Lab 1: ALU Lab

EE312 Computer Architecture

Professor: John Kim

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Due date: March 15th, 11:59pm

1. Overview

Lab 1 is a toy project that teaches you the basics of Verilog language. You are going to learn how to write a Verilog code and how to simulate it. In *Lab 1*, you are required to implement an Arithmetic Logic Unit (ALU) by using Verilog language. You are able to complete *Lab 1* based on what you have learned from the Verilog tutorial. Have fun!

2. Files

You are given two files:

1. *alu.v*: This is where you implement the ALU module.
2. *ALU_TB.v*: A Testbench file which you can test and grade your ALU module with

You only need to change *alu.v*. You don't need to change *ALU_TB.v*.

3. ALU Lab

In *Lab 1*, you are required to make an ALU that has the following specifications:

1. Inputs and outputs are 16-bit signed binary numbers.
2. Operations are 4-bit binary numbers.
3. Overflow must be detected.

For Add & Sub operation, the ALU should be able to handle overflow. *Cout* must be one if overflow happens; otherwise, *Cout* should be zero.

The detailed explanations of the operations that your ALU module is required to handle are shown in Table 1.

OP	operation	description
0000	A + B	16-bit *addition*
0001	A – B	16-bit *subtraction*
0010	A and B	16-bit *and*
0011	A or B	16-bit *or*
0100	A nand B	16-bit *nand*
0101	A nor B	16-bit *nor*

0110	A xor B	16-bit *xor*
0111	A xnor B	16-bit *xnor*
1000	A	*Identity*
1001	~A	16-bit *not*
1010	A >> 1	*Logical right shift*
1011	A >>> 1	*Arithmetic right shift*
1100	A[0]A[15:1]	*Rotate right*
1101	A << 1	*Logical left shift*
1110	A <<< 1	*Arithmetic left shift*
1111	A[14:0]A[15]	*Rotate left*

Table 1. Operations

4. Grading

***Note that** TAs will check your lab assignment using ModelSim on a Windows machine. You can use other tools (e.g., Icarus Verilog) but make sure your implementation works well on ModelSim environment. If your implementation does not work well on the TAs environment (Modelsim on a Windows machine), your score can be deducted.

The TAs will grade your lab assignments with *ALU_TB.v*, which is already given to you. If you pass all the tests in *ALU_TB.v*, you will get a full score. Your score is determined by how many tests you pass.

5. Lab Report Guidance

You are required to submit a lab report for every lab assignment. You can write your report either in Korean or English.

Your lab report **MUST** include the following sections:

1. Introduction
    a. *Introduction* includes what you think you are required to accomplish from the lab assignment and a brief description of your design and implementation.
2. Design
    a. *Design* includes a high-level description of your design of the Verilog modules (e.g., the relationship between the modules).
    b. Figures are very helpful for the TAs to understand your Verilog code.
    c. The TAs recommend that you include figures because drawing them helps you how to *design* your modules.
3. Implementation
    a. *Implementation* includes a detail description of your implementation of what you design.
    b. Just writing the overall structure and meaningful information is enough; you don't have to explain minor issues that you solve in detail.
    c. Do not copy and paste your source code.
4. Evaluation
    a. *Evaluation* includes how you evaluate your design and implementation, and simulation results.
    b. *Evaluation* must include how many tests you pass in *ALU_TB.v*.

5. Discussion
    a. *Discussion* includes any problems that you experience when you follow through the lab assignment or any feedbacks for the TAs.
    b. Your feedbacks are very helpful for the TAs to further improve *EE312* course*!*
6. Conclusion
    a. *Conclusion* includes any concluding remarks of your work or what you accomplish through the lab assignment.

6. Requirements

You **MUST** comply with the following rules:

- You should implement the lab assignment in **Verilog**.
- You should only implement the **TODO** parts of the given template.
- You should name your lab report as **Lab1_Student1Name_StudentID1_Student2Name_StudentID2.pdf**.
- You should compress the lab report and source code, then name the compressed zip file as **Lab1_Student1Name_StudentID1_Student2Name_StudnetID2.zip**, and submit the zip file on the KLMS.