Aspects of efficiency in functional programming languages

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Programming languages

- ▶ The basis of functional programming languages.
 - ► High-level programming language.
- Recursion and lambda lifting.
- Runtime systems.

```
fun f x = f x; \Rightarrow \text{let } f = \lambda x.fx \text{ in } \dots or \Rightarrow \text{let } f' = (\lambda f''.\text{let } f = f''f'' \text{ in } \text{let } f = \lambda x.fx) in let f = f'f' in \dots
```

Types

- Minimal type system. let $id = \lambda x.x$ in ... where $id : a \rightarrow a$ then $(id \ id)5$?
- ► Mono, poly and environment.
- Generalization and instantitation.
- ► Let polymorphism, recursion and type hierachy (□).

$$\tau ::= a \mid \tau \to \tau \mid C\tau_1 \dots \tau_n$$

$$\sigma ::= \tau \mid \forall a.\sigma$$

$$\Gamma ::= \epsilon \mid \Gamma, x : \sigma$$

Hindley-Milner

$$\operatorname{Var} \frac{x:\sigma \in \Gamma}{\Gamma \vdash x:\sigma}$$

$$\operatorname{App} \frac{\Gamma \vdash e_1:\tau_1 \to \tau_2 \qquad \Gamma \vdash e_2:\tau_1}{\Gamma \vdash e_1e_2:\tau_2}$$

$$\operatorname{Abs} \frac{\Gamma, x:\tau_1 \vdash e:\tau_2}{\Gamma \vdash \lambda x.e:\tau_1 \to \tau_2}$$

$$\operatorname{Let} \frac{\Gamma \vdash e_1:\sigma \qquad \Gamma, x:\sigma \vdash e_2:\tau}{\Gamma \vdash \operatorname{let} \ x=e_1 \ \operatorname{in} \ e_2:\tau}$$

$$\operatorname{Inst} \frac{\Gamma \vdash e:\sigma_1 \qquad \sigma_1 \sqsubseteq \sigma_2}{\Gamma \vdash e:\sigma_2}$$

$$\operatorname{Gen} \frac{\Gamma \vdash e:\sigma \qquad a \notin \operatorname{free}(\Gamma)}{\Gamma \vdash e:\forall a.\sigma}$$

Figure: Hindley-Milner type rules

Reconstruction

- Checking is top-down, inference is bottom-up.
- Begin at leaf; variable (introduced by Abs) or number, then go back up while gathering constraints.
- Constraints generated from most general unifier in the form of substitutions.
- Constraints are only imposed on non-bound type variables.
- Generalization over (locally) free type variables and instantitation over quantified type variables.

Damas-Milner

$$\operatorname{Var} \frac{x:\sigma \in \Gamma \qquad \tau = \operatorname{inst}(\sigma)}{\Gamma \vdash x:\tau,\emptyset}$$

$$\operatorname{Abs} \frac{\tau_1 = \operatorname{fresh} \qquad \Gamma, x:\tau_1 \vdash e:\tau_2, S}{\Gamma \vdash \lambda x.e:S\tau_1 \to \tau_2, S}$$

$$\operatorname{App}$$

$$\frac{\Gamma \vdash e_1 : \tau_1, S_1 \ \tau_3 = \textit{fresh} \qquad S_1 \Gamma \vdash e_2 : \tau_2, S_2 \ S_3 = \textit{unify}(S_2 \tau_1, \tau_2 \to \tau_3)}{\Gamma \vdash e_1 e_2 : S_3 \tau_3, S_3 \cdot S_2 \cdot S_1}$$

$$\mathsf{Let}\,\frac{\Gamma \vdash e_1 : \tau_1, S_1 \qquad S_1\Gamma, x : (S_1\Gamma)(\tau_1) \vdash e_2 : \tau_2, S_2}{\Gamma \vdash \mathsf{let}\ x = e_1\ \mathsf{in}\ e_2 : \tau_2, S_2 \cdot S_1}$$

Figure: Algorithm W. Note that $\Gamma(\tau)$ means the generalization of τ under Γ .



Polymorphism

- Let vs Abs + App; let x = e in $y \Leftrightarrow (\lambda x.y)e$?
- ► Abs (potentially) introduces polymorphic types and App must accept polymorphic parameters (even themselves ⇔ polymorphic recursion).

$$\mathsf{Abs}\,\frac{\Gamma,x:\tau_1\vdash e:\tau_2}{\Gamma\vdash \lambda x.e:\tau_1\to\tau_2} \quad \mathsf{Abs}\,\frac{\Gamma,x:\sigma\vdash e:\tau}{\Gamma\vdash \lambda x.e:\sigma\to\tau}$$

(a) Abs in Hindley-Milner (b) Abs in System F [Wel99]

$$\mathsf{App}\,\frac{\Gamma \vdash e_1 : \tau_1 \to \tau_2 \qquad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash e_1 e_2 : \tau_2}$$

(c) App in Hindley-Milner

$$\mathsf{App}\,\frac{\Gamma \vdash e_1 : \sigma \to \tau \qquad \Gamma \vdash e_2 : \sigma}{\Gamma \vdash e_1 e_2 : \tau}$$

(d) App in System F [Wel99]



Polymorphism cont.

- How does one unify to polymorphic types?.
- ▶ Boils down to a problem named semi-unification, which is undecidable [Wel99; KTU93].

Evaluation

- Evaluation by substitution.
- Call by name and call by value.
- Storing labelled expressions.
- ▶ Freshness $(k \notin bound(e))$ and clearly $k \notin free(e)$.

Errata

- "Considerations of functional programming language implmentations."
- Case instead of Scott encoding.
- Multi let for shared scopes (mutual recursion) (the reconstruction algorithm).

$$\frac{\Gamma, x_1 : \tau_1 \dots, x_n : \tau_n \vdash e_1 : \sigma_1, \dots e_n : \sigma_n \qquad \Gamma, x_1 : \sigma_1 \dots, x_n : \sigma_n \vdash e : \tau}{\Gamma \vdash \mathsf{let} \ \{x_1 = e_1, \dots x_n = e_n\} \ \mathsf{in} \ e : \tau}$$

(a) Multi Let proof rule.

Errata

Type constructors and sum-types missing (implemented in the fixes branch as described in the thesis).

```
type Stack a = | Nil
-| Cons a (List a);
+ | Cons a (Stack a);
-introduced Cons with type \forall c0.\forall d0.\forall e0.\forall g0.(c0 \rightarrow
(d0 \rightarrow (e0 \rightarrow ((c0 \rightarrow (d0 \rightarrow g0)) \rightarrow g0))))
+introduced Cons with type ∀adt_f0.(adt_f0 ->
((ADT(List) adt_f0) -> (ADT(List) adt_f0)))
-applied ((Cons 1) ((Cons 2) ((Cons 3) Nil)))
with type ((Integer ) -> (((Integer ) -> ((h1 ->
(((Integer ) -> ((n1 -> (((Integer ) -> ((p1 ->
(q1 \rightarrow p1)) \rightarrow o1)) \rightarrow o1)) \rightarrow i1)) \rightarrow i1)) \rightarrow
(Integer ))) -> (Integer )))
                                          4 D > 4 P > 4 E > 4 E > 9 Q P
```



A. J. Kfoury, J. Tiuryn, and P. Urzyczyn. "The Undecidability of the Semi-unification Problem". English. In: *Information and computation* 102.1 (1993), pp. 83–101.



J.B. Wells. "Typability and type checking in System F are equivalent and undecidable". In: Annals of Pure and Applied Logic 98.1 (1999), pp. 111-156. ISSN: 0168-0072. DOI: https://doi.org/10.1016/S0168-0072(98)00047-5. URL: https://www.sciencedirect.com/science/article/pii/S0168007298000475.