Static Variable	Non-Static Variable
→ If a variable is static, then it will be loaded into the RAM memory when the program is runned	→ If a variable is not static, it will not be loaded into the RAM memory, when the program is runned
→ We can excess the static Variables directly from the main function	→ In order to excess the non-static variables we have to create a object in main fn

Eg)

```
Package com.masai;

class Student {

    String name = "Rahul";

    static int number = "16";
                                    string[]args
    Puplic static void main () {

        System.out.println (name);  → we get error as name is not defined
        System.out.println (number);

                                    → number will be printed
    3
```

In order to print name to

Student a1 = new Student ();

System.out.prid ~~a~~ (a1.name);