

Zabbix supports almost 100 different functions:

→ Aggregate	functions
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♣ Bitwise functions

♣ Date and time functions

History functions

♣ Trend-based functions

Mathematical functions

♣ Operator functions

♣ Prediction functions

String functions

♣ Foreach functions

avg, count, min, max, sum, kurtosis etc.

bitand, bitlshift, bitnot, bitor, bitrshift, bitxor

date, dayofmonth, dayofweek, now, time

last, first, change, logseverity, monoinc, nodata, etc.

trendavg, trendcount, trendmax, trendmin, trendsum

abs, cos, sin, tan, ceil, floor, degrees, e, exp, log, rand, etc.

in, between

forecast, timeleft

ascii, bitlength, char, concat, find, left, length, trim, mid etc.

avg_foreach, last_foreach, sum_foreach (calculated items only)

Advanced functions and absolute time shift periods are discussed in ZCP 6.0

Most of the functions require one or multiple parameters:

/host/key is a common mandatory first parameter for history functions

last(/prod/system.cpu.load)

- ◆Other parameters are placed after the /host/key separated by a comma
- ♣ If an evaluation period or range is required, it always goes as a second parameter

min(/prod/vm.memory.size[free],1h)

→ More than one parameter may be required for some functions

count(/prod/log[/var/log/myApp.log],10m,"like","error")



/host/key and evaluation period or range parameters must never be quoted

Most of numeric functions accept time or number of values as a parameter:

- ◆ Seconds will be used if no time suffix is specified
- ♣ Time suffixes may be used to specify time units (10s, 5m, 1h, etc.)
- ♣ If preceded by a hashtag #, the parameter indicates the number of values (#5, #10, etc.)

sum(/host/key,10m) Sum of values in the last 10 minutes sum(/host/key,10s) Sum of values in the last 10 seconds

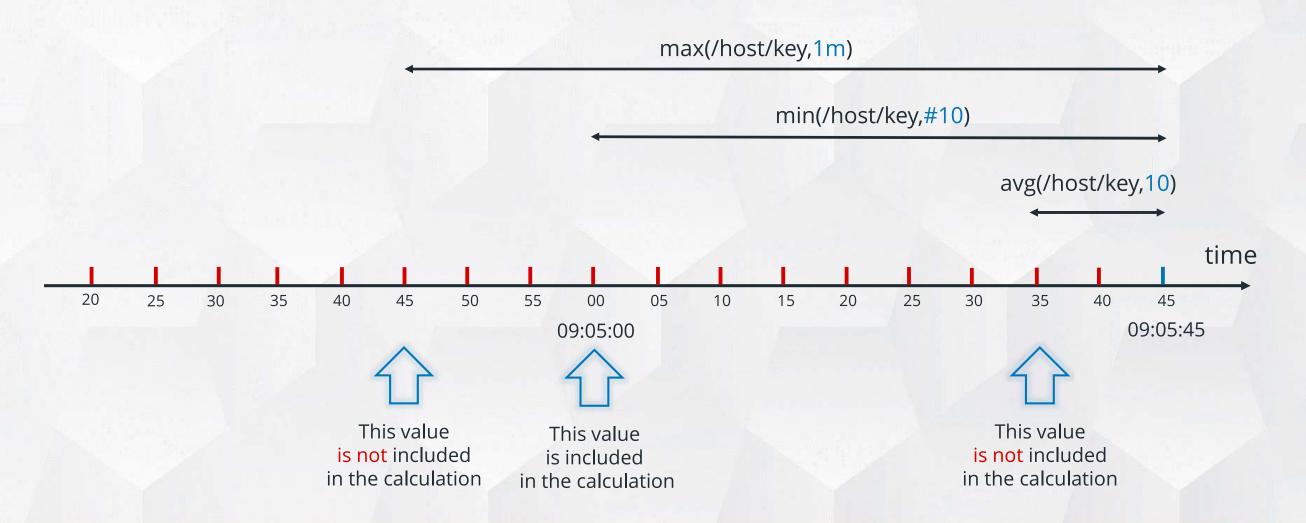
Juli of values in the last to seconds

sum(/host/key,10) Sum of values in the last 10 seconds

sum(/host/key,#10) Sum of the last 10 values

Example:

- ♣ Item update interval: 5s
- ♣ Item collected every minute at 00, 05, 10, 15, etc.



Mathematical operations can be applied to the trigger functions:

♣ To the result of trigger function

avg(/host/net.if.in[eth0,bytes],10m) * 8 > 10M

result is multiplied by 8

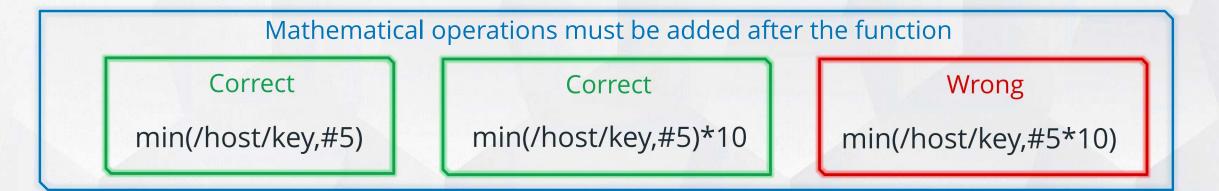
♣ Between results of trigger functions

min(/host/system.cpu.load,5m) / last(/host/system.cpu.num) > 1.5 Load per CPU

◆ To the results of multiple trigger functions

last(/host/proc.num) / last(/host/kernel.maxproc) * 100 > 80

80 percent calculated



FUNCTION PARAMETERS

Aggregate functions will accept other expressions as function parameters:

function(function_a(),function_b(),...)

♣ Function beginning with host and item key will use time period as parameter

min(/host/key1,1h)

smallest value from 1 hour of historical data

Function beginning with other expressions will use them as parameters

min(avg(/host/key1,1h),min(/host/key2,#5)*10)



function1



function2

smallest value from the result of other expressions

The following operators are supported for triggers:

- ♣ Unary minus (change the sign of an operand)
- Mathematical operations (+, -, *, /)
- **从** Compare (<, <=, >, >=, =, <>)
- Logical operators (and, or, not)
 - ✓ Case-sensitive and must be in lowercase.
 - ✓ Must be surrounded by spaces or parentheses.

Notes:

- ◆ Most operators expect numerical variables
- ♣Operators = or <> can be used to compare strings

last(/host/vfs.file.cksum[/etc/passwd],#1) <> last(/host/vfs.file.cksum[/etc/passwd],#2)

last(/host1/system.hw.macaddr[eth0,short],#1) = last(/host2/system.hw.macaddr[eth0,short],#1)

When building trigger expressions, it is possible to compare function against:

♣ Fixed value

last(/prod/agent.version) <> '6.0.0'

min(/prod/system.cpu.load,5m) > {\$CPU.LOAD}

♣ Result of another trigger function

last(/node1/hw.macaddr) = last(/node2/hw.macaddr)

♣ Result of calculation

last(/node1/system.cpu.num) > last(/node2/system.cpu.num) * 1.5

An optional time shift is supported in the time parameter:

- ♣ This parameter allows to reference the data from a period of time in the past
- ♣ Time shift starts with now (the current time), followed by:
 - √ +N<time unit> to add N time units
 - √ -N<time unit> to subtract N time units

avg(/host/key,4h:now-1d)

◆ Complex expressions using multiple time units in the calculation are supported

avg(/host/key,6h:now-1d+8h)





https://www.zabbix.com/documentation/6.0/en/manual/config/triggers/expression

The last() function returns the last received value:

- The time period is not supported last(/host/key)
- ◆ Using hashtag # will denote the Nth previous value

last(/host/key,#1)



Last value

last(/host/key,#3)

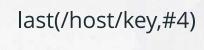


3rd previous value

♣ Time shift parameters are supported

last(/host/key,#1:now-1h)

Value received one hour ago



last(/host/key,#3)

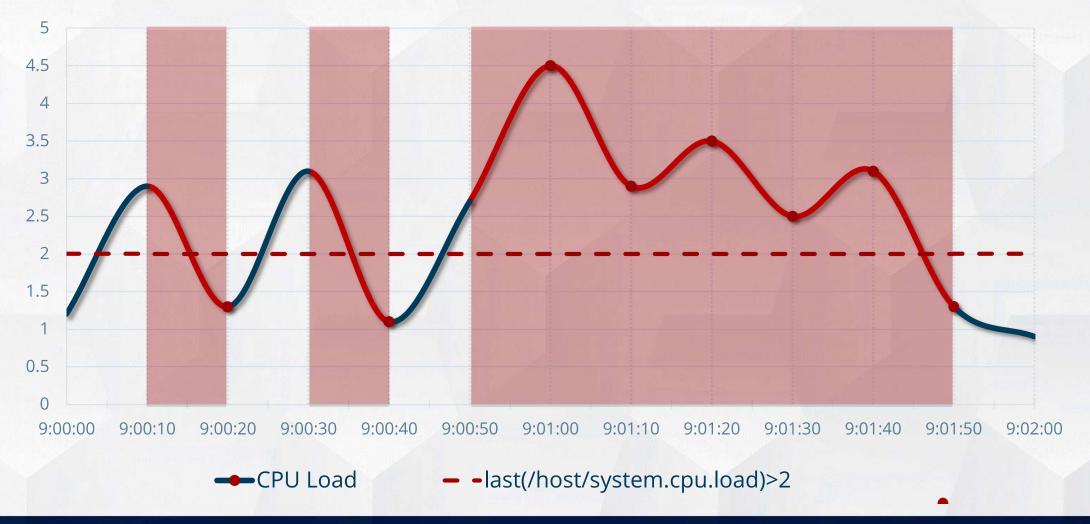
last(/host/key,#2)

last(/host/key) last(/host/key,#1)

time

Function last() is very sensitive:

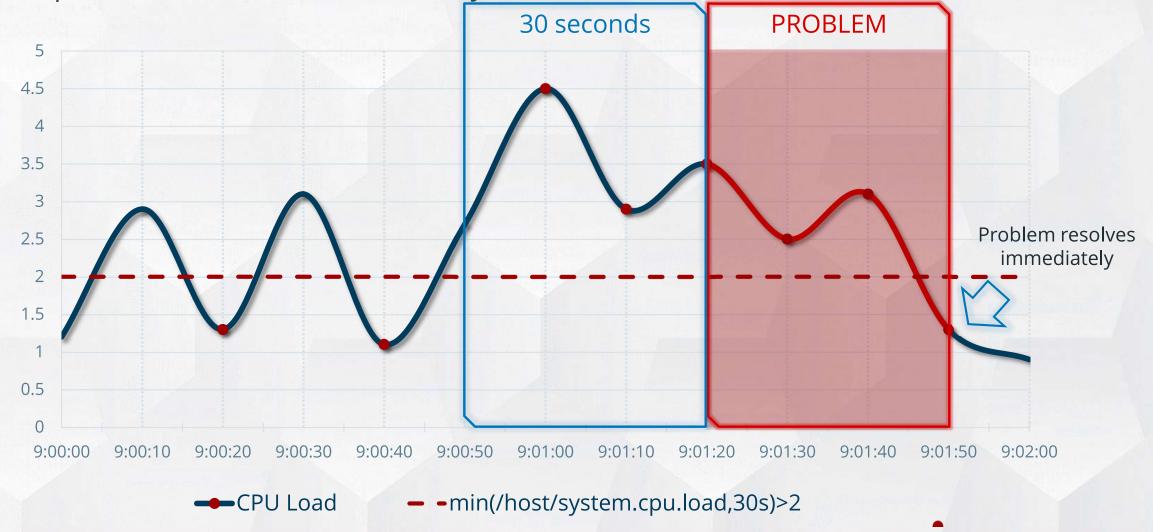
- ♣ Every received value which exceeds the threshold will generate a new alert
- ♣ This can lead to "trigger flapping"



Function min() is a simple way to reduce false problem detection:

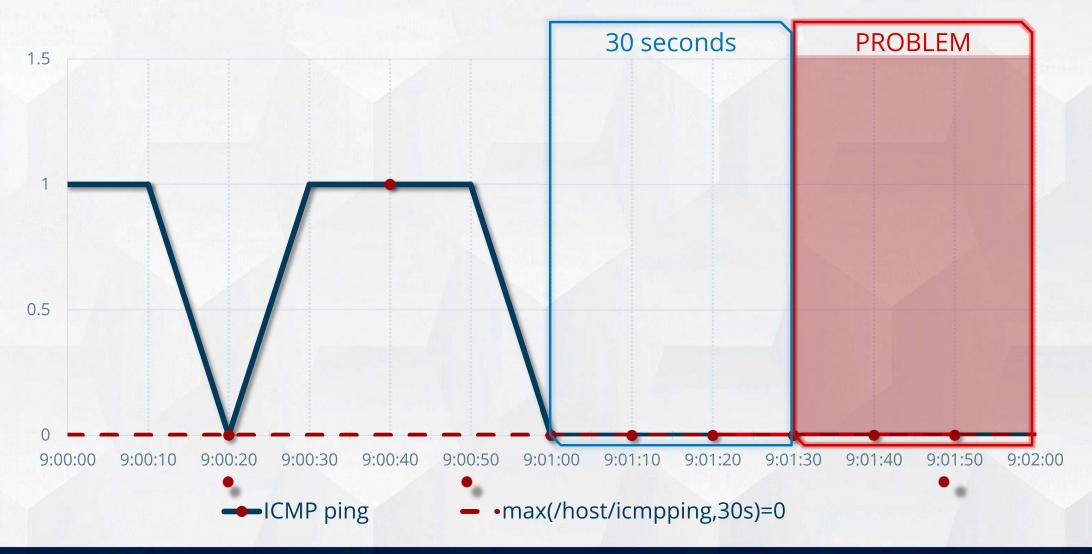
→ Minimum value must drop below the threshold for some time period to detect a problem

◆ The problem will resolve immediately



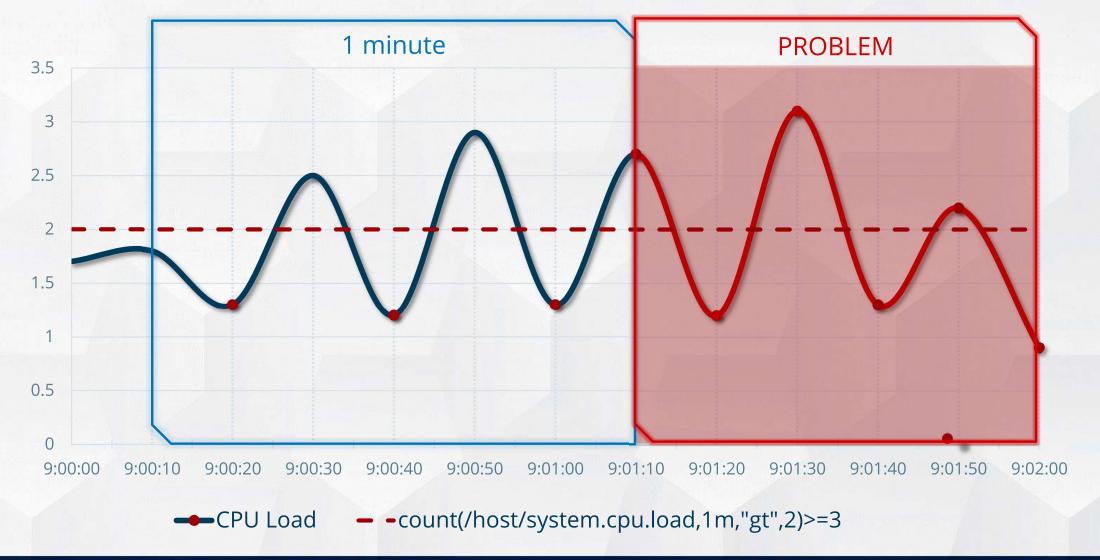
Function max() may be used to detect availability issues:

→ Multiple availability checks in a row must fail to detect a problem



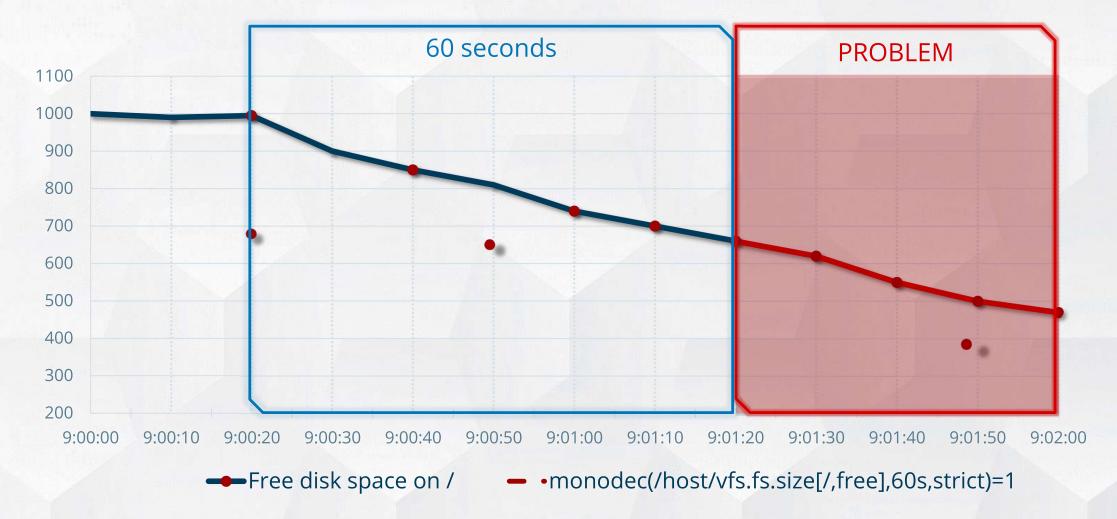
Function count() is another option:

More than one anomaly will be required to detect a problem



Monotonic functions can be used to monitor queues or disk space:

- monoinc() detects monotonic increase of values collected
- monodec() detects monotonic decrease of values collected



PRACTICAL SETUP

- On the host "Training-VM-XX":
 - ✓ Replace last() function for CPU load triggers with a minimum for 1 minute
- Use "cat /dev/urandom | md5sum" command to test triggers
- Create a new trigger to compare memory usage:
 - ✓ Compare average free memory for current hour with average free memory for previous hour

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✓ Generate alert if the free memory has decreased by more than 25%

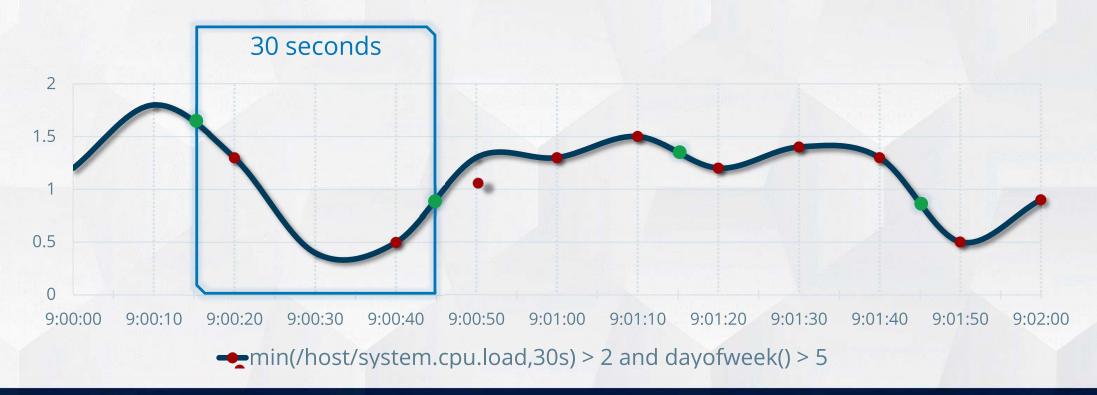


Time-based functions

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All time-based functions are recalculated every 30 seconds:

- ♣ If both time-based and non-time-based functions are used in an expression, it is recalculated when a new value is received and additionally every 30 seconds
- **Recalculation schedule is distributed evenly between all time-based functions
- ★ Example trigger is recalculated:
 - ✓ every 10 seconds based on the item update interval
 - ✓ additionally, every 30 seconds because time-based function is used in the expression



All date and time functions are time-based:

→ date current date in YYYYMMDD format

→ now current time in HHMMSS format

These functions can be used to specify time periods from trigger calculation

♣ Detect problems only on weekends

min(/host/system.cpu.load,30s) > 2 and dayofweek() > 5

♣ Ignore scheduled backups between 01:00:00 and 03:00:00

avg(/host/system.cpu.util[,iowait],5m) > 5 and (time() < 010000 or time() > 030000)



Time-based history function checks for no data received:

nodata(/host/key,time period,<mode>)

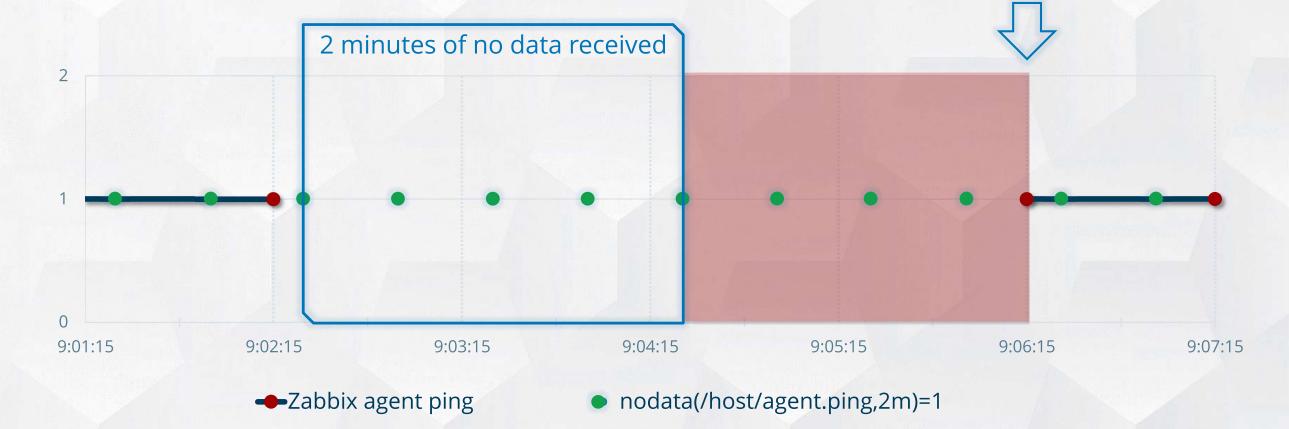
- ♣ Time period should not be less than 30 seconds (nodata(0) is not allowed)
- ♣ Returns:
 - ✓ 1 if no data received during the defined period of time
 - ✓ 0 otherwise
- ♣ The 'nodata' triggers monitored by proxy are, by default, sensitive to proxy availability
 - ✓ They will not fire if the data is expected from a proxy, which is currently offline
 - ✓ "strict" mode will ignore proxy availability



Function nodata() can be used to detect:

- Changes in the log files monitored by Zabbix
- ◆ Data received (or not received) on the regular intervals

The problem is resolved immediately when the data arrives



Zabbix server time zone is used to calculate time-based functions

◆ User time zone settings may differ from Zabbix server time zone

Time-based functions in triggers with multiple event generation mode will create a new problem every 30 seconds

♣ The trigger will be evaluated every 30 seconds even if there isn't any new data received

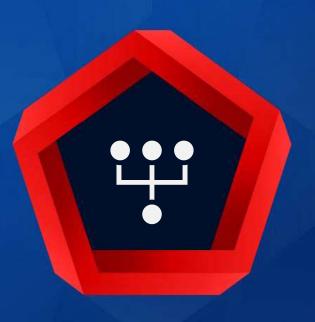
Nodata() function may return false positives if:

- ◆ There are time differences between Zabbix server, proxy and agent
- ♣ Discard unchanged preprocessing steps are used
- History is not saved for the item

Nodata() function is evaluated for "not supported" items also

PRACTICAL SETUP

- 1) On the "Training-VM-XX active checks" host
 - ✓ Create Zabbix agent ping item with the 10 second update interval
 - ✓ Create a trigger to check agent ping last value
- Stop Zabbix agent on your virtual machine
- Wait 1 minute to test if the trigger detects a problem
- On the Training-VM-XX active checks host:
 - ✓ Replace the last() trigger function with no data received for 1 minute
- Wait 1 minute to test if the trigger detects a problem
- Start Zabbix agent on your virtual machine



TRIGGER DEPENDENCIES

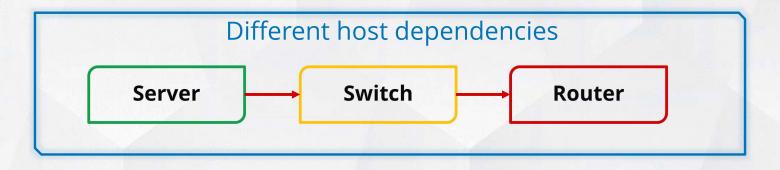
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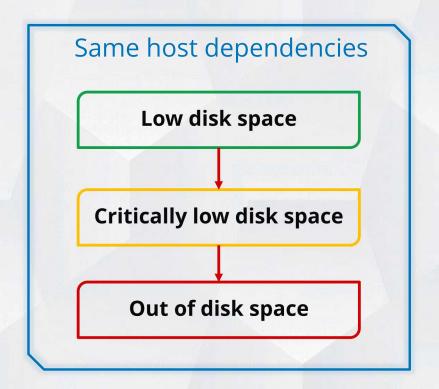
Dependencies can be defined between multiple triggers:

- ♣ Problems will be suppressed if the trigger they depend on is in the PROBLEM state
- *Zabbix does not support dependencies between hosts directly

Dependencies between triggers can be defined:

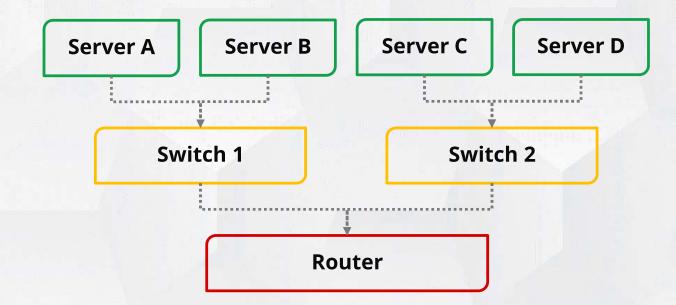
- ♣On the same host:
 - ✓ Problem level (different severities)
- ♣ Different hosts:
 - ✓ Network devices
 - √ Applications
 - √ Other resources





It is possible to create complex architecture with multi-level dependency:

- → Multiple levels:
 - ✓ Server A > Switch 1 > Router
- → Multiple dependencies:
 - ✓ Switch 1 > Router
 - ✓ Switch 2 > Router



If, for example, a router is down, and dependencies are defined:

- ♣ Problems generated by the dependent triggers will be suppressed and hidden
- ♣ Zabbix will not execute actions for the dependent trigger
- ◆ The dependent trigger will be re-evaluated and will change its state only after the parent trigger returns to the OK state and new metrics are received.

Dependent trigger will only be re-evaluated when:

- ♣ Parent trigger has changed its state to "OK"
- ♣ A new value is received for item used in dependent trigger expression

Triggers are evaluated independently of their dependencies:

- ♣ It is possible that problem with a dependent trigger will be detected first
- ♣ In this scenario, the dependent trigger will fire as usual
 - ✓ It will become suppressed later when problem with a parent trigger will be detected

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PRACTICAL SETUP

- 1) On the host "Training-VM-XX":
 - ✓ Create user macro for very high CPU load (>2.5) with a "High" severity
 - ✓ Create a trigger to detect very high CPU load
- Create a dependency between triggers for high and very high CPU load
- Use "yes > /dev/null" command to test this setup