Order Pizza from Dominos

```
User can
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- 1. Login Dominos
- 2. View Menu
- 3. Choose a favorite Pizza
- 4. Decide shipping method and date&time
- 5. Make&Review an order
- 6. Cancel order

```
Class User
Information:
     String UserId;
     String Password;
     int PizzaNumber;
     LocalDate Date;
     LocalTime Time:
     int PizzaNumber;
     String ShippingAddress;
Behavior:
     LoginDominos(UserId, Password){
     ViewMenu(){
     ChooseFavoritePizza(){
          Dominos.CustomerPizza();
     DecideShippingMethod(){
          Dominos.ShippingMethod();
     MakeAndReviewOrder(PizzaNumber){
          System.out.print(this.order);
          Payment.ChooseCard();
     CancelOrder(){
          Payment.Refund();
          Dominos.EndOrder();
```

```
}
Class Dominos
Information:
     String Crust;
     int Size;
     String Cheese
     String Sauces;
     String Meat;
     String NoMeat;
     String ShippingMethod;
     String Store;
Behavior:
     CustomerPizza(Crust, Size, Cheese, Sauces, Meat, NoMeat){
     ShippingMethod(){
          If(ShippingMethod==Delivery)
                DeliveryOrder(ShippingAddress);
          Else
                CarryOutOrder(Store, Date, Time);
     DeliveryOrder(){
     CarryOutOrder(){
     EndOrder(){
          Alter(Store);
Class Payment
Information:
     String Type;
     int CardNumber;
     String NameOnCard;
     int SecurityCode;
     Float ExpireDate;
```

Behavior: