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# **CA6000 Applied AI Programming**



# Built-in Data Structure in Python

# Python Data Type Collections

For more complex requirement, four built-in **data structures** are provided in the Python programming language

- allow **storing of multiple data and data types in a SINGLE variable**

1. **List** - a collection which is ordered and changeable.  
Allows duplicate members.
2. **Tuple** - a collection which is ordered and unchangeable.  
Allows duplicate members.
3. **Dictionary** - a collection which is ordered and changeable.  
Does not allow duplicate members.
4. **Set** - a collection which is unordered, unchangeable, and unindexed.  
Does not allow duplicate members.

# List

List is used when we need to store multiple strings or/and numbers.

It can be created by using square brackets [ ] separated by comma

```
fruits = ["apple", "banana", "cherry", "durian"]  
print(fruits)  
mixed = ["apple", 2, "cherry"]  
print(mixed)
```

- useful for organizing and storing data sequences

List items are ordered

- items have a defined order, and that order will not change
- when new item is added to a list
  - the new items will be placed at the end of the list

But List items are changeable

- you can change, add, and remove items in a list after it has been created.

# List manipulation

To access the item(s) in the list

- use **index**

```
fruits = ["apple", "banana", "cherry", "durian"]
print(fruits[1])           #access item #1: banana
print(fruits[-1])          #access last item: durian
print(fruits[1:3])
```

Check for item in the list

```
fruits = ["apple", "banana", "cherry", "durian"]
if "cherry" in fruits:
    print("`cherry' is in the fruits list")
```

# List manipulation

To add item (to end of list)

```
fruits = ["apple", "banana", "cherry", "durian"]
fruits.append("orange")
print(fruits)
```

To insert item (without replacing item)

```
fruits.insert(1, "pineapple")
print(fruits)
```

To change item

```
fruits = ["apple", "banana", "cherry", "durian"]
fruits[1] = "orange"
print(fruits)
fruits[1:3] = ["pineapple", "orange"]    #replace 2 items
print(fruits)
fruits[1:2] = ["mango", "peach"]        #replace 1 item with 2 items
print(fruits)
```

To sort item

```
fruits.sort
print(fruits)
```

# List manipulation

To extend the list with another list

```
fruits = ["apple", "banana", "cherry"]  
local_fruits = ["pineapple", "durian"]  
fruits.extend(local_fruits)  
print(fruits)
```

To remove item

```
fruits = ["apple", "banana", "cherry", "durian"]  
fruits.remove("cherry")  
print(fruits)
```

To remove item based on specified index

```
fruits = ["apple", "banana", "cherry", "durian"]  
fruits.pop(2)  
print(fruits)
```

# List's Methods

<b>append()</b>	<b>Adds an element at the end of the list</b>
<b>clear()</b>	<b>Removes all the elements from the list</b>
<b>copy()</b>	<b>Returns a copy of the list</b>
<b>count()</b>	<b>Returns the number of elements with the specified value</b>
<b>extend()</b>	<b>Add the elements of a list (or any iterable), to the end of the current list</b>
<b>index()</b>	<b>Returns the index of the first element with the specified value</b>
<b>insert()</b>	<b>Adds an element at the specified position</b>
<b>pop()</b>	<b>Removes the element at the specified position</b>
<b>remove()</b>	<b>Removes the item with the specified value</b>
<b>reverse()</b>	<b>Reverses the order of the list</b>
<b>sort()</b>	<b>Sorts the list</b>



# Finger Exercise - List

Try this:

```
fruits = []    #create an empty list first

#ask for 3 types of fruit
for _ in range(3):    #single underscore instead of a variable
    fruits.append(input("Name a fruit: "))
print(fruits)

#sort the fruit alphabetically
for fruit in sorted(fruits):
    print(fruit)
```

# enumerate () Function

The `enumerate()` function adds a counter to an iterable (such as List)

- returns it as an enumerate object (i.e. one by one)
- associate an index to each value (default starting at 0)

```
fruits = ["apple", "banana", "cherry"]
#enumerate the list
enu_fruits = enumerate(fruits, 10) #start with index = 10

#loop over an enumerate object to access the values of /
each item
for index, item in emu_fruits:
    print(index)
    print(item)
```

Note that there is no need to manually increment the index in the loop

- i.e., enumerate enables 'cleaner' and easier to understand code

# List Comprehension

List Comprehension is a piece of Python syntax that effectively lets you **create list in a concise single line**

- output the resulting elements to a newly constructed list

Example:

(a) To extract items to form a new list

```
fruits = ["apple", "banana", "cherry", "durian", "pineapple"]
new_list = []
for x in fruits:
    if "a" in x:
        new_list.append(x)
print(new_list)
```

(b) Using list comprehension

```
fruits = ["apple", "banana", "cherry", "durian", "pineapple"]
new_list = [x for x in fruits if "a" in x]
print(new_list)
```

List comprehension is **very fast** as it is written in c language

# Finger Exercise - List Comprehension

Use List Comprehension to create a new list `even_numbers` from the list `numbers` :

```
numbers = [1, 12, 13, 24, 35, 38, 47]
```

```
even_numbers = [num  ]
```

```
print(even_numbers)
```

# Tuple

A tuple is also a collection which is ordered like list **but unchangeable (immutable)**.

Tuples are written with **round brackets ( )** separated by commas

- can have duplicate entries

```
fruits = ("apple", "banana", "cherry", "banana")  
print(fruits)
```

Tuple can consist of different data types like list

```
tuple_list = ("abc", 34, True, 40, "male")  
print(tuple_list[1]);
```

# Tuple's methods

Does not have as many methods as compared to list

Examples:

Count the occurrence of a particular element

```
fruits = ("apple", "banana", "cherry", "banana")  
banana = fruits.count("banana")
```

Find the index of the first occurrence of an element

```
first_banana = fruits.index("banana")
```

# Tuple

A tuple is **immutable**, but ...

- it can contain mutable elements such as list which you can change

```
# Tuple with mutable list
complex_tuple = ("apple", "banana", ["cherry", "durian"])
```

- we can first change it to a list, make changes, change it back to tuple

```
this_tuple = ("apple", "banana", "cherry")
y = list(this_tuple) # change it to list
y.remove("apple")    # remove an entry
this_tuple = tuple(y) # change it back to tuple
```

# Tuple - Summary

Tuple is fixed in size

- you can't change item in tuple
  - “safer” than List (defensive programming)
- execute faster than List

Some common use-cases include:

- Storing constants or configuration data
- Function return values with multiple components (see later)
- Dictionary keys (as they are hashable)



# Dictionary

Index using number is used to access items in List and Tuple

- but we need to know beforehand where the items are stored
- not convenient

Dictionary allows us to dissociate item from index using number

- index using a key
- useful for storing data in a structured manner and accessing values by keys.

Dictionary stores data values in **key:value** pairs using the with curly braces { }

- does not allow duplicates

```
car = {"brand": "BYD",  
       "model": "SEAL",  
       "year": 2024  
}  
print(car)  
print(len(car))  
print(car["model"])
```

# Dictionary

You can obtain the dictionary's keys

```
x = car.keys()  
print(x)
```

Getting dictionary's values

```
print(car.values())
```

Getting dictionary's items (in the form of key:value pairs)

```
print(car.items())
```

Dictionary's items cannot have duplicate entries

- try the following

```
car = {    "brand": "BYD",  
          "model": "SEAL",  
          "year": 1964,  
          "year": 2024  
}  
print(car)
```

# Dictionary

Dictionary is modifiable

```
car = {"brand": "BYD",  
       "model": "SEALION 7",  
       "year": 2015,  
       }  
  
car["year"] = 2025      # change value  
car["color"] = "RED"    # add new key and value  
  
print(car.keys())  
print(car.values())  
  
car.pop("model")        # remove an entry  
print(car.items())
```

# Nested Dictionary

Nested  $\Rightarrow$  Dictionary within a Dictionary

```
cars = {"car_1":{"brand": "Toyota",  
               "model": "Corolla",  
               "year": 2010  
        },  
        "car_2":{"brand": "Mazda",  
               "model": "CX5",  
               "year": 2018  
        },  
        "car_3":{"brand": "BYD",  
               "model": "SEAL",  
               "year": 2024  
        }  
}
```

```
print(cars)  
print(cars["car_1"]["model"])
```

# Dictionary methods

Useful built-in methods for dictionary:

- `keys()` - Returns list of keys
- `values()` - Returns list of values
- `items()` - Returns (key, value) tuples
- `get()` - Returns value for key
- `pop()` - Removes key and returns value
- `update()` - Adds multiple key-values

# Dictionary Comprehension

Similar to List Comprehension, Dictionary Comprehension allows us to create dictionaries in single line statement

Example: Given a fruits list, create a dictionary with fruit:len(fruit) key-value pairs.

(a)

```
fruits = ["apple", "banana", "cherry", "durian", "pineapple"]
fruit_lengths = {} #an empty dictionary
for fruit in fruits:
    fruit_lengths[fruit] = len(fruit)
print(fruit_lengths)
```

(b) Using Dictionary comprehension

```
fruits = ["apple", "banana", "cherry", "durian", "pineapple"]
fruit_lengths = {fruit: len(fruit) for fruit in fruits}
print(fruit_lengths)
```

# Set

Sets are written with curly brackets (i.e., like dictionary) but do not have the key-value pairs used by dictionary

- do not allow duplicate values
- duplicate values will be ignored/remove automatically

```
this_set = {"apple", "banana", "cherry", "banana"} #duplicate entries
this_set.add("durian", "apple") #add more entries
print(this_set)
```

Set items are unordered: i.e., the items in a set do not have a defined order.

- set items can appear in a different order every time you use them, and hence cannot be referred to by index or key.

```
#run the code twice to observe the change in display order
this_set = {"apple", "banana", "cherry", "banana", "durian"}
print(this_set)
```

# Set

Set can be created from lists by using the `set()` constructors

```
mrts = ['Jurong', 'Red Hill', 'Boon Lay', 'Jurong', 'Boon Lay']  
mrts_unique = list(set(Mrts))  #change back to list again  
print(mrts_unique)
```

To create a new set containing all items from both sets:  
`union()` method can be used

```
set1 = {"a", "b" , "c"}  
set2 = {1, 2, 3}  
set3 = set1.union(set2)  
print(set3)
```

To insert one set to another set: `update()` method

```
set1 = {"a", "b" , "c"}  
set2 = {1, 2, 3}  
set1.update(set2)  
print(set1)
```



# Set

Duplicate values will be ignored/remove automatically by set

- good for preventing/removing duplicate entry
  - without the need to write code to check for duplication

Set is also useful for testing membership and performing mathematical operations

a) `union()`

return combined elements of two sets

b) `intersection()`

find common elements of sets

c) `difference()`

find the difference between sets

```
Set_1 = {1, 2, 3, 4}
Set_2 = {2, 3, 5, 6}
# Union
print(Set_1 | Set_2 )
# Intersection
print(Set_1 & Set_2 )
# Difference
print(Set_1 - Set_2 )
print(Set_1.difference(Set_2))
```

# Summary – Python Data Structures

**Lists [ ]**- Ordered, mutable, allows duplicate elements

- Useful for storing sequences of data.

**Tuples ( )**- Ordered, immutable, allows duplicate elements.

- Equivalent to immutable lists
- Useful for storing sequence of data that are not to be changed

**Dictionaries { }** - Unordered, mutable, mapped by key-value pairs.

- Useful for storing data in a key-value format.

**Sets { }** - Unordered, mutable, contains unique elements

- Useful for membership testing and combining sets as it automatically eliminates duplicates