Lab 3 Evaluation: David

Functionality	
Criteria	**Marks**
☒Input and user interaction doesn't appear exactly as specified (-3) ☒Output and feedback doesn't appear exactly as specified (-2) Guess prompt missing @ start of game; ☐Doesn't generate new random number for each game (-1) ☐User not able to make multiple guesses (-2) ☐User not able to play multiple games in a row (Y/N input) (-2)	9.5/10
Code	
Criteria	**Marks**
☐ Incorrect/inefficient use of Scanner; incorrect user input/types (-2) ☐Incorrect code to generate random number at start of each game (-2) ☒Incorrect/inefficient/missing code to repeat guesses until correct (-4) break statement should not be used on line 51; conditional doesn't make sense, just add if-else blocks? ☐Incorrect/inefficient/missing code to repeat games until user wants to quit (-3) ☐Techniques discussed in class have not been used. (-2) ☐Code contains unnecessary tasks, operations, etc. (-2)	14/15
Programming Style	
Criteria	**Marks**
☐Class headers: incorrect class name, missing/incorrect modifier (-1) ☐Class name doesn't start with upper-case letter (-2) ☐Internal program documentation is missing/incomplete or doesn't make sense. (-2) ☐Indentation is incorrect; incorrect indent size (must be 4 sp). (-2) ☐Improper spacing between groups of stmts, above comment lines, above/below method/class headers, missing space around operators. (-2) ☐Lines exceed 80 chars; long lines aren't broken/indented according to standards (indent 2nd/subsequent lines 4sp). (-1)	10/10

Penalties	
Criteria	**Marks**
☐ Required programmer ID docs missing or incomplete. (-1) ☐Submission instructions: .src for TurnItIn late (-5% per day) or missing (-100%) ☐Submission instructions: Can't run program due to incorrect file (e.g. submitted bytecode instead of source code) (-100%) ☐Program crashes while being tested (except for non-numeric data input). (-50%) ☐Late Penalty (reason):	--
Bonus: code to allow user to give up is correct and efficient. (2: all or nothing) inefficient use of break statement (not needed, just add condition to while loop) re-usable, modular, abstract methods (2: all or nothing) +3 because I took so ***ing long to evaluate A3	3/4
Lab 3 Total:	**36.5/35**