

# Valentina Guariglia,

# Interaction Designer

ABOUT ME01

I'm an interdisciplinary designer exploring the intersection of the physical and digital, blending tangible spaces with interactive and experiential dimensions. Rooted in a passion for art and architecture, my work spans spatial, visual, and interactive design, with a growing focus on installations and exhibition design. I value projects with social, cultural, or environmental impact, seeing design as a tool for meaningful change.

CONTACTS02

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PORTFOLIO  
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LINKEDIN

EXPERIENCE03

2023 - Present  
**Freelancer designer**  
Experience delivering creative solutions across diverse projects, blending aesthetics with strategic design.  
  
Milano Design Week 2024  
**Project manager junior**  
**Alcova / Milan**  
Experience coordinating installations, logistics, and team workflows in an international design context.  
  
2023 - 2024  
**Interior designer junior**  
**Spagnulo&Partners / Milan**  
Designed the renovation of two high-end villas in Italy, focusing on layout design, material selection, and client presentations.  
  
Milano Design Week 2023  
**Internship**  
**Design Differente / Milan**  
Designed an installation, contributing to project development and on-site setup.  
  
2021 - 2022  
**Set designer**  
**This is Not / Varese**  
Responsible for the renovation of the club space and the stage design for the summer festival.

2018 - 2024  
**Waitress & Bartender**  
**Varese / Milan**  
Six years of experience in various venues, while pursuing academic studies.

EDUCATION04

2024 - Present  
**SUPSI**  
MA in Interaction Designer  
  
2019 - 2023  
**Politecnico di Milano**  
BA in Interior Designer

SKILLS05

**Design & Visualization**  
Spatial design, interior design, design thinking  
AutoCAD, Rhino, 3ds Max, Fusion 360  
Rendering & visualization  
Adobe Creative Suite (Photoshop, Illustrator, InDesign, After Effects)  
  
**Interaction & Digital Design**  
Physical computing (Arduino IDE, sensors, interactive systems)  
Web development (HTML, CSS, JavaScript)  
UI/UX design, prototyping, Figma  
TouchDesigner (real-time visuals & generative design)

**Digital Fabrication**  
3D printing (Prusa Slicer, Bamboo Lab)  
Laser cutting, CNC  
Fast prototyping & model making

LANGUAGES06

English	C1
Italian	C2
Spanish	B1