```java
import java.util.Scanner;

public class Smite {

public static void main(String[]args) {

Scanner scaner = new Scanner (System.in);

int n=scaner.nextInt(); int j=0;

do { System.out.println(j); j+=2;

} while(j<=n);

n=scaner.nextInt(); j=1;

int t=0;

do { t+=j*j; j++;

} while(j<=n);

System.out.println(t);

n=1;

do { j=1;

do { System.out.printf("%3d",j); j++;

} while(j<=n);

System.out.println();

n++;

}

while(n<=5);

scaner.close();

}

}
```