Bradley Sundsbarm

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RELEVANT COURSEWORK

Theory of Computing – Advanced algorithms such as SA-IS and AVL Trees, dynamic programming, graph theory, and runtime analysis.

System Architecture and Performance – Study of computing architecture and how the structure of various hardware and software modules affects the performance of the total system. Languages used were C and Assembly.

Operating Systems – Primarily done in C, we designed programs that dealt/mimicked topics such as Shells, CPU Scheduling, multi-threading and multi-processing.

Embedded Systems – Covered concepts and techniques associated with developing low level Embedded Systems Applications, using both Assembly and C.

Compiler Design – Used GPL, Bison, and Flex to build a C++ like compiler that compiled input text files and produced output.

PROFESSIONAL EXPERIENCE

Chico State University Computer Science Department, Chico CA

Title: Teaching Assistant/Grader

January 2017 - December 2018 and August 2019 - December 2019

- Simultaneously worked with two Chico State professors for two separate computer science classes.
- Coordinated with professors to determine their preference on grading criteria and adhered to various grading styles to accommodate.
- Carefully graded and debugged students' work to give accurate and helpful feedback on their C++ assignments.
- Hosted Labs and helped students debug their code.

Chico State University Behavioral & Social Sciences, Chico CA

Title: Statistics Computer Lab Technician

January 2017 - December 2019

- Assisted students by explaining statistic methods and principles in relation to problems they were struggling on.
- Consistently updated software and debugged the lab computers to ensure students have a positive experience in class.
- Helped Professors with any classroom tech difficulties they were experiencing.

Bucatini Trattoria, Palm Desert CA

Title: Waiter

July 2016 - December 2016

- Managed guest relations, ensuring that all conflicts were resolved quickly.
- Helped promote a strong team focused environment by assisting others when necessary to promote teamwork.
- Entrusted to serve parties of 10 or more due to my meticulous and professional serving abilities.

United States Navy, Virginia Beach VA

Title: Air Traffic Controller

August 2012 - June 2016

- Promoted to rank of Petty Officer Second Class in just over two years, which was credited to my study habits and good evaluations from my superiors.
- Worked in a strong team atmosphere assisting fellow coworkers with airport and air traffic flow, conflicts and emergencies.
- Responsible for an annual budget of approximately \$50,000, to order supplies and equipment needed by the department.

EDUCATION/TRAINING

Chico State University,

Chico, CA.

BS in Computer Science

Graduation Date:

December 2019. 3.3 GPA

College of the Desert, Palm

Desert CA

August 2016 - December 2016

De Anza Community College,

Cupertino CA

August 2010 - June 2012

GitHub & Chico State Clubs

GitHub - Valk67

Association for Computing

Machinery

Programming Languages

(By Order of Proficiency)

C++/C

JavaScript

HTML/CSS/JS

Python

Java

Assembly

Frameworks

React-Native

Django

DevOps Tools

Git / GitHub

Travis-ci

Docker

SE Fundamentals

Agile

Unit Testing/GTests

Direct Injection

Misc. Programming Skills

Makefiles

IDE - Prefer VS CODE

Highlights

Attention to Detail Self-Motivated

Instructor Experience

Teamwork

Conflict Resolution