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#include <avr/io.h>
#include "avr/interrupt.h"
#include "avr/delay.h"
#include "LCD_interface.h"
#include "DIO_int.h"
#include "Timer.h"
#include "microwave_int.h"

#define INIT_TICK 178

extern uint32_t Tick = 0;

void init_system();

int main(void)
{
    init_system();

    while (1)
    {
        state();
    }
}

void init_system()
{
    DIO_VidSetPortDirection(PORTD, OUTPUT);
    DIO_VidSetPortDirection(PORTA, OUTPUT);
    DIO_VidSetPortDirection(PORTC, OUTPUT);
    DIO_VidSetPortDirection(PORTB, INPUT);
    DIO_VidSetPortValue(PORTB, HIGH);

    LCD_vidInit();

    /* Generate interrupt every 10ms */
    TIM0_OVF_Init(TIMER_PRESCALER_1024, INIT_TICK);
    state = IDLE;
}

/* Generate interrupt every 10ms */
ISR(TIMERO_OVF_vect)
{
    Tick++;
    TCNT0 = INIT_TICK;
}

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#include "stdint.h"
#include "LCD_interface.h"
#include "DIO_int.h"
#include "microwave_int.h"

uint32_t coock_time = 0;
uint32_t start_heat_time = 0;
uint32_t Rtime = 0;
uint32_t pause_time = 0;
uint32_t off_time = 0;
extern uint32_t Tick;

void IDLE()
{
    if ( last_state != IDLE)
    {
        DIO_VidSetPinValue(PORTC, MOTOR_PIN, LOW);
        DIO_VidSetPinValue(PORTC, HEATER_PIN, LOW);
        DIO_VidSetPinValue(PORTC, RED_PIN, LOW);
        DIO_VidSetPinValue(PORTC, YELLOW_PIN, LOW);
        DIO_VidSetPinValue(PORTC, GREEN_PIN, HIGH);

        LCD_vidSendCommand(lcd_Clear);
        LCD_vidWriteString("TIME MM:SS", 10);
        Gotoxy(1,5);
        LCD_vidWriteString("00:00", 5);
        last_state = IDLE;
    }

    if (!DIO_u8GetPinValue(PORTB, START_PIN) && coock_time > 0)
    {
        state = HEAT;
        last_state = IDLE;
    }
    else if (!DIO_u8GetPinValue(PORTB, SS_PIN))
    {
        while(!DIO_u8GetPinValue(PORTB, SS_PIN));
        coock_time += 1000;
    }
    else if (!DIO_u8GetPinValue(PORTB, MM_PIN))
    {
        while(!DIO_u8GetPinValue(PORTB, MM_PIN));
        coock_time += 6000;
    }
    else if (!DIO_u8GetPinValue(PORTB, MM10_PIN))
    {
        while(!DIO_u8GetPinValue(PORTB, MM10_PIN));
        coock_time += 60000;
    }
    else if (!DIO_u8GetPinValue(PORTB, STOP_PIN))
    {
        while(!DIO_u8GetPinValue(PORTB, STOP_PIN));
        coock_time = 0;
        Gotoxy(1,5);
        LCD_vidWriteString("00:00", 5);
    }
}

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    if (coock_time/6000 >= 10)
    {
        Gotoxy(1,5);
        LCD_vidWriteNumber(coock_time/6000);
    }
    else
    {
        Gotoxy(1,6);
        LCD_vidWriteNumber(coock_time/6000);
    }

    if (coock_time >= 6000)
    {
        Gotoxy(1,8);
        LCD_vidWriteNumber((coock_time%6000)/100);
    }
    else
    {
        Gotoxy(1,8);
        LCD_vidWriteNumber(coock_time/100);
    }

}

void HEAT()
{
    if (last_state == IDLE)
    {
        start_heat_time = Tick;
    }
    else if (last_state == PAUSE)
    {
        off_time = Tick - pause_time;
    }

    if ( last_state != HEAT)
    {
        DIO_VidSetPinValue(PORTC, MOTOR_PIN, HIGH);
        DIO_VidSetPinValue(PORTC, HEATER_PIN, HIGH);
        DIO_VidSetPinValue(PORTC, RED_PIN, HIGH);
        DIO_VidSetPinValue(PORTC, YELLOW_PIN, LOW);
        DIO_VidSetPinValue(PORTC, GREEN_PIN, LOW);

        LCD_vidSendCommand(lcd_Clear);
        Gotoxy(0, 0);
        LCD_vidWriteString("REMAINING TIME", 14);
        Gotoxy(1,5);
        LCD_vidWriteString("00:00", 5);
        last_state = HEAT;
    }

    Rtime = off_time + (coock_time + start_heat_time) - Tick;

    if (Rtime == 0)
    {
        coock_time = 0;
    }
}

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        Rtime = 0;
        state = IDLE;
    }
    else if (!DIO_u8GetPinValue(PORTB, STOP_PIN))
    {
        while(!DIO_u8GetPinValue(PORTB, STOP_PIN));
        state = PAUSE;
    }

    print_time(Rtime);

}

void PAUSE()
{
    if ( last_state != PAUSE)
    {
        pause_time = Tick;
        DIO_VidSetPinValue(PORTC, MOTOR_PIN, LOW);
        DIO_VidSetPinValue(PORTC, HEATER_PIN, LOW);
        DIO_VidSetPinValue(PORTC, RED_PIN, LOW);
        DIO_VidSetPinValue(PORTC, YELLOW_PIN, HIGH);
        DIO_VidSetPinValue(PORTC, GREEN_PIN, LOW);

        LCD_vidSendCommand(lcd_Clear);
        LCD_vidWriteString("PAUSE", 5);
        Gotoxy(1,5);
        LCD_vidWriteString("00:00", 5);
        last_state = PAUSE;
    }

    if (!DIO_u8GetPinValue(PORTB, START_PIN))
    {
        while(!DIO_u8GetPinValue(PORTB, START_PIN));
        state = HEAT;
    }
    else if (!DIO_u8GetPinValue(PORTB, STOP_PIN))
    {
        while(!DIO_u8GetPinValue(PORTB, STOP_PIN));
        coock_time = 0;
        state = IDLE;
    }

    print_time(Rtime);

}

void print_time(uint32_t time)
{
    if (time/6000 >= 10)
    {
        Gotoxy(1,5);
        LCD_vidWriteNumber(time/6000);
    }
    else
    {
        Gotoxy(1,6);
    }
}

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        LCD_vidWriteNumber(time/6000);
    }

    if (time >= 6000)
    {
        if ((time%6000)/100 >= 10)
        {
            Gotoxy(1,8);
            LCD_vidWriteNumber((time%6000)/100);
        }
        else
        {
            Gotoxy(1,8);
            LCD_vidWriteNumber(0);
            Gotoxy(1,9);
            LCD_vidWriteNumber((time%6000)/100);
        }
    }
    else if (time/100 >= 10)
    {
        Gotoxy(1,8);
        LCD_vidWriteNumber(time/100);
    }
    else
    {
        Gotoxy(1,8);
        LCD_vidWriteNumber(0);
        Gotoxy(1,9);
        LCD_vidWriteNumber(time/100);
    }
}

```

```

#include <avr/interrupt.h>
#include <avr/io.h>
#include <util/delay.h>
#include "std_macros.h"
#include "Timer.h"

void TIM0_CTC_Init(uint8_t prescaler, uint8_t Init_Ticks)
{
    /* set ctc mode */
    CLR_BIT(TCCR0,WGM00);
    SET_BIT(TCCR0,WGM01);

    /* set timer count */
    OCR0 = Init_Ticks ; // Example: 256 or 1024

    /* set pin OC0 mode */
    CLR_BIT(TCCR0,COM00);
    CLR_BIT(TCCR0,COM01);

    /* set prescaller */

    switch (prescaler)
    {
        case 1 :
            SET_BIT(TCCR0,CS00);
            CLR_BIT(TCCR0,CS01);
            CLR_BIT(TCCR0,CS02);
            break;
        case 2 :
            CLR_BIT(TCCR0,CS00);
            SET_BIT(TCCR0,CS01);
            CLR_BIT(TCCR0,CS02);
            break;
        case 3 :
            SET_BIT(TCCR0,CS00);
            SET_BIT(TCCR0,CS01);
            CLR_BIT(TCCR0,CS02);
            break;

        case 4 :
            CLR_BIT(TCCR0,CS00);
            CLR_BIT(TCCR0,CS01);
            SET_BIT(TCCR0,CS02);
            break;

        case 5 :
            SET_BIT(TCCR0,CS00);
            CLR_BIT(TCCR0,CS01);
            SET_BIT(TCCR0,CS02);
            break;
    }

    SET_BIT(TIMSK,OCIE0);
    sei();
}

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void TIM0_OVF_Init(uint8_t prescaler, uint8_t Init_Ticks)
{
    /* set normal mode */
    CLR_BIT(TCCR0,WGM00);
    CLR_BIT(TCCR0,WGM01);

    /* set timer count */
    TCNT0 = Init_Ticks ;

    /* set prescaller */

    switch (prescaler)
    {
        case 1 :
            SET_BIT(TCCR0,CS00);
            CLR_BIT(TCCR0,CS01);
            CLR_BIT(TCCR0,CS02);
            break;

        case 2 :
            CLR_BIT(TCCR0,CS00);
            SET_BIT(TCCR0,CS01);
            CLR_BIT(TCCR0,CS02);
            break;

        case 3 :
            SET_BIT(TCCR0,CS00);
            SET_BIT(TCCR0,CS01);
            CLR_BIT(TCCR0,CS02);
            break;

        case 4 :
            CLR_BIT(TCCR0,CS00);
            CLR_BIT(TCCR0,CS01);
            SET_BIT(TCCR0,CS02);
            break;

        case 5 :
            SET_BIT(TCCR0,CS00);
            CLR_BIT(TCCR0,CS01);
            SET_BIT(TCCR0,CS02);
            break;
    }

    SET_BIT(TIMSK,TOIE0);
    sei();
}

void TIM0_Stop()
{
    TCCR0 = 0;
}

void TIM1_OVF_Init(uint8_t prescaler, uint16_t Init_Ticks)
{
    /* set normal mode */
    CLR_BIT(TCCR1A,WGM00);

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CLR_BIT(TCCR1A,WGM01);

/* set timer count */
TCNT1 = Init_Ticks ;

/* set prescaller */

switch (prescaler)
{
    case 1 :
        SET_BIT(TCCR1B,CS10);
        CLR_BIT(TCCR1B,CS11);
        CLR_BIT(TCCR1B,CS12);
        break;

    case 2 :
        CLR_BIT(TCCR1B,CS00);
        SET_BIT(TCCR1B,CS11);
        CLR_BIT(TCCR1B,CS12);
        break;

    case 3 :
        SET_BIT(TCCR1B,CS00);
        SET_BIT(TCCR1B,CS11);
        CLR_BIT(TCCR1B,CS12);
        break;

    case 4 :
        CLR_BIT(TCCR1B,CS00);
        CLR_BIT(TCCR1B,CS11);
        SET_BIT(TCCR1B,CS12);
        break;

    case 5 :
        SET_BIT(TCCR1B,CS00);
        CLR_BIT(TCCR1B,CS11);
        SET_BIT(TCCR1B,CS12);
        break;
}

SET_BIT(TIMSK,TOIE1);
sei();
}

void TIM1_CTC_Init(uint8_t prescaler, uint16_t Init_Ticks)
{
    /* set CTC mode */
    CLR_BIT(TCCR1A,WGM00);
    CLR_BIT(TCCR1A,WGM01);
    SET_BIT(TCCR1B,WGM12);
    CLR_BIT(TCCR1B,WGM13);

    /* set timer count */
    OCR1A = Init_Ticks ;

    /* set pin OC0 mode */
    CLR_BIT(TCCR1A,COM1A0);
    CLR_BIT(TCCR1A,COM1A1);

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```

/* set prescaller */

switch (prescaler)
{
    case 1 :
        SET_BIT(TCCR1B, CS10);
        CLR_BIT(TCCR1B, CS11);
        CLR_BIT(TCCR1B, CS12);
        break;

    case 2 :
        CLR_BIT(TCCR1B, CS00);
        SET_BIT(TCCR1B, CS11);
        CLR_BIT(TCCR1B, CS12);
        break;

    case 3 :
        SET_BIT(TCCR1B, CS00);
        SET_BIT(TCCR1B, CS11);
        CLR_BIT(TCCR1B, CS12);
        break;

    case 4 :
        CLR_BIT(TCCR1B, CS00);
        CLR_BIT(TCCR1B, CS11);
        SET_BIT(TCCR1B, CS12);
        break;

    case 5 :
        SET_BIT(TCCR1B, CS00);
        CLR_BIT(TCCR1B, CS11);
        SET_BIT(TCCR1B, CS12);
        break;
}

SET_BIT(TIMSK, OCIE1A);
sei();
}

void TIM1_Stop()
{
    TCCR1A = 0;
}

```