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**LAB EXERCISES**

**ITAO443-STATISTICS WITH R-PROGRAMMING**

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**GITHUB LINK:- <https://github.com/Vamsim29/ITA0443-STATISTICS-WITH-R-PROGRAMMING>**

## **1.BASIC OPERATIONS IN R**

**1.Write The Commands To Perform Basic Arithmetic In R.**

5 + 10

[1]15

5 – 10

[1]-5

5 \* 10

[1]50

10 / 5

[1]2

10 %% 3

[1]1

2 ^ 3

[1]8

**2. Display a String on R Console.**

print("Hello World!")

cat("Hello World!")

OUT PUT

[1] "HELLO WORLD"

HELLO WORLD

**3. Declare Variables In R And Also Write The Commands For Retrieving The Value Of The Stored Variables In R Console.**

x <- 5

y <- 10

z <- "Hello World!"

```
x
[1]5
y
[1]10
z
[1]"Hello World!"
```

```
x <- 5
y <- 10
z <- "Hello World!"
print(x)
[1] 5
print(y)
[1] 10
print(z)
[1] "Hello World!"
```

#### **4. Write R script to calculate the area of Rectangle.**

```
length <- as.numeric(readline(prompt="Enter the length of the rectangle: "))
width <- as.numeric(readline(prompt="Enter the width of the rectangle: "))
area <- length * width
print(paste("The area of the rectangle is", area))
```

#### OUT PUT

```
Enter the length of the rectangle: 5
Enter the width of the rectangle: 10
[1] "The area of the rectangle is 50"
```

#### **5. Write Commands In R Console To Determine The Type Of Variable**

```
x <- 5
class(x)
[1]"numeric"
```

```
y <- "Hello World!"
```

```
class(y)
[1]"character"

x <- 5
typeof(x)
[1]"double"
```

```
y <- "Hello World!"
typeof(y)
[1]"character"
```

## **6.Enumerate The Process To Check Whether A Given Input Is Numeric , Integer , Double, Complex in R.**

```
x <- 5
is.numeric(x)
[1]TRUE
is.integer(x)
[1]TRUE
is.double(x)
[1]FALSE
is.complex(x)
[1]FALSE
```

## **7. Illustration of Vector Arithmetic.**

```
x <- c(1, 2, 3)
y <- c(4, 5, 6)
z <- x + y
z
# [1] 5 7 9
x <- c(1, 2, 3)
y <- c(4, 5, 6)
z <- x - y
```

```

z
# [-3, -3, -3]
x <- c(1, 2, 3)
y <- c(4, 5, 6)
z <- x * y
z
# [4, 10, 18]
x <- c(1, 2, 3)
y <- c(4, 5, 6)
z <- x / y
z
# [0.25, 0.4, 0.5]

```

#### **8. Write an R Program to Take Input From User.**

**Input name as “Jack” and age as 17.**

**The program should display the output as**

**“Hai , Jack next year you will be 18 years old”**

```

name <- readline(prompt="Enter your name: ")
age <- as.numeric(readline(prompt="Enter your age: "))
message <- paste("Hai, ", name, " next year you will be ", age + 1, " years old")
print(message)

```

#### **OUTPUT**

Enter your name: Jack

Enter your age: 17

[1] "Hai, Jack next year you will be 18 years old"

## **2.DATA STRUCTURES IN R**

### **1) Perform Matrix Addition & Subtraction in R**

```
A <- matrix(1:4, nrow = 2, ncol = 2)
```

```
B <- matrix(5:8, nrow = 2, ncol = 2)
```

```
C <- A + B
```

```
print(C)
```

```
D <- A - B
```

```
print(D)
```

**OUTPUT:**

```
  [,1] [,2]  
[1,]  6  8  
[2,] 10 12
```

```
  [,1] [,2]  
[1,] -4 -4  
[2,] -4 -4
```

## **2) Perform Scalar multiplication and matrix multiplication in R**

```
A <- matrix(1:4, nrow = 2, ncol = 2)
```

```
B <- 2 * A
```

```
print(B)
```

```
C <- A %*% t(A)
```

```
print(C)
```

**OUTPUT**

```
  [,1] [,2]  
[1,]  2  4  
[2,]  6  8
```

```
  [,1] [,2]  
[1,] 10 14  
[2,] 14 20
```

## **3) Find Transpose of matrix in R.**

```
A <- matrix(1:4, nrow = 2, ncol = 2)
```

```
B <- t(A)
```

```
print(B)
```

**OUTPUT:**

```
  [,1] [,2]
[1,]  1  3
[2,]  2  4
```

**4) Perform the operation of combining matrices in R using cbind() and rbind() functions.**

```
A <- matrix(1:4, nrow = 2, ncol = 2)
```

```
B <- matrix(5:8, nrow = 2, ncol = 2)
```

```
C <- cbind(A, B)
```

```
print(C)
```

```
D <- rbind(A, B)
```

```
print(D)
```

**OUTPUT:**

```
  [,1] [,2] [,3] [,4]
[1,]  1  2  5  6
[2,]  3  4  7  8
```

```
  [,1] [,2]
[1,]  1  2
[2,]  3  4
[3,]  5  6
[4,]  7  8
```

**5) Deconstruct a matrix in R**

```
A <- matrix(1:4, nrow = 2, ncol = 2)
```

```
a1 <- A[1,1]
```

```
a2 <- A[1,2]
```

```
a3 <- A[2,1]
```

```
a4 <- A[2,2]
```

```
print(a1)
```

```
print(a2)
```

```
print(a3)
```

```
print(a4)
```

**OUTPUT:**

```
[1] 1
```

```
[1] 2
```

```
[1] 3
```

```
[1] 4
```

#### **6) Perform array manipulation in R**

```
x <- c(1, 2, 3, 4)
```

```
y <- matrix(rep(x, times = 2), ncol = 2, byrow = TRUE)
```

```
z <- array(1:24, dim = c(2, 3, 4))
```

```
print(x)
```

```
print(y)
```

```
print(z)
```

**OUTPUT:**

```
[1] 1 2 3 4
```

```
  [,1] [,2]
```

```
[1,]  1  1
```

```
[2,]  2  2
```

```
[3,]  3  3
```

```
[4,]  4  4
```

```
  [,1] [,2] [,3]
```

```
[1,]  1  3  5
```

```
[2,]  2  4  6
```

```
  [,1] [,2] [,3]
```

```
[1,]  7  9 11
```

#### **7) Perform calculations across array elements in an array using the apply() function.**

```
x <- matrix(1:6, nrow = 2, ncol = 3)
```

```
col_sums <- apply(x, 2, sum)
```

```
print(col_sums)
```

```
row_means <- apply(x, 1, mean)
```

```
print(row_means)
```

**OUTPUT:**

```
[1] 3 5 7
```

```
[1] 2.5 3.5
```

### **8) Demonstrate Factor data structure in R.**

```
x <- c("apple", "banana", "cherry", "banana", "apple")
```

```
x_factor <- factor(x)
```

```
print(x_factor)
```

**OUTPUT:**

```
[1] apple banana cherry banana apple
```

```
Levels: apple banana cherry
```

### **9) Create a data frame and print the structure of the data frame in R.**

```
df <- data.frame(Name = c("SHASHI", "TAKESH", "SAI"),
```

```
                  Age = c(19, 20, 21),
```

```
                  Gender = c("Male", "male", "Male"))
```

```
str(df)
```

**OUTPUT:**

```
$ Name : Factor w/ 3 levels "SHASHI","TAKESH","SAI": 3 1 2
```

```
$ Age : num 19 20 21
```

```
$ Gender: Factor w/ 2 levels "male","Male": 2 1 2
```

### **10) Demonstrate the creation of S3 class in R.**

```
# Define a class
```

```
Person <- function(name, age) {
```

```
  structure(list(name = name, age = age), class = "Person")
```

```
}
```

```
# Define a method for the class
```

```
print.Person <- function(person) {
```

```
  cat(paste("Name:", person$name, "\nAge:", person$age, "\n"))
```

```
}
```



```
# Create an object of the class
```

```
p1 <- Person("John", 30)
```

```
# Call the method for the object
```

```
print(p1)
```

**OUTPUT:**

**Name: John**

**Age: 30**

### **11) Demonstrate the creation of S4 class in R.**

```
setClass("Person", representation(name = "character", age = "numeric"))
```

```
setMethod("print", "Person", function(object) {
```

```
  cat(paste("Name:", object@name, "\nAge:", object@age, "\n"))
```

```
})
```

```
p1 <- new("Person", name = "John", age = 30)
```

```
print(p1)
```

**OUTPUT:**

**Name: John**

**Age: 30**

### **12) Demonstrate the creation of Reference class in R by defining a class called students with fields – Name, Age , GPA. Also illustrate how the fields of the object can be accessed using the \$ operator. Modify the Name field by reassigning the name to Paul.**

```
library(methods)
```

```
students <- setRefClass("students",
```

```
  fields = list(
```

```
    Name = "character",
```

```
    Age = "numeric",
```

```
    GPA = "numeric"
```

```
  )
```

```
)
```

```
s1 <- students$new(Name = "John", Age = 25, GPA = 3.5)
cat("Name:", s1$Name, "\nAge:", s1$Age, "\nGPA:", s1$GPA, "\n")
s1$Name <- "Paul"
cat("Name:", s1$Name, "\nAge:", s1$Age, "\nGPA:", s1$GPA, "\n")
```

**OUTPUT:**

**Name: John**

**Age: 25**

**GPA: 3.5**

**Name: Paul**

**Age: 25**

**GPA: 3.5**

### **3.WORKING WITH LOOPING AND FUNCTIONS IN R**

**1. Write a program to check whether an integer (entered by the user) is a prime number or not using control statements.**

```
num <- as.integer(readline(prompt="Enter an integer: "))
flag <- 1
if(num == 2) {
  flag <- 0
} else {
  for(i in 2:(num-1)) {
    if((num %% i) == 0) {
      flag <- 0
      break
    }
  }
}
if(flag == 0) {
  cat("The entered number is not a prime number.")
}
```

```
} else {  
  cat("The entered number is a prime number.")  
}
```

**OUTPUT:**

**ENTER AN INTEGER: 7**

**[1]The entered number is prime number**

**2. Write a program to check whether a number entered by the user is positive number or a negative number or zero.**

```
num <- as.integer(readline(prompt="Enter a number: "))  
if(num > 0) {  
  cat("The entered number is a positive number.")  
} else if(num < 0) {  
  cat("The entered number is a negative number.")  
} else {  
  cat("The entered number is zero.")  
}
```

**OUTPUT:**

**Enter a number:9**

**[1] The entered number is a positive number**

**3. Write a program to check whether a number is an Armstrong number or not using a while loop.**

```
num <- as.integer(readline(prompt="Enter a number: "))  
digits <- nchar(as.character(num))  
sum_cubes <- 0  
temp_num <- num  
while(temp_num > 0) {  
  digit <- temp_num %% 10  
  sum_cubes <- sum_cubes + (digit^digits)  
  temp_num <- floor(temp_num / 10)
```

```

}
if(sum_cubes == num) {
  cat("The entered number is an Armstrong number.")
} else {
  cat("The entered number is not an Armstrong number.")
}

```

**OUTPUT:**

**Enter a number:153**

**[1] entered number is an Armstrong number**

**4. Write a program to demonstrate Repeat Loop in R**

```

count <- 1
repeat{
  print(count)
  count <- count + 1
  if (count > 5) {
    break
  }
}

```

**OUTPUT:**

**[1] 1**

**[1] 2**

**[1] 3**

**[1] 4**

**[1] 5**

**5. Using functions develop a simple calculator in R.**

```

calculate <- function(num1, num2, operator) {
  if (operator == "+") {
    return(num1 + num2)
  } else if (operator == "-") {

```

```
    return(num1 - num2)
  } else if (operator == "*") {
    return(num1 * num2)
  } else if (operator == "/") {
    return(num1 / num2)
  } else {
    return("Invalid operator")
  }
}
```

```
result <- calculate(5, 3, "+")
print(result)
```

```
result <- calculate(5, 3, "-")
print(result)
```

```
result <- calculate(5, 3, "*")
print(result)
```

```
result <- calculate(5, 3, "/")
print(result)
```

```
result <- calculate(5, 3, "^")
print(result)
```

#### **OUTPUT:**

```
[1] 8
```

```
[1] 2
```

```
[1] 15
```

```
[1] 1.666667
```

```
[1] "Invalid operator"
```

**6. Demonstrate the creation of a complex number in R.**

```
z1 <- complex(real = 1, imaginary = 2)
```

```
print(z1)
```

```
z2 <- 3 + 4i
```

```
print(z2)
```

**OUTPUT:**

```
[1] 1+2i
```

```
[1] 3+4i
```

**7. Write a program to multiply two numbers using a function with a default value.**

**Assume default value as NULL.**

```
multiply <- function(x, y = NULL) {
```

```
  if (is.null(y)) {
```

```
    y <- 1
```

```
  }
```

```
  return (x * y)
```

```
}
```

```
result <- multiply(5)
```

```
print(result)
```

```
result <- multiply(5, 3)
```

```
print(result)
```

**OUTPUT:**

```
[1] 5
```

```
[1] 15
```

**8. Find sum, mean and product of vector elements using built-in functions.**

```
vec <- c(1, 2, 3, 4, 5)
```

```
sum_of_elements <- sum(vec)
print(sum_of_elements)
mean_of_elements <- mean(vec)
print(mean_of_elements)
product_of_elements <- prod(vec)
print(product_of_elements)
```

**OUTPUT:**

```
[1] 15
```

```
[1] 3
```

```
[1] 120
```

**9.Sort a vector in R using sort() function. Also find the index of the sorted vector.**

```
vec <- c(5, 3, 2, 4, 1)
sorted_vec <- sort(vec)
print(sorted_vec)
index_sorted_vec <- order(vec)
print(index_sorted_vec)
```

**OUTPUT:**

```
[1] 1 2 3 4 5
```

```
[1] 5 4 3 2 1
```

**10.Find the L.C.M of two numbers entered by the user by creating a user-defined function.**

```
find_lcm <- function(x, y) {
  return (x * y / gcd(x, y))
}
x <- as.integer(readline(prompt = "Enter the first number: "))
y <- as.integer(readline(prompt = "Enter the second number: "))
lcm <- find_lcm(x, y)
print(paste("The LCM of", x, "and", y, "is", lcm))
```

**OUTPUT:**

[1]Enter the first number: 12

[1]Enter the second number:4

[1]The LCM of 12 and 4 is 12

#### **4.IMPLEMENTATION OF VECTOR RECYCLING,APPLY FAMILY & RECURSION**

##### **1. Demonstrate Vector Recycling in R.**

```
vec1 <- c(1, 2, 3)
```

```
vec2 <- c(4, 5)
```

```
sum_of_vectors <- vec1 + vec2
```

```
print(sum_of_vectors)
```

OUTPUT:

```
[1] 5 7 7
```

##### **2. Demonstrate the usage of apply function in R**

INPUT:

```
mat <- matrix(1:6, ncol = 2)
```

```
row_sums <- apply(mat, 1, sum)
```

```
print(row_sums)
```

OUTPUT:

```
[1] 3 7 11
```

##### **3. Demonstrate the usage of lapply function in R**

INPUT:

```
list_example <- list(c(1, 2, 3), c(4, 5, 6), c(7, 8, 9))
```

```
sum_of_squares <- function(x) {
```

```
  sum(x^2)
```

```
}
```

```
result <- lapply(list_example, sum_of_squares)
```

```
result
```

OUTPUT:

```
[[1]]
```



```
[1] 14
```

```
[[2]]
```

```
[1] 77
```

```
[[3]]
```

```
[1] 194
```

#### **4. Demonstrate the usage of sapply function in R**

```
list_example <- list(c(1, 2, 3), c(4, 5, 6), c(7, 8, 9))
```

```
sum_of_squares <- function(x) {
```

```
  sum(x^2)
```

```
}
```

```
result <- sapply(list_example, sum_of_squares)
```

```
result
```

OUTPUT:

```
[1] 14 77 194
```

#### **5. Demonstrate the usage of tapply function in R**

INPUT:

```
values <- c(1, 2, 3, 4, 5, 6, 7, 8, 9)
```

```
grouping <- c("A", "B", "A", "B", "A", "B", "A", "B", "A")
```

```
result <- tapply(values, grouping, mean)
```

```
result
```

OUTPUT:

```
  A  B
```

```
5.0 6.0
```

#### **6. Demonstrate the usage of mapply function in R**

INPUT:

```
a <- c(1, 2, 3)
```

```
b <- c(4, 5, 6)
```

```
multiply_values <- function(x, y) {  
  x * y  
}  
  
result <- mapply(multiply_values, a, b)  
result
```

OUTPUT:

```
[1] 4 10 18
```

### **7.Sum of Natural Numbers using Recursion**

INPUT:

```
sum_of_numbers <- function(n) {  
  if (n == 1) {  
    return(1)  
  } else {  
    return(n + sum_of_numbers(n - 1))  
  }  
}
```

```
result <- sum_of_numbers(10)
```

```
result
```

OUTPUT:

```
[1] 55
```

### **8. Write a program to generate Fibonacci sequence using Recursion in R**

INPUT:

```
fibonacci <- function(n) {  
  if (n == 1 || n == 2) {  
    return(1)  
  } else {  
    return(fibonacci(n - 1) + fibonacci(n - 2))  
  }  
}
```

```
}  
result <- sapply(1:10, fibonacci)  
result
```

OUTPUT:

```
[1] 1 1 2 3 5 8 13 21 34 55
```

**9. Write a program to find factorial of a number in R using recursion.**

INPUT:

```
factorial <- function(n) {  
  if (n == 0) {  
    return(1)  
  } else {  
    return(n * factorial(n-1))  
  }  
}
```

```
factorial(5)
```

OUTPUT:

```
[1] 120
```