What do I want to learn or understand better?

The user story I decided to tackle this sprint was basically performing some bug fixes in a JavaScript string, which allowed me to learn and understand JS which was my goal from last week's sprint. I'm pretty happy with that, and once again understanding JS wasn't as difficult as I initially expected. During our sprint planning Jan-Philipp roasted our way of merging our pull requests, and I'm glad we did because I now realize the mistake we made. Until now we merged all pull requests simply by using merge commit, which led to a lot of conflicts. However, this was never really a problem since the conflicts were easy to resolve, except for this week where we got a massive conflict which was really bothersome to tackle. Jan-Philipp taught us that we should create small pull requests often, let's say for every issue we resolve, instead of waiting until an entire user story is complete and create a massive pull request. He also told us about merge strategies and about rebase. I will look into this and hopefully get better at it moving on.

How can I help someone else, or the entire team, to learn something new?

Being active in group meetings and offering help at every opportunity I get. Writing comments, etc. This week however, I didn't really write any comments as my user story this sprint was centered around doing bug fixes. There ended up being a merge problem that didn't show up as a conflict (?), basically all my bug fixes were gone and another group member's work this week was also nowhere to be seen. I brought the attention upon this and suggested reverting that merge and resolving all issues before continuing.

What is my contribution towards the team's use of Scrum?

My contribution for this sprint, akin to previous weeks, has been attending all the group meetings and staying active in the discussions and sprint planning/review. There was a case where someone implemented things that weren't included in their user story which led to some confusion and merge problems, however it was nothing we couldn't handle. I just suggested that moving on we make sure to stay within our user stories as much as possible so that our work doesn't overlap.

• What is my contribution towards the team's deliveries?

This sprint I was working on the user story "As a user I want functioning buttons when selecting amount of products". Fixing the bug where increasing/decreasing the amount of products not yet added to the shopping cart was rather easy once I understood the JavaScript. Also fixing it so that the "add to cart button" doesn't always set the amount of items to 1 was no problem. The difficult part this week was understanding why the pdf would display double the items in the shopping cart when going back from the pdf and generating it again. It took a couple of hours but I was finally able to solve it with help from Isak who was done with his user story. Next week I'll try getting my user story done faster so that I can be ready to offer help to others who might need it (especially since next week is our last sprint and everything has to be done).