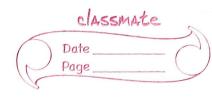
Vallisha-M 1BM19(5177 21-12-2020 Brong Search True 11 mode typedef struct BST? Stout BST* Right struct BST* left i // creating a node node * create (int data) ? node temp = (node) malloc (size of (node))
temp > data; temp > sight = temp > left = NULL; return temp; h) (gmet * show, toak * than) treew biox of (temp -> date < root -> data) f of (root -> left 1 = NULL) · insent (root -> left, temp); good - Heft: lamp; else f
if (root -> sight != NULL) (quest, their < toos) tresen? nost - right = temp;



Minorder display { (toor * skon) rebran; bior of (root == NULL) return; morder (noot -> left); pountf(" god", goot > data); inorder (swot > right); void preorder (node * toot) of (good == NULL) setum; peint ("god" soot >data); preorder (root > left); preorder (evorat -> sught); postorder (node* goot) void of (noot == NULL) ruturni postorder (root > left); postorder (noot -> right); post pourt [" dod", soot > data);