

COURSE ORGANISATION

LINGI 2255

2017-2018
PROF. KIM MENS

MOODLE.UCL.UCLOUVAIN.BE
COURSE: LINGI2255

LINGI2255

SOFTWARE DEVELOPMENT PROJECT

- ✻ 1st semester

- ✻ 6 ECTS

- ✻ 30h + 30h

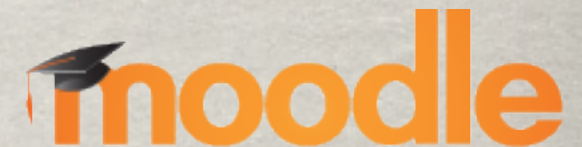
- ✻ Master: INFO2M, SINF2M, SINF2M1

- ✻ Language: English

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SOFTWARE DEVELOPMENT PROJECT

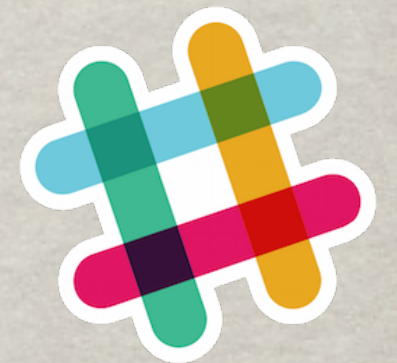
- ✿ Course website: (will open soon)



- ✿ <https://moodleucl.uclouvain.be/course/view.php?id=7599>

- ✿ official course announcements, deadlines and deliverables

- ✿ Slack:



- ✿ We'll use Slack as our communication medium

- ✿ Slack is a messaging app for development teams

- ✿ <https://lingi2255project.slack.com>

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SOFTWARE DEVELOPMENT PROJECT

✻ Teacher:



✻ Kim Mens

kim.mens@uclouvain.be

✻ Assistants:

✻ Michaël Saint-Guillain

michael.saint@uclouvain.be

✻ Benoît Duhoux

benoit.duhoux@uclouvain.be

✻ John Aoga

john.aoga@uclouvain.be

✻ Xavier Gillard

xavier.gillard@uclouvain.be

✻ Quang Minh Ha

quang.ha@uclouvain.be

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SOFTWARE DEVELOPMENT PROJECT

- ✻ This project consists of the **development of a realistic application**, representative of a typical industrial software system, under semi-professional working conditions.
- ✻ The topic of the software system to be constructed is **proposed by a non-profit organisation** who participates in the organisation and evaluation of this course.
- ✻ The project will be carried out by **teams of 6 to 8 students**, each supervised by an assistant.
- ✻ **Communication** among team and with client is **crucial**.

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SOFTWARE DEVELOPMENT PROJECT

Client:

- ✻ Non-profit organisation : Eureduka
- ✻ Product : <https://www.oscar.education>
- ✻ Laurent Fourny laurent.fourny@oscar.education
- ✻ Maher Chemseddine maher.chemseddine@masi.henallux.be
- ✻ Robin Descamps robin.descamps@student.uclouvain.be

SOFTWARE DEVELOPMENT PROJECT 2017-18



OSCAR

ACCUEIL

CONSTAT

FONCTIONS

NOUVELLES

SOUTIEN

OSCAR

CERNER LES LACUNES DES ÉLÈVES EN MATHÉMATIQUES... ET Y REMÉDIER!



TENTATIVE PROJECT SCHEDULE (COURSES)

week	course activity
1	Course introduction by teacher
	Presentation of case by client
	Technical presentation by client
2	<i>no course (legal holiday)</i>
3	Introduction to requirements phase
	Q&A session with client
4	Planning and architecture
5	Feedback on requirements documents from client
6	<i>Permanence and feedback with client</i>
7	<i>no course (legal holiday)</i>
8	show 1st prototype to client
9	<i>no course session planned (yet)</i>
10	<i>Permanence and feedback with client</i>
11	show 2nd prototype to client
12	<i>Permanence and feedback with client</i>
13	<i>Permanence and feedback with client</i>
14	Demo and defence of final product

TENTATIVE PROJECT SCHEDULE (SESSIONS WITH CLIENT)

week	course activity
1	Course introduction by teacher
	Presentation of case by client
	Technical presentation by client
2	<i>no course (legal holiday)</i>
3	Introduction to requirements phase
	Q&A session with client
4	Planning and architecture
5	Feedback on requirements documents from client
6	<i>Permanence and feedback with client</i>
7	<i>no course (legal holiday)</i>
8	show 1st prototype to client
9	<i>no course session planned (yet)</i>
10	<i>Permanence and feedback with client</i>
11	show 2nd prototype to client
12	<i>Permanence and feedback with client</i>
13	<i>Permanence and feedback with client</i>
14	Demo and defence of final product

PROJECT PHASES

Project split in several phases of ~2 weeks

- ✱ **Phase 0** : Getting acquainted with case and technology (2 weeks)
- ✱ **Phase 1** : Requirements analysis (2 weeks)
- ✱ **Phase 2** : Design (2 weeks)
- ✱ **Phase 3** : Implementation of first prototype (2 weeks)
- ✱ **Integration** Merge and integrate prototypes (1 week)
- ✱ **Phase 4** : Implementation of second prototype (2 weeks)
- ✱ **Integration** Merge and integrate prototypes (1 week)
- ✱ **Phase 5** : Reporting and project defence (2 weeks)

EXPECTED DELIVERABLES

✻ Project split in several **phases** of ~2 weeks

✻ **Phase 0** : Database model

✻ **Phase 1** : Requirements documents (10 pages)

✻ **Phase 2** : Design documents

✻ **Phase 3** : First prototype

✻ **Integration** Prototype integrated and merged with others

✻ **Phase 4** : Second prototype (2 weeks)

✻ **Integration** Prototype integrated and merged with others

✻ **Phase 5** : Final reports, manuals, presentation, ...

PROJECT SCHEDULE (DEADLINES)

	W	phase	deliverable		deadline	
0	1-2	getting acquainted	database model		end W2	
1	3-4	requirements	requirements document		end W4	10%
2	5	design	design documents		end W6	5%
3	6-7	first prototype	1st working prototype		end W7	20%
I	8	integration	prototype integrated		end W8	
2	9	design	design documents		end W9	5%
4	9-1	second prototype	2nd working prototype		end W10	20%
I	12	integration	prototype integrated		end W11	
5	12	reporting	documentation		end W12	15%
	13	final product	user manual	code, tests	end W13	
	14	demo & presentation	project		W14	25%

PROJECT EVALUATION

Continuous evaluation:

- ✻ Intermediate prototypes : **40%** (20% each)
- ✻ Intermediate documents : **20%** (requirements and design documents)
- ✻ Final reports and documentation : **15%**
- ✻ Presentation and demonstration of the final product : **25%**
 - ✻ delivered system, documentation, tests, presentation, demonstration, internal product quality, product usability, team organisation, client appreciation, ...

No possibility to do a second session for this course !

POINTS OF ATTENTION

☼ Timing



- ☼ Start early; work regularly; respect planning & deadlines
- ☼ 75% of final grade is based on intermediate evaluation!

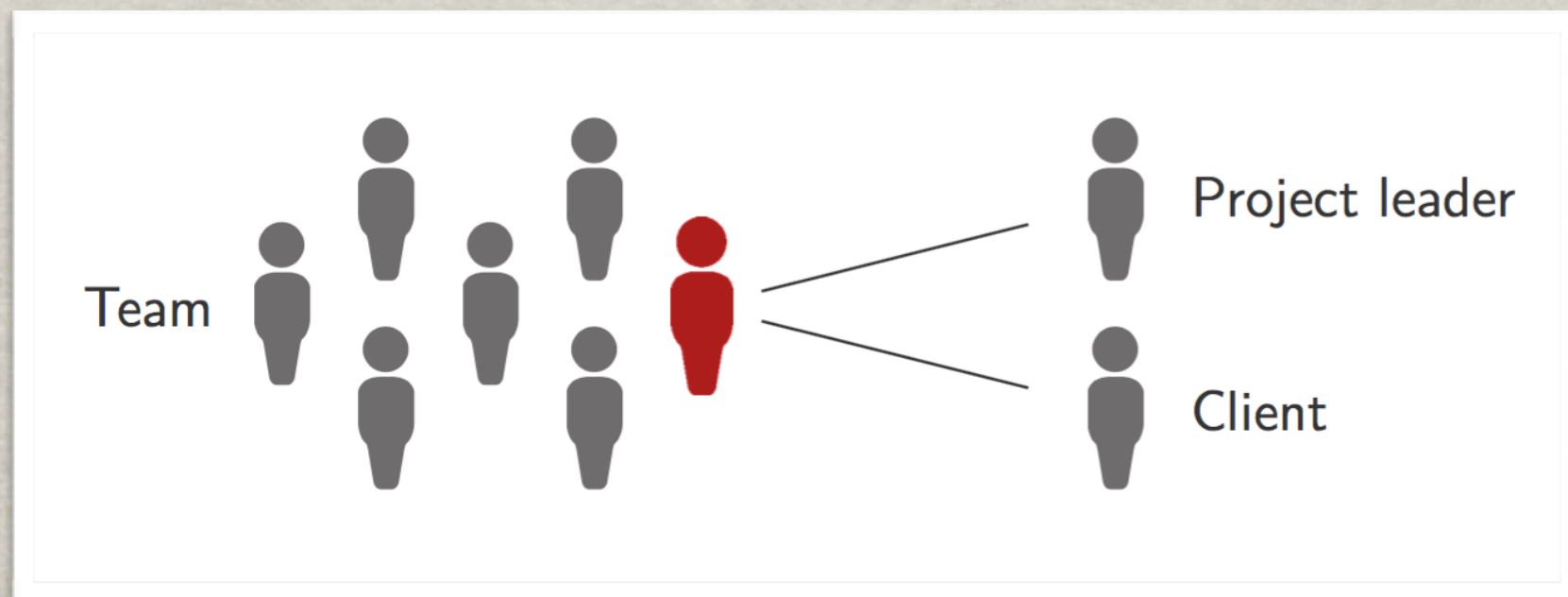
☼ Team



- ☼ Organise your team
- ☼ Assign responsibilities
- ☼ Distribute work among team members

TEAM ORGANISATION

- ✱ Teams of 6-8 developers
 - ✱ assign one team member as (internal) **team manager**
- ✱ Teams overseen by a **project leader**
 - ✱ project leader = a (pair of) course assistant(s)



TEAM ORGANISATION

- ✻ Weekly meetings with project leader (obligatory)
 - ✻ presenting progress and difficulties
 - ✻ assessing alternative options
 - ✻ distribution of work within team
 - ✻ feedback on intermediate and progress reports
 - ✻ monitoring of schedule

TEAM ORGANISATION

- ✻ Role of (internal) project manager
 - ✻ Spokesperson for the team
 - ✻ Delegates responsibilities to team members
- ✻ Responsibilities to be mentioned in reports
 - ✻ And discussed with project leader during weekly meetings
- ✻ Don't exclude newcomers from your team (added in week 2)
 - ✻ managing unexpected situations is a skill to be learned, as well as working in heterogeneous teams

PROJECT DEFENCE

- ✻ In week 14 (just before the Christmas holidays)
 - ✻ dates and hours to be determined (could be an evening)
 - ✻ with the client, your project leader and the professor
 - ✻ presence of *all* team members is mandatory
- ✻ Two parts (40 minutes)
 - ✻ 15 minutes of demonstration
 - ✻ 25 minutes of presentation (including questions)

GETTING STARTED...

- ✿ Join Slack (*now*) and start finding team members
- ✿ Register to Moodle (*Thursday or Friday*) and create teams of 5
 - ✿ at least two French-speaking members per team
 - ✿ deadline for initial team creation: Fri 22.08
 - ✿ up to 2 (exceptionally 3) extra members may be added by professor
 - ✿ Project leader (assistant) will be assigned to teams immediately after creation
 - ✿ Choose an internal team manager (student)
 - ✿ Team managers contact project leader to fix date for weekly team meeting
 - ✿ first meeting must be held **before** end of week 2

NEXT STEPS...

- ✿ Learn technology: Python, Django, GitHub, ...
- ✿ Download and install code base, development tools, versioning system.
- ✿ Get to know your team.
- ✿ Discuss and **choose module to implement.**
- ✿ Make detailed ORM or ER model of the existing database.
- ✿ **Read case specification** and technical description (will be available this Friday)
- ✿ Team manager can contact client if things are unclear (email / Slack)
 - ✿ for questions or clarifications about case description
 - ✿ client will also be present in week 3 for Q&A session



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