Polar Hunter

The game starts with a small cutscene of the player shooting a polar bear and "winning the game". After harvesting the carcass the player is then chased by a ghost and has to follow the trail back to his cabin.

Along the path there are ruins that act as a safe space to the player where the ghost can't get in.

The controls are the standard wasd to move, shift to run and spacebar to jump.



WASD - Movement Spacebar - Jump Shift - Run Mouse - Camera Control