ARS: Analisi Reti Sociali First Half

15/06/2017

Name	
Student ID	

Note: Whenever an exercise requires the application of a known formula both the formula and its solution must be **reported** and **discussed**.

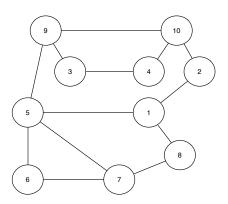


Figure 1:

Exercise 1: Paths & Centrality [6 points] Given the graph \mathcal{G} shown in Figure 1:

- Compute the diameter of \mathcal{G} ;
- List all the shortest paths among the pairs [4,7], [2,3];
- Add the minimum number of edges such that an Eulerian path can be identified on \mathcal{G} . Define what an Eulerian path is.
- Degree Centrality of all nodes;

- Closeness Centrality of 7, 2, 9;
- Local Clustering Coefficient of 1, 6, 7.

Solution.

- diameter(G) = 4 (e.g. path among nodes 3 and 8);
- Shortest Paths

$$-(4,7) \rightarrow 4-3-9-5-7; \ 4-10-9-5-7$$

 $-(2,3) \rightarrow 2-10-9-3; \ 2-10-4-3$

- An Eulerian path is a path traversing *all* the graph edges *once*. To build it on \mathcal{G} a single edge must be added (1,7). The Eulerian path is thus: (9,3)(3,4)(4,10)(10,9)(9,5)(5,6)(6,7)(7,5)(5,1)(1,7)(7,8)(8,1)(1,2)(2,10);
- Degree Centrality: $d_1 = 3$, $d_2 = 2$, $d_3 = 2$, $d_4 = 2$, $d_5 = 4$, $d_6 = 2$, $d_7 = 3$, $d_8 = 2$, $d_9 = 3$, $d_{10} = 3$;
- Closeness Centrality:

$$-C(7) = \frac{1}{9} * ((1*3) + (2*2) + (3*3) + (4*1)) \approx 2, 2$$
$$-C(2) = \frac{1}{9} * ((1*2) + (2*4) + (3*3)) \approx 2, 1$$
$$-C(9) = \frac{1}{9} * ((1*3) + (2*5) + (3*1)) \approx 1, 7$$

• Clustering Coefficient

$$-CC(1) = \frac{2*0}{2*1} = 0$$
$$-CC(6) = \frac{2*1}{2*1} = 1$$
$$-CC(7) = \frac{2*1}{3*2} \approx 0,33$$

Exercise 2: Graph Construction [6 points]

Given 12 nodes - identified with letters - and, at most, 25 edges build a graph such that all the following conditions hold:

- The graph is composed by three separated components;
- There exists a path of length 4 between nodes A and C;
- The clustering coefficient of node F and A are equal to, respectively, $\frac{1}{3}$ and 1;
- Node F has the highest Degree Centrality;
- Node H has the lowest Closeness Centrality (in its component);

• Edge (B,C) has the highest betweenness centrality (in its component).

Solution.

Several solutions are possible.

Exercise 3: Preferential Attachment[4 points]

Let \mathcal{G} be a BA graph with N = 1250 and m = 13:

- How many edges in \mathcal{G} ?
- What is the expected degree of the largest hub?
- What fraction of edges is incident on the largest hub?

Solution.

- |E| = m * N = 1250 * 13 = 16250
- $k_{max} = k_{min} * N^{\frac{1}{\gamma 1}} \simeq 460 \ (k_{min} = m, \text{ and } \gamma = 3)$
- $ratio = \frac{k_{max}}{|E|} \simeq 0,028$

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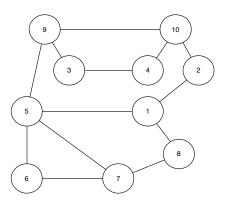


Figure 2:

Exercise 1: Community Evaluation [5 points]

Given the Graph ${\mathcal G}$ shown in Figure 2 compare the following partitions:

$$\mathbf{P1} = [(9, 3, 4, 10, 2), (1, 5, 6, 7, 8)]$$

$$\mathbf{P2} = [(5, 6, 7), (8, 1, 2), (9, 3, 4, 10)]$$

Which partition is the best with respect to the *modularity* score? which is the best for average node degree (AND)? and for internal edge density (IED)?

Solution.

Modularity:

$$\begin{aligned} \mathbf{P1} & \ wP1 = min(mod(C1), mod(C2)) = mod(C1) \\ & - \ mod(C1) = (\frac{5}{13} - \frac{12}{26})^2 \simeq 0.006 \\ & - \ mod(C2) = (\frac{5}{13} - \frac{14}{26})^2 \simeq 0.02 \\ \mathbf{P2} & \ wP2 = min(mod(C1), mod(C2), mod(C3)) = mod(C2) \\ & - \ mod(C1) = (\frac{3}{13} - \frac{9}{26})^2 \simeq 0.013 \\ & - \ mod(C2) = (\frac{3}{13} - \frac{7}{26})^2 \simeq 0.001 \\ & - \ mod(C3) = (\frac{4}{13} - \frac{10}{26})^2 \simeq 0.006 \end{aligned}$$

Best partition w.r.t. modularity: max(wP1, wP2) = wP1

AND:

$$\begin{aligned} \mathbf{P1} & \ wP1 = min(AND(C1), AND(C2)) = AND(C1) \\ & - AND(C1) = \frac{1}{5} * (3 + 2 + 2 + 3 + 2) = 2, 4 \\ & - AND(C2) = \frac{1}{5} * (3 + 2 + 3 + 4 + 2) = 2, 8 \end{aligned}$$

$$\begin{aligned} \mathbf{P2} & \ wP2 = min(AND(C1), AND(C2), AND(C3)) = AND(C2) \\ & - AND(C1) = \frac{1}{3} * (4 + 2 + 3) = 3 \\ & - AND(C2) = \frac{1}{3} * (2 + 3 + 2) = 2, 3 \\ & - AND(C3) = \frac{1}{4} * (3 + 2 + 2 + 3) = 2, 5 \end{aligned}$$

Best partition w.r.t. AND: max(wP1, wP2) = wP1

IED:

$$\begin{aligned} \mathbf{P1} & \ wP1 = min(IED(C1), IED(C2)) = IED(C1) \\ & - IED(C1) = \frac{2*5}{5*4} = 0.5 \\ & - IED(C2) = \frac{2*6}{5*4} = 0.6 \end{aligned}$$

$$\begin{aligned} \mathbf{P2} & \ wP2 = min(IED(C1), IED(C2), IED(C3)) = IED(C2) = IED(C3) \\ & - IED(C1) = \frac{2*3}{3*2} = 1 \\ & - IED(C2) = \frac{2*2}{3*2} \simeq 0.7 \\ & - IED(C3) = \frac{2*4}{4*3} \simeq 0.7 \end{aligned}$$

```
Best partition w.r.t. IED: max(wP1, wP2) = wP2
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Exercise 2: Threshold Model [5 points]

Given the graph $\mathcal G$ shown in Figure 2 apply the Threshold model considering the following two scenarios:

- S1 Set of initial infected nodes: $I = \{1, 10\}$;
 - Set of blocked nodes (i.e. nodes that are not allowed to change their status): $B = \{2\}$
 - Node threshold τ : 1/2.
- S2 Set of initial infected nodes: $I = \{4\}$;
 - Node threshold τ : 1/3 during even iterations, 1/4 during odd iterations.

Consider a node infected at time t iff at least $\tau\%$ of its neighbors were already infected at time t-1.

NB: in S2 the first diffusion step is an odd one.

Solution.

```
S1 I_0: \{1, 10\}

I_1: \{4, 8\}

I_2: \{3\}

I_3: \{9\}

I_4: \{5\}

I_5: \{6, 7\}

S2 I_0: \{4\}

I_1: \{3, 10\} (odd: \tau = 1/4)

I_2: \{2, 9\} (even: \tau = 1/3)

I_3: \{1, 5\} (odd: \tau = 1/4)

I_4: \{6, 7, 8\} (even: \tau = 1/3)
```

Exercise 3: Resilience [4 points]

Given the graph $\mathcal G$ shown in Figure 2 remove 5 nodes, one at a time, applying the following selection criteria:

- random selection;
- decreasing degree centrality.

Compare how each removal impacts on the graph structure in terms of *num-ber of connected components* and *average component size*. Specify the node removed - and obtained partition - at each iteration: if multiple nodes generate the same score solve the tie removing the one with lowest identifier.

Solution.

Decreasing Degree Centrality

```
it_1: node 5, degree 4, components 1, avg. size 9 it_2: node 10, degree 3, components 2, avg. size 4 it_3: node 1, degree 2, components 3, avg. size 2,6 it_4: node 3, degree 2, components 4, avg. size 1,75 it_5: node 7, degree 2, components 5, avg. size 1
```

Random

```
\begin{array}{l} it_1: \text{node 2, degree 2, components 1, avg. size 9} \\ it_2: \text{node 5, degree 4, components 2, avg. size 8} \\ it_3: \text{node 1, degree 1, components 2, avg. size 3,5} \\ it_4: \text{node 7, degree 2, components 3, avg. size 2} \\ it_5: \text{node 10, degree 2, components 3, avg. size 1,7} \end{array}
```

NB: node degrees *must* be recomputed after each removal.

Exercise 4: Open Question [2 points]

How does the Label Propagation algorithm work? Describe its steps and the rationale behind them.

Solution.

The label propagation algorithm has three steps:

- Step 0: initializzation. Each node is coloured with a different colour (i.e. its label);
- Step 1: randomization. Each node, with probability p, change its colour with the color of one of its neighbors;
- Step 2: iteration. During an iteration t each node change its colour with the most frequent one among its neighbors at time t-1. Step 2 is repeated until convergence is reached. In case of ties (i.e. overlapping colouring generating a ping-pong effect) the disputed node is assigned to multiple communities.

The idea underneath LP is to identify internally densely connected network modules by simulation a percolation phenomenon. The number of communities is not defined beforehand, overlapping is allowed.