Functional Programming

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Sjaak Smetsers

Lists Lecture 3

Outline

- List notation
- Compositional programming
- Case study: DNA analysis
- List constructors
- List design pattern
- Some list operations
- List comprehensions

$$(:)::a\rightarrow [a]\rightarrow [a]$$

List notation

 lists are central to functional programming (cf LISP!) • enclosed in square brackets, comma-separated: [1,2,3], [] variable-length sequences of elements of the same type • the type of lists with elements of type T is [T] • strings are just lists of characters: ['T','y','r','i','o','n'] type String = [Char] but with special syntax "Tyrion" • list elements can be any type: [1,2,3] :: [Integer] [[1,2],[],[3]]:: [[Integer]] $[(+),(*)]::[Integer \rightarrow Integer \rightarrow Integer]$ $[(/2),(+(-2))]::[Integer \rightarrow Integer]$

Some library functions

```
    exploring the library Data.List

     import Data.List
• see also https://www.haskell.org/hoogle/
• length :: [a] → Int e.g.
 length [1,2,3] = 3
• reverse :: [a] \rightarrow [a] e.g.
 reverse "cersei" = "iesrec"
• concat :: [[a]] \rightarrow [a] e.g.
 concat [[1,2],[3]] = [1,2,3]
• map :: (a \rightarrow b) \rightarrow [a] \rightarrow [b] e.g.
 map (+1) [1,2,3] = [2,3,4]
• filter :: (a \rightarrow Bool) \rightarrow [a] \rightarrow [a] e.g.
 filter (< 6) [2,7,6,5]=[2,5]
```

More library functions

```
• lines :: String → [String] e.g.
 lines "a\nbc\nd" = ["a","bc","d"]
•unlines :: [String] → String e.g.
 unlines ["a","bc","d"] = "a\nbc\nd\n"
•tails :: [a] \rightarrow [[a]] e.g.
 tails "arya" = ["arya", "rya", "ya", "a", ""]
• take :: Int\rightarrow[a]\rightarrow[a] e.g.
 take 3 "ramsay bolton" = "ram"
• sort :: (Ord a)\Longrightarrow[a]\longrightarrow[a] e.g.
 sort "daenerys" = "adeenrsy"
• group :: (Eq a)\Longrightarrow[a]\longrightarrow[[a]] e.g.
 group "joffrey" = ["j","o","ff","r","e","y"]
• and many more . . .
```

How to solve it?

- write down the type (what's the input?, what's the output?)
- can you solve it using existing vocabulary?
- use function application
- some exercises: given a string (a list of characters)
 - remove newlines
 - count the number of lines
 - flip text upside down
 - flip text from left to right
 - determine the list of all segments

```
lines :: String\rightarrow[String]
unlines :: [String]\rightarrowString
tails :: [a]\rightarrow[[a]]
take :: Int\rightarrow[a]\rightarrow[a]
sort :: (Ord a)\Rightarrow[a]\rightarrow[a]
group :: (Eq a)\Rightarrow[a]\rightarrow[[a]]
reverse :: [a]\rightarrow[a]
concat :: [[a]]\rightarrow[a]
map :: (a\rightarrowb)\rightarrow([a]\rightarrow[b])
```

Solutions

 remove newlines unwrap :: String→String unwrap s = concat (lines s) • count the number of lines countLines :: String→Int countLines s = length (lines s) flip text upside down upsideDown :: String→String upsideDown s = unlines (reverse (lines s)) flip text from left to right leftRight :: String→String leftRight s = unlines (map reverse (lines s))

Solutions continued

determine the list of all prefixes (actually, also defined in the library:
 inits)

```
suffixes, prefixes :: String→[String]
suffixes s = tails s
prefixes s = map reverse (tails (reverse s))
```

determine the list of all segments

```
segments :: String→[String]
segments s = concat (map prefixes (suffixes s))
```

Case study: DNA analysis

You are working on the evolutionary history of rodents. To this end you analyse the genome of various species, considering genome size, proportions of non-repetitive DNA, and repetitive DNA.

In particular, you are interested in finding repeated segments of length m in a DNA sequence of length n.

• • •

Think big

representation of DNA data

```
data Base = A | C | G | T
    deriving (Eq,Ord,Show)

type DNA = [Base]
dna :: DNA
dna = [A,T,G,T,A,A,A,G,G,G,T,C,C,A,A,T,G,A]
```

- think in terms of entire lists, not individual list elements
- think in terms of transformations
- algorithmic idea:
 - step 1: generate all m-segments
 - step 2: identify repeated m-segments

Step 1: generate all m-segments (m = 3)

```
ATGTAAAGGGTCCAATGA
↓ tails
  [ATGTAAAGGGTCCAATGA, TGTAAAGGGTCCAATGA,
   CCAATGA, CAATGA, AATGA, ATGA, TGA, GA, A, ]
TCC, CCA, CAA, AAT, ATG, TGA, GA, A, ]
```

Step 2: identify repeated m-segments

```
TCC, CCA, CAA, AAT, ATG, TGA, GA, A, ]

    sort

   [,A,AAA,AAG,AAT,AGG,ATG,ATG,CAA,CCA,GA,
     GGG, GGT, GTA, GTC, TAA, TCC, TGA, TGT]
[[ ],[A],[AAA],[AAG],[AAT],[AGG],[ATG,ATG],[CAA],
    [CCA], [GA], [GGG], [GGT], [GTA], [GTC], [TAA],
    [TCC], [TGA], [TGT]]

    filter (\s -> length s > 1)

   [[ATG,ATG]]
```

Solution

chain transformations

```
repeatedSegments :: Int→DNA→[[DNA]]
  repeatedSegments m dna
  = filter (x \rightarrow length x > 1) (group (sort (map (take m) (tails dna))))
• using composition (more in week 5)
                             (g \circ f) x = g (f x)
  repeatedSegments :: Int→DNA→[[DNA]]
  repeatedSegments m
  = filter (x \rightarrow length x > 1) \circ group \circ sort \circ map (take m) \circ tails

    transformational programming at work
```

List constructors

- a list is either
 - empty, written []
 - or consists of an element x followed by a list xs, written x : xs
- every (finite) list can be built up from [] using:
- •e.g. [1,2,3] = 1 : (2 : (3 : [])) = 1 : 2 : 3 : []
- [] and : are called *constructors*

Type of list constructors

and ([]:[]):[]?

• nil: the empty list

[]::[a]
• cons: function for prefixing an element onto a list
(:):: a→[a]→[a]
•[] and: are polymorphic!
• puzzle: is []:[] well-typed? what's the type? what about []:([]:[])

Pattern matching

- to define a function over lists, it suffices to consider the two cases []
 and:
- e.g. to test if list is empty

```
null :: [a] \rightarrow Bool

null [] = True

null (\_:\_) = False
```

- (subtle: why is this different from (==[])?)
- e.g. to return first element of non-empty list

```
head :: [a] \rightarrow a
head (x:) = x
```

Case analysis

• cases can also be analysed using a *case-expression*

```
null :: [a]\rightarrowBool
null xs = case xs of
[] \rightarrow True
(_:_) \rightarrow False
```

 declaration style: equations using patterns; expression style: caseexpression using patterns

Recursive definitions

- definitions by pattern-matching can be recursive too
- natural thing to do as the type is also recursively defined
- eg sum of a list of integers

```
sum :: [Integer] → Integer
sum [] = 0
sum (x:xs) = x + sum xs
```

• eg length of a list of elements

```
length :: [a] \rightarrow Int
length [] = 0
length (_:xs) = 1 + length xs
```

Computation = reduction

```
[2,3,4] = 2 : 3 : 4 : []
```

```
sum :: [Integer] → Integer
sum [] = 0
sum (x:xs) = x + sum xs
```

```
sum [2,3,4]
= 2 + sum [3,4]
= 2 + (3 + sum [4])
= 2 + (3 + (4 + sum []))
= 2 + (3 + (4 + 0))
= 2 + (3 + 4)
= 2 + 7
```

List design pattern

- remember: every type comes with a pattern of definition
- task: define a function $f :: [P] \rightarrow S$
- step 1: solve the problem for the empty list

- step 2: solve the problem for non-empty lists;
- assume that you already have the solution for xs at hand; extend the intermediate solution to a solution for x:xs

- you have to program only a step
- put on your problem-solving glasses

Some list operations

```
solution for xs
• append: [1,2,3] ++ [4,5] = [1,2,3,4,5]
   (++) :: [a] \rightarrow [a] \rightarrow [a]
   [] ++ ys = ys
   (x:xs) ++ ys = x:(xs ++ ys)
• concatenation: concat [[1,2],[],[3]] = [1,2,3]
   concat :: [[a]] \rightarrow [a]
   concat [] = []
   concat (xs:xss) = xs ++ concat xss
• reverse: reverse [1,2,3] = [3,2,1]
   reverse :: [a] \rightarrow [a]
   reverse [] = []
   reverse (x:xs) = reverse xs ++ [x]
```

Computation = reduction

```
[1,2,3] = 1 : 2 : 3 : []
```

```
(++) :: [a] \rightarrow [a] \rightarrow [a]

[] ++ ys = ys

(x:xs) ++ ys = x:(xs ++ ys)
```

```
  \begin{bmatrix}
    1,2,3 \\
    ++ [4,5]
  \end{bmatrix}
  = 1:([2,3] ++ [4,5])
  = 1:(2:([3] ++ [4,5]))
  = 1:(2:(3:([] ++ [4,5])))
  = 1:(2:(3:([4,5])))
  = [1,2,3,4,5]
```

More list operations

```
• is a list ordered?
  ordered :: (Ord a) \Rightarrow [a] \rightarrow Bool
  ordered [] = True
  ordered [ ] = True
  ordered (x1:x2:xs) = x1 \le x2 \&\& ordered (x2:xs)
 we distinguish three cases
zip :: [a] \rightarrow [b] \rightarrow [(a,b)]
  zip [] (_:_) = []
  zip(:)[] = []
  zip(x:xs)(y:ys) = (x,y):zip xs ys
 we pattern match on both arguments
```

List comprehensions

- two useful operators on lists: map and filter
- list comprehensions provide a convenient syntax for expressions involving map, filter, and concat
- useful for constructing new lists from existing lists

Map

- applies given function to every element of given list
- •eg map square [1,2,3] = [1,4,9]
- •eg map succ "HAL" = "IBM"
- definition

```
map :: (a \rightarrow b) \rightarrow [a] \rightarrow [b]
map f [] = []
map f (x:xs) = f x:map f xs
```

•eg sum (map square [1..10])

Computation = reduction

```
even :: Int \rightarrow Bool
```

```
map :: (a \rightarrow b) \rightarrow [a] \rightarrow [b]

map f [] = []

map f (x:xs) = f x:map f xs
```

```
map_even [1,2,3,4]
= even 1:map even [2,3,4]
= False: map even [2,3,4]
= False: even 2:map even [3,4]
= False:True:map even [3,4]
= False:True:even 3:map even [4]
= False:True:False:map even [4]
= False:True:False:<a href="mailto:even 4:map">even []</a>
= False:True:False:True:map even []
= False:True:False:True:[]
= [False,True,False,True]
```

Filter

- returns sub-list of the argument whose elements satisfy given predicate
- •eg filter isDigit "more4u2say" = "42"
- •eg (sum map square filter odd) [1..5] = 35
- definition

List comprehensions

- special convenient syntax for list-generating expressions
- Map: alter every element x from xs

```
[ ... x ... | x \leftarrow xs ]
```

Filter: select element x from xs with predicate pred

```
[ ... x ... | x \leftarrow xs, pred x ]
```

 Cartesian product: combine each element x from xs with each element y from ys (nested loops)

```
[ ... x ... y ... | x \leftarrow xs, y \leftarrow ys ]
```

• Example: sum [square $x \mid x \leftarrow [1..5]$, odd x]

Comprehensions

- formally, a comprehension $[e \mid Qs]$ for expression e and non-empty comma-separated sequence of qualifiers Qs
- qualifier may be
 - *generator* of the form $x \leftarrow xs$ or
 - guard i.e. a Boolean expression

Examples of comprehensions

```
    eg primes up to a given bound

   primes, divisors :: Integer→[Integer]
   primes m = [n \mid n \leftarrow [1..m], \text{ divisors } n == [1,n]]
   divisors n = [d \mid d \leftarrow [1..n], n \mod d == 0]
• eg database query
   overdue =
      [(name,addr) | (key,name,addr) ← names,
                        (key',date) ← invoices, key == key',
                        date < today]</pre>
• eg Quicksort
   quicksort :: (Ord a) \Rightarrow [a] \rightarrow [a]
   quicksort [] = []
   quicksort (x:xs) = quicksort [a | a \leftarrow xs, a < x]
                            ++ [X] ++
                         quicksort [a | a \leftarrow xs, x \leq a]
```

Another point of view

- list comprehension is 'really' a form of nested loop
- •eg [f b | a \leftarrow x, b \leftarrow g a, p b] is related to

```
List<Integer> res = new LinkedList<>();
for ( int a : x ) {
   for ( int b: g(a) ) {
     if ( p(b) ) {
       res.add(f(b));
     }
   }
}
return res;
```

Zip

- traversing two lists xs, ys simultaneously: combine each element x from xs pairwise with element y from ys
- example: define a function odds that returns all elements of the input lists that are located at odd positions.
- eg:
 - patterns are allowed
 - odds [1,2,3,4,5] = [1,3,5]
 - odds "Stannis Baratheon" = "SansBrten"
- Only basic/library functions and/or list comprehensions,
- Solution: odds $l = [x | (i,x) \leftarrow zip [1..] l$, odd i]
 In general: $[...x...y... | (x,y) \leftarrow zip xs ys]$

Summary: How to solve it?

- write down the type (what's the input?, what's the output?)
- can you solve the problem using existing vocabulary?
- if not, define new vocabulary
- use the list design pattern
 - remember: you only have to solve a step
- can you solve the step using existing vocabulary?
- if not, define new vocabulary (identify a sub-problem)
- solve the sub-problem in the same manner

