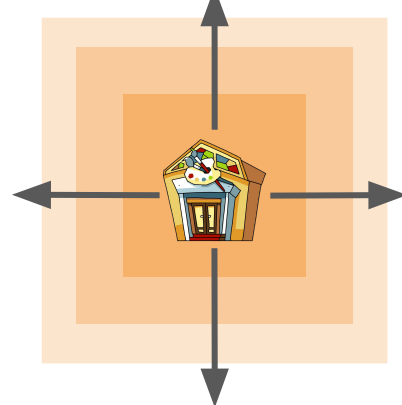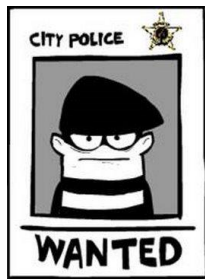# No Art in SimCity

Yunzi Wang
04/2019

Build a museum

Increase nearby land value

The effect of land value increase radiates out tiles away
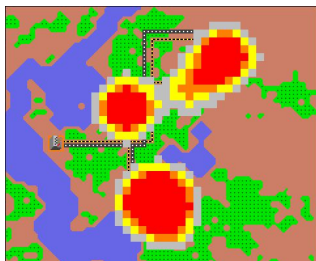
Decrease crime

Same mechanism as a police station but with a radius of more subtle influence

Add an education coverage map

CITY POLICE
WANTED

Areas overlapped with multiple museums get more educational resources

** if demolished, instantly negate the increase/decrease