back up while gathering constraints.
- ▶ Constraints generated from *most general unifier* in the form of substitutions.
- ▶ Constraints are only imposed on non-bound type variables.
- ▶ Generalization over (locally) free type variables and instantiation over quantified type variables.

Polymorphism

- ▶ Let vs Abs + App; let $x = e$ in $y \Leftrightarrow (\lambda x.y)e$
- ▶ Abs (potentially) introduces polymorphic types and App must accept polymorphic parameters (even themselves \Leftrightarrow polymorphic recursion).

$$\text{Abs} \frac{\Gamma, x : \tau_1 \vdash e : \tau_2}{\Gamma \vdash \lambda x.e : \tau_1 \rightarrow \tau_2} \qquad \text{Abs} \frac{\Gamma, x : \sigma \vdash e : \tau}{\Gamma \vdash \lambda x.e : \sigma \rightarrow \tau}$$

(a) Abs in Hindley-Milner (b) Abs in System F [Wel99]

$$\text{App} \frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash e_1 e_2 : \tau_2}$$

(c) App in Hindley-Milner

$$\text{App} \frac{\Gamma \vdash e_1 : \sigma \rightarrow \tau \quad \Gamma \vdash e_2 : \sigma}{\Gamma \vdash e_1 e_2 : \tau}$$

(d) App in System F [Wel99]

Polymorphism cont.

- ▶ How does one unify to polymorphic types?.
- ▶ Boils down to a problem named semi-unification, which is undecidable [Wel99; KTU93].

Errata

- ▶ "Considerations of functional programming language implementations."
- ▶ Multi let and mutual recursion (the reconstruction algorithm being trivial).

$$\frac{\Gamma, x_1 : \tau_1 \dots, x_n : \tau_n \vdash e_1 : \sigma_1, \dots e_n : \sigma_n \quad \Gamma, x_1 : \sigma_1 \dots, x_n : \sigma_n \vdash e : \tau}{\Gamma \vdash \text{let } \{x_1 = e_1, \dots x_n = e_n\} \text{ in } e : \tau}$$

(a) Multi Let proof rule.



A. J. Kfoury, J. Tiuryn, and P. Urzyczyn. “The Undecidability of the Semi-unification Problem”. English. In: *Information and computation* 102.1 (1993), pp. 83–101.



J.B. Wells. “Typability and type checking in System F are equivalent and undecidable”. In: *Annals of Pure and Applied Logic* 98.1 (1999), pp. 111–156. ISSN: 0168-0072. DOI: [https://doi.org/10.1016/S0168-0072\(98\)00047-5](https://doi.org/10.1016/S0168-0072(98)00047-5). URL: <https://www.sciencedirect.com/science/article/pii/S0168007298000475>.