

MOH. ALFN THARIQ ISTIQLAL

4A/21104410046

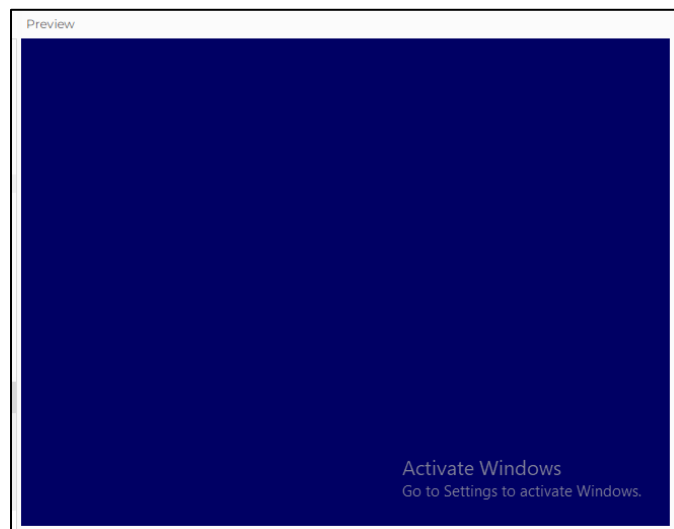
GRAFIKA KOMPUTER

TUGAS 1

Source code :

```
function setup() {  
  createCanvas(640, 480);  
}  
  
function draw() {  
  background(0,0,100);  
}
```

Output :



Gambar Output

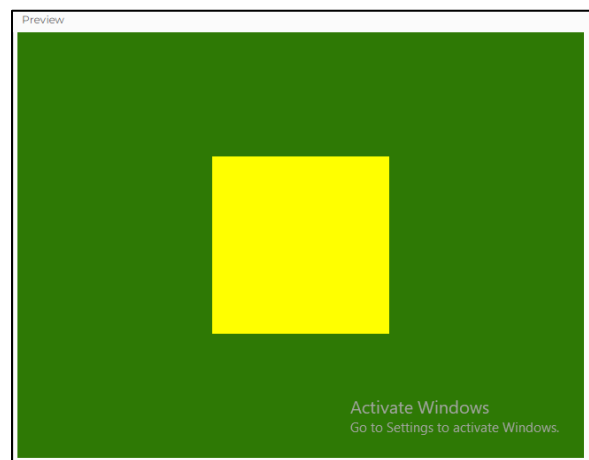
TUGAS 2

Source code :

```
function setup() {  
  createCanvas(640, 480);  
  background('rgb(46,121,5)');  
  noStroke();  
  fill('yellow');  
  rectMode(CENTER);  
  rect(width/2, height/2, 200, 200); // menggambar persegi pada posisi tengah-tengah canvas  
}
```

```
function draw() {  
  // Tambahkan kode animasi atau interaksi di sini jika diperlukan  
}
```

Output :



Gambar Output