

**[prima fișă]**

```
public class Main {  
  
    public static void main (String[]args) {  
  
        float a=5;  
        float b=7;  
        float h=2;  
  
        float s;  
        s=a*h;  
  
        float s1;  
        s1=a*b;  
  
        float s2;  
        s2=Math.sqrt(a);  
  
        float s3;  
        s3=(b*a*h)/2  
        System.out.println ("Aria Patrulaterelor este:"+s+s1+s2+s3);  
  
        float a=8;  
        float b=10;  
        float h=5;  
  
        float s4;  
        s4=(a*b*sinC)/2;  
  
        float s5;  
        s5=(a+b)/2;  
  
        float s6;  
        s6=a*Math.sqrt(3)/4;  
  
        System.out.println ("Aria Triunghiilor este:"+s4+s5+s6);  
    }  
}
```

**[a doua fișă]**

```
public class Main {  
  
    public static void main (String[]args) {  
  
        float a=5;  
        float b=7;  
        float h=2;  
  
        OperatoriAritmetici.test=new OperatoriAritmetici();  
  
        test.(+s+s1+s2+s3);  
  
        OperatoriAritmetici. (+s+s1+s2+s3)  
  
  
        OperatoriRelationali.test=new OperatoriRelationali();  
  
        test1.(+s4+s5+s6);  
  
        OperatoriRelationali. (+s4+s5+s6);  
    }  
}
```