Vamsi Krishna Kocherla

Deep Learning | Machine Learning | Computer Vision | Robotics | GenAI | Open Source Contributor United States | koche156@umn.edu | +1-763-900-1422 | LinkedIn | GitHub | Portfolio

Education

University of Minnesota - Twin Cities

Minneapolis, USA

Master of Science in Robotics

Aug 2024 – Aug 2026 (Expected)

Relevant Coursework: Computer Vision, Intelligent Robotic Systems, Image Processing & Application, Natural Language Processing, Deep Learning **GITAM University**

Hyderabad, India

Bachelor of Technology in Electronics & Communication Engineering

Jun 2017 - Jun 2021

Relevant Coursework: Signals & Systems, Digital Signal Processing, Probability Theory and Random Process

Skills & Interests

Hardware Skills: Jetson Orin Nano, Jetson AGX, Raspberry Pi, Arduino, Embedded Systems, Drones, Circuit/PCB Design, Micro Soldering, Stereo Camera Design and Calibration, Ardupilot, PX4, Computer Architecture (x86 64 & Arm)

Machine Learning / AI Skills: PyTorch, TensorFlow, ONNX, TFX, NumPy, Scikit-Learn, Pandas, SciPy, Computer-Vision, Machine-Learning, Deep-Learning, Neural-Networks, NLP, OpenCV, CNNs, GANs, Transformers, Visual-Transformers, RNNs, LSTM, Stable-Diffusion

Container, OS & Databases Skills: Docker, Kubernetes, Kubernetes-Operator, KNative, KServe, Kubeflow, Airflow, TensorRT, Cert-Manager, Flask, GitLab CI/CD, Linux, Arch Linux, Linux File System, RabbitMO, Kafka, KEDA, Prometheus, Grafana, Open Telemetry, EKS, AKS, GKE, Istio, Nvidia Tech Stack, Nvidia RAPIDs, Triton Inference Server, GPU Operator, K3S, K3d, SendGrid, Git, DVC (Data Version Control), Argo CD

Databases: MongoDB, MySQL, PostgreSQL, ClickHouse, Redis

Authentication & Protocols: OpenID Connect, SAML-Auth, Firebase, KeyCloak, OPA (Open Policy Agent), BeautifulSoup, gRPC, REST, Protobuf

Cloud Platforms: GCP, AWS, Azure Cloud, Cloud DNS, Route 53

Programming Languages: Python, Golang, C, C++, Rust, CUDA, JAVA, HTML, NodeJS, Shell Scripting, Helm Charts, Bash, ZSH

Other Skills: Object Oriented Programming, Excel in fast paced Startup Environment, Designing Applications Based on Microservice Architecture, Deploying GPU-based high-performance Workloads into Kubernetes clusters, Implementing DL algorithms based on Research Papers, Configuring HPC Systems, Project Management, Process Planning, Leading project teams towards execution, Photography, Adobe Lightroom, Adobe Photoshop, Data Modeling, Agile (Scrum/Kanban), SOLID, Debugging, Root Cause Analysis, Data Modeling.

Work Experience

Upjao Agrotech Senior Computer Vision Scientist

Ahmedabad, India (Jan 2019 - Jul 2024)

- Applied knowledge of neural network architectures, loss functions, activation functions, and training techniques to implement research papers.
- Efficiently implemented, deployed, and optimized deep learning algorithms on resource-constrained edge (Raspberry Pi, Jetson Boards, etc.) and mobile devices, through model analysis, quantization, and redundancy reduction techniques. Leveraged onboard GPUs on Android platforms to achieve lower inference times through Open Source Vulkan APIs, CUDA APIs, and PyTorch Mobile.
- Leveraged cutting-edge deep learning models and classical computer vision algorithms to develop robust and accurate computer vision solutions, including object detection, segmentation, and classification, while optimizing model efficiency and training time.
- Architected, engineered, and deployed a highly scalable and production-ready Serverless inference platform on Kubernetes built using NVIDIA's Triton inference server, KServe, KNative, and gRPC protocol, leveraging a microservice architecture to host and infer multiple deep learning models with low latency of below 500ms.
- Employed multithreaded programming and structural pipelining to enhance inference times by 50% also reducing the infrastructure costs by 60% and leveraged half-precision (FP16) and integer precision (INT8) models, optimized for FP16-capable GPUs like NVIDIA A100 and Tesla T4, to further accelerate inference speed in production environments.
- Established automated testing and deployment procedures for machine learning and deep learning models through the implementation of CI/CD pipelines, incorporating multi-stage pipelines to guarantee thorough validation of the developed models.
- Developed an in-house Model Caching algorithm, which reduced the scale-up time from 15-20 minutes to just 3-4 seconds.

Tata Consultancy Services AI / ML Developer

Hyderabad, India (Jun 2021 - Apr 2023)

- Selected into TCS Rapid Labs Cohort, an elite R&D team focused on cutting-edge technologies including AI and Robotics.
- Designed and developed NLP-based, complex proofs-of-concept (POCs) within three months, encompassing core AI algorithms, backend, and frontend components.
- Developed an algorithm to remove and identify complex repeated data as part of the data-cleaning process, improving efficiency by 20%

Leadership Experience

Upjao Agrotech

• Prepared proposals and secured partnerships with Nvidia and Microsoft Azure Founders Hub, resulting in over \$200,000 credits in AWS and Azure cloud, enabling significant cost savings for the company.

- Led and mentored a team of over six engineers in the development & deployment of computer vision models in web application servers, and edge servers ensuring scalability and reliability.
- Designed new features with a focus on scalability and cost efficiency, collaborating with cross-functional teams to ensure on-time, bug-free releases.
- Spearheaded the development and implementation of an in-house Serverless Inference and Deployment Platform, streamlining the management, version control, and deployment of diverse AI models (computer vision, NLP, multi-modal). This platform enabled the creation of complex inference pipelines with parallel execution capabilities, optimizing resource utilization, enhancing performance, and maintaining minimal latency during multiple inference calls.
- Part of the Startup core team, setup the initial infra and the designed the architecture from scratch.

Tata Consultancy Services

- Led a team of five engineers to develop multiple proof-of-concept (POC) solutions from scratch.
- Architected and implemented cloud infrastructure, including high-performance computing (HPC) systems, to support product development and deployment.
- Communicated and collaborated effectively with senior leadership and key stakeholders to present proof-of-concept (POC) solutions, highlighting their viability, market value, and customer demand.
- Managed the full lifecycle of POCs, from planning & design to development & execution, ensuring on-time, delivery within budget.

Projects

Image Super Sampling | Python, PyTorch, OpenCV, CUDA

- Implemented a Deep Learning (DL) Model grounded in the **Super Resolution Generative Adversarial Network (SRGAN) research paper**, achieving notable success in upscaling a 720p movie to a high-resolution 4K format.
- Optimized inference memory usage, reducing GPU memory consumption by 40% compared to baseline.
- Enabled efficient processing of large videos without encountering OOM errors.
- Implemented dynamic memory allocation mechanisms to seamlessly transfer data between CPU and GPU memory during inference.

Pot-Hole Detection | Python, PyTorch, Fastai, OpenCV, Scikit-Learn, Albumentations

- Compiled a dataset featuring images with annotated potholes in PascalVOC and COCO formats, predominantly sourced from the
- Kaggle public datasets.
- Employed advanced data augmentation methods, including cropping, flipping, rotation, and noise addition, leveraging the
- Albumentations library to generate semi-synthetic data for training a deep learning model.
- The model, built on the ResNet50 backbone with a Retina-Net-based architecture for object detection, attained a commendable mean Average Precision (mAP) exceeding 0.85 at a 0.95 Intersection over Union (IoU).

Age Prediction using Deep Learning | Python, TensorFlow, OpenCV, Keras, Flask, CUDA

- Engineered a ResNet50-based model for discerning the age of a human face, leveraging the Wiki CelebFace dataset to train the system effectively.
- Executed meticulous data cleaning procedures to eliminate undesirable and unreliable data, enhancing the dataset's quality for robust model training.
- Established a Flask Server and utilized NVIDIA's Triton Inference Server for deployment. Conducted stress testing on a single GPU node to ensure
 efficient handling of parallel requests.

Real-Time Noise Cancellation in Audio Signals using Deep Learning | Python, PyTorch, Torchaudio, Librosa

- Utilized Mozilla's Common Voice Dataset for clean speech and the UrbanSound8k dataset as real-life noise to develop an algorithm employing Short-Time Fourier Transform (STFT) for intelligent mixing of the two, resulting in a noise-added speech signal.
- Implemented a Wave-UNet-based DL model, incorporating One Cycle Learning Rate (LR) to expedite training and achieve a global minimum faster. The trained model demonstrated impressive results, yielding an MSE loss of approximately 0.0002, while the noise-added signal exhibited an MSE close to 0.1 compared to the noiseless signal.

Drone (Quadcopter) | Pixhawk, BLDCs, F450 drone frame, 40 Amp ESCs, Telemetry device, 6200 mAh battery, GPS & Compass Module, Altimeter

- Acquired an in-depth understanding of key components, such as brushless motors and ESCs, essential for enhancing the flight time and telemetry range
 of quadcopters.
- Utilized the Pixhawk open-source board, renowned for autonomous vehicles, as a foundational framework to construct a highly capable quadcopter with advanced functionalities.
- Designed and constructed a quadcopter that could fly higher than a seven-story building, incorporating a power distribution board, ESCs, brushless motors, and a Pixhawk control board.
- Successfully configured the Pixhawk control board to achieve a flying range of 2.8 kilometres, constant telemetry input to the ground control station, and a flight time of 20 minutes (6200mAh battery) with a payload capacity of 6 kilograms.
- A few features of the drone: Altitude Hold, RTL (Return to Land).

Autonomous Drone Navigation with Stereo SLAM | Python, ROS 2, ArduPilot, C++, ORB-SLAM3, RTAB-Map

- Developed an autonomous drone system equipped with **custom-built stereo cameras** using Raspberry Pi cameras, including manual camera calibration for precise depth perception.
- Implemented Stereo Visual-Inertial SLAM using ORB-SLAM3/RTAB-Map for real-time 3D mapping and navigation in GPS-denied environments.

- Utilized the
- Integrated the drone's sensors, compute board (Jetson Orin Nano), and flight controller (Pixhawk) using ROS 2, enabling communication and coordination between modules
- Developed and tested the system in a SLAM-capable simulation environment before deploying it on a real drone, focusing on mapping accuracy and localization.
- Addressed challenges of autonomous navigation in complex indoor and outdoor spaces, enabling the drone to operate safely and independently.
- Emphasized risk management through drone safety training, careful handling of electronic components, and maintaining consistency across software versions.

Real-Time Image-Based Visual Servoing (IBVS) for Robotic Arm Control | Python, ROS, OpenCV, PyTorch, Stereo Camera

- Engineered a custom stereo camera system utilizing Raspberry Pi cameras, performing comprehensive camera calibration and stereo rectification to determine intrinsic, extrinsic, and baseline parameters.
- Generated 3D point clouds and depth maps from 2D disparity maps leveraging the Open3D library.
- Implemented the "Stereo Anything" research paper for disparity map generation.
- Optimized the disparity map generation model using TensorRT, achieving real-time performance with inference times under 5 milliseconds.
- Integrated the YOLOv8 segmentation model to delineate object boundaries and subsequently estimated the distance between the robotic arm and the target object using the generated depth maps..
- Developed and deployed an Image-Based Visual Servoing (IBVS) control system for a robotic arm, enabling precise object grasping and manipulation.
- Enabled dynamic, real-time adjustment of the robotic arm's position and orientation based on visual feedback, significantly enhancing its object handling and relocation accuracy.

Line Following Rover | Arduino microcontroller, Pololu OTR-8RC, Motor drivers, Motors

• The **color detection sensor** (Pololu QTR-8RC) is used to detect the color of the line on the ground. The **Arduino microcontroller** reads the output of the color detection sensors and sends signals to the motor drivers to control the motors. The motor drivers then control the motors to move the rover along the color.

Awards, Achievements & Extra Curriculars

- Awarded Best Team Award in the TCS Rapid Labs Cohort, demonstrating exceptional technical and collaborative skills.
- Invited to serve as a **juror on the 2023 LaElevitia Hackathon Event**, attended by over 80 students, showcasing technical expertise and leadership potential.
- Core member of the University's Innovation Centre's LaElevitia festival, hosting multiple events and demonstrating organizational skills.
- Silver Medal in Soccer inter-school competition.
- Organizer and Mentor in Innovation Centre Club.
- Actively involved and organized AI & robotics education and outreach programs, showcasing robotics projects at inter-university events, organizing workshops, and mentoring students

Publications & Patents

- Kumar, Ch Praveen, K. Praveen Kumar, KSS Vamsi Krishna, and T. Shwetha. "Noise Cancellation and Speech Enhancement Using Multi-Layer Convolutional Neural Network." Design Engineering (2021): 921-926.
- System for Quality Assessment of Agricultural Product(436541)
- A method and system for encoding and decoding the data by using markers (420903)
- An Adjustable Apparatus for Uniform Image Acquisition. (Provisional 202221022993)
- Generic Classification using Very Less Data (filed)
- Cattle Identification using Face Recognition. (filed)

Certifications

• Deep Learning Specialization, Convolutional Neural Networks, Sequence Models, Improving Deep Neural Networks: Hyperparameter Tuning, Regularization and Optimization, Structuring Machine Learning Projects