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Course code: CSA0389

Course name: Data Structure for  
Stack Overflow

Assignment = 01

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Describe the concept of Abstract data type (ADI) and how they differ from concrete data structures. Design an ADI for a stack and implement it using arrays and Linked lists in C. include operation like Push, Pop, Peak, is empty, is full and Peek.

Abstract datatypes:

An abstract data type (ADI) is a the original model that defines a set of operations and the semantics of these operation on a data structure without specifying how the data structure should be implemented. It provides a high level description of what operations can be performed on the data and what constraints apply to those operations.

Characteristics of ADIs:

- Operations: Define a set of operations that can be performed on the data structure.
- Semantics: Specifies the behaviour of each operation.
- Encapsulation: Hides the implementation details, focusing on the interface provided to the users.

ADI for stack.

A stack is a fundamental data structure that follows the Last In, First out [LIFO] principle. It supports the following operation.

Push: Adds an element to top of the stack.

Pop: Remove and returns the element from top of the stack.

Peek: Returns the element from the top of the stack without removing it.

is empty: checks if stack is empty.

is full: checks if stack is full.

Concrete Data Structure:

The implementations using arrays and

linked lists are specific ways of implementing the stack ADT in C.

How ADT differs concrete data structure:

ADT focuses on the operations and their behaviour, while concrete data structure focus on how those operations are realized using specific programming constructs arrays and linked lists.

Advantages of ADT:

By separating the ADT from its implementation you achieve modularity and reusability of structures in program. This separation allows for easier maintenance, code and abstraction of the complex operation.

# Implementation using Array:

```
#include <stdio.h>
```

```
define Max-size 100
```

```
type def struct {
```

```
int items [Max-size];
```

```
int top;
```

```
} stack Array;
```

```
int main() {
```

```
    stack Array stack;
```

```
    stack.top = -1;
```

```
    stack.item[++stack.top] = 10;
```

```
    stack.item[++stack.top] = 20;
```

```
    stack.item[++stack.top] = 30;
```

```
    if (stack.top != -1) {
```

```
        printf ("TOP element: %d/n", stack.item[stack.top]);
```

```
    } else {
```

```
        printf ("stack is empty"); }
```

```
    if (stack.top != -1) {
```

```
        printf ("Popped element %d/n", stack.item[stack.top-1]);
```

```
    } else {
```

```
        printf ("stack underflow! /n"); }
```

```
    if (stack.top != -1) {
```

```
        printf ("Popped element: %d/n", stack.item[stack.top-1]);
```

```
    } else {
```

```
        printf ("stack underflow: /n");
```

```
    }
```



```

if (stack.top != -1) {
    printf ("top element after pop: %d\n", stack
        [stack.top]);
}

```

```

} else {
    printf ("stack is empty!\n");
}
return 0;
}

```

implementation using linked list:

```

#include <stdio.h>

```

```

#include <stdlib.h>

```

```

typedef struct node {
    int data;

```

```

    struct node * next;

```

```

} node;

```

```

int main() {

```

```

    node * top = null;

```

```

    node * newnode = (node *) malloc (sizeof(node));

```

```

    if (newnode == null) {

```

```

        printf ("memory allocation\n");

```

```

        return;
    }

```

```

    newnode->data = 10;

```

```

    newnode->next = top;

```

```

    top = newnode;

```

```

    newnode = (node *) malloc (sizeof(node));

```

```

if (newnode == null) {
    printf("memory allocation failed \n");
    return 1;
}
new node → data = 10;
new node → next = top;
top = new node;
new node = (node*) malloc (size of (node));
if (new node == null) {
    printf("memory allocation failed \n");
    return 1;
}
new node → data = 30;
new node → next = top;
new = top;
if (top != null) {
    printf("top element: %d\n", top->data);
} else {
    printf("stack is empty: \n");
}
if (top != null) {
    node * temp = top;
    printf("Popped element: %d\n", temp->data);
}

```

top = top → next ;

free (temp);

} else {

printf ("stack underflow \n");

if (top != null) {

printf ("TOP element after POP = %d \n",  
data);

} else {

printf ("stack is empty \n");

}

while (top != null) {

node \*temp = top;

top = top → next;

free (temp);

} return 0; }

the university announced the selected candidate register number for placement training. The student xxx, reg no: 20142010, wishes to check whether his name is listed or not. The list is not sorted in any order. Identify the searching technique that can be applied and explain the searching steps with suitable. Pseudo code. list includes: 2014, 2015, 2014, 2023, 2014, 2011, 2014, 2017, 20142010, 20142056, 20142003.

Sol Linear Search:

Linear search works by checking each element in the list one by one until the desired element is found or the end of the list is reached. It's a simple searching technique that doesn't require any prior sorting of the data.

Steps for linear search:

- 1) Start from the first element.
- 2) Check if the current element is equal to the target element.
- 3) If the current element is not the target, move to next element in list.
- 4) Continue this process until either the target element is found or you reach the end of list.
- 5) If the target is found, return its position. If the end of the list is reached and the element has not been found, indicate the element is not present.



Procedure:

given the list

20142018, 20142033, 20142011, 20142010,

20142056, 20142002.

- i) Start at the first element of list.
- ii) compare '20142010' with ('20142018' (20142011, 20142011, '20142017', these not equal.
- iii) compare '20142010' with '20142010' they are equal.
- iv) the element '20142010' is found at fifth position in list.

code for linear search:

```
# include <stdio.h>
```

```
int main () {
```

```
int reg no[] = {20142018, 20142033,  
20142011, 20142017, 20142010,  
20142056, 20142002};
```

```
int target = 20142010;
```

```
int n = sizeof (reg no) / sizeof (reg no[0]);
```

```
int found = 0;
```

```
int i;
```

```
for (i = 0; i < n; i++) {
```

```
if (reg no[i] == target) {
```

```
printf ("Registration no. found at index,  
target i);
```

```
found = 1;
```

```
break;
```

```
}
```

```
if (!found) {
```

```
    print ("Registration no. not found  
in list in", target);
```

```
}  
return 0;
```

Explanation of code:

- i) The 'reg no' array contains the list of registration no.
- ii) target is the registration no we are searching for.
- iii) n is the total no. of element in array.
- iv) Iterate through each element in array.
- v) If the current element matches the target, print that the registration number is not found.

Output :

Registration number 20142010 found at  
index 4.

③ write Pseudocode for stack operation.

1) Initialize stack():

initializes necessary variable or structures to represent the stack

2) Push (element):

if Stack is full:

Print ("stack overflow")

else:

add element to the top of stack  
increment top pointer.

Pop():

if stack is empty:

Print ("stack underflow")

return null (or appropriate error value)

else:

remove and return elements from the top of stack decrement end pointer

④ Peek():

if stack is empty:

Print ("stack is empty")

return null (or appropriate error value)

else:

return element at the top of the stack (without removing it)

⑤ is empty():

return true if top is -1 (stack is empty)  
otherwise return false.

⑥ is full():

return true if top is equal to  
maxsize - 1 [stack is full] otherwise,  
return false.