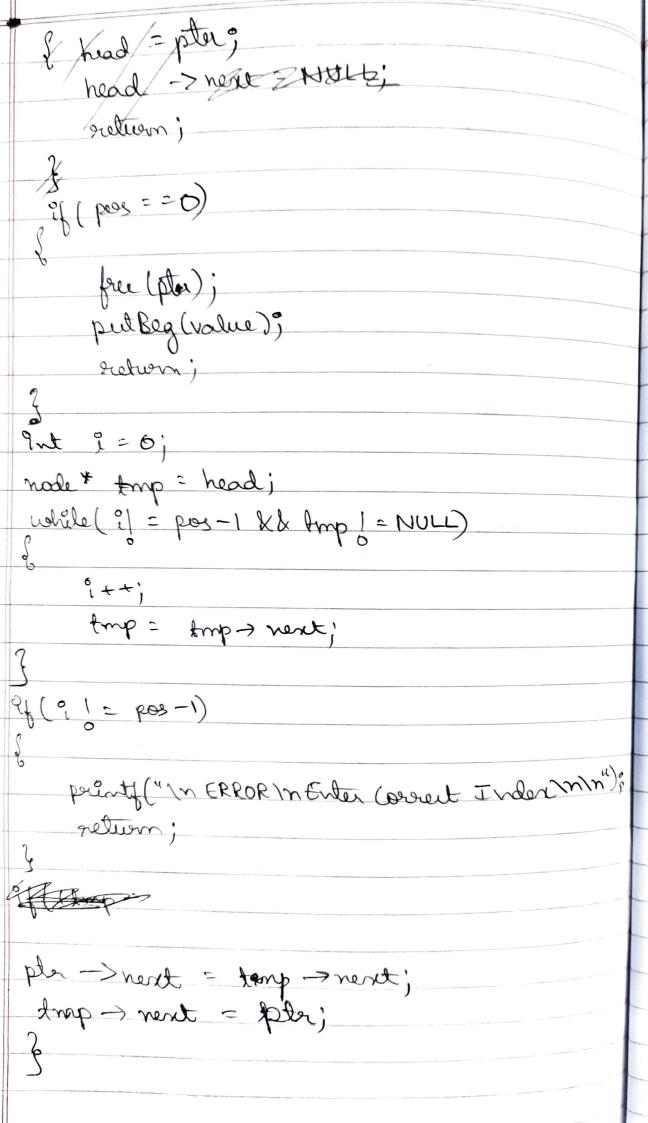
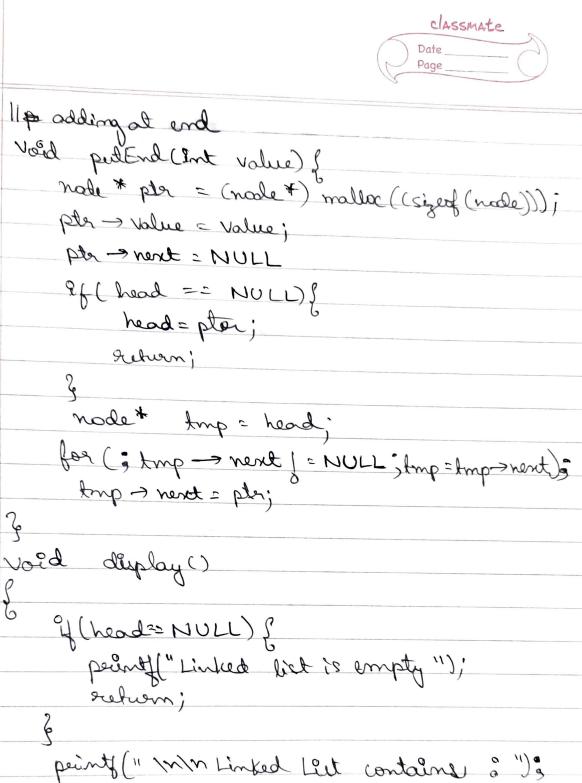
23-11-2020 Vallisha-M taggram to perform addition, deletion at beginning or end or all any position of a Buked typedel street node? ent value; struct node \* node; next; & node; node\* head = NULL; 1/ To add at beginning void putting (int value) node\* pter = (node\*) malloc (csized (node)) pter > value = Value; if (head == NULL) of head = ptar; head > next = NULL; returni ple -> next = head; head = ptag void put Crot poer, ? vd value) / along poer node\* pter = (node\*) maller ((size of (node))) of (front = NULL & propose = 0)





for [noole \* trop = head; trop] = NULL;

perint ("old ", trop > value);

top = top -> next)

peant ("mm");

void delFirst ) & 1/ delete first element g(had == NULL)

print ("/n/n Linked List is enaptiph/n")

selvern; if thead smeat = = NULL) node \* tryp = head -> next; free (head); head: tmp; Il delete last element Void dellast () ! of ( hood == NULL) { printf("mm Linked List as empty mm"); If (head => next == NULL) free (head); head = NULL; return; node\* Imp = head; for (; (Imp- next) - mext | = NULL; imp = tmp -> next); node ! Imp = tmp -> hend; trop -> vert= NULL;

Void delles (Int pas) { paints (" in minimed List is Empty min") node \* top = head while (9) - pos-Whamp = NULL) ?[(?]= pos-1) ("INMERRORINENTER Correct ander mm"); netien)

node\* tmp = tmp > next; Imp -> next = (Imp -> next) -> next. (lgnd) see