Assignment 14 Solutions

Q1. Is an assignment operator like += only for show? Is it possible that it would lead to faster results at the runtime?

Ans: A=A+1 evaluates to finding A, adding 1 to it. Then storing the value again in variable A. This expression makes Python to look for memory holder of a twice. But A+=1 simply means value of A is to incremented by 1. As memory address has to be identified once, += leads to faster operation.

Q2. What is the smallest no of statements you'd have to write in most programming languages to replace the Python expr a, b = a + b, a?

Ans: Minimum number of lines required to write above code in languages other Python will be 4, two for assigning initial values for variables a and b, and two for reassignment i.e. a=a+b and b=a.

Q3. In Python, what is the most effective way to set a list of 100 integers to 0?

Ans: The Most effective way to set a list of 100 integers to 0 in python is by using repition operator(*) or by using list comprehension.

In [1]:

```
# Method 1
list_zero=[0]*100
print(list_zero)
# Method 2
zero_list = [0 for x in range(100)]
print(zero_list)
```

Q4. What is the most effective way to initialise a list of 99 integers that repeats the sequence 1, 2, 3? S If necessary, show step-by-step instructions on how to accomplish this.

In [2]:

```
my_list = [1,2,3]*33
print(my_list)
```

[1, 2, 3, 1,

Q5. If you're using IDLE to run a Python application, explain how to print a multidimensional list as efficiently?

In [3]:

```
my_list = [[1,1],[2,2],[3,3],[4,4],[5,5]] # 2 dimensional List
for x in range(len(my_list)):
    for y in range(len(my_list[x])):
        print(my_list[x][y],end=" ")
```

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Q6. Is it possible to use list comprehension with a string? If so, how can you go about doing it?

Ans: List comprehension with string is possible.

In [4]:

```
my_list = [ele for ele in 'iNeuron']
print(my_list)
```

['i', 'N', 'e', 'u', 'r', 'o', 'n']

Q7. From the command line, how do you get support with a user-written Python programme? Is this possible from inside IDLE?

Ans: Get support with a user-written Python Programme: Start a command prompt (Windows) or terminal window (Linux/Mac). If the current working directory is the same as the location in which you saved the file, you can simply specify the filename as a command-line argument to the Python interpreter.

Get support with a User-written Python Program from IDLE: You can also create script files and run them in IDLE. From the Shell window menu, select File → New File. That should open an additional editing window. Type in the code to be executed. From the menu in that window, select File → Save or File → Save As... and save the file to disk. Then select Run → Run Module. The output should appear back in the interpreter

Q8. Functions are said to be "first-class objects" in Python but not in most other languages, such as C++ or Java. What can you do in Python with a function (callable object) that you can't do in C or C++?

Ans: The tasks which can be performed with the functions in python are:

- A function is an instance of the Object type.
- You can store the function in a variable.
- You can pass the function as a parameter to another function.
- You can return the function from a function.
- You can store them in data structures such as hash tables, lists,

Q9. How do you distinguish between a wrapper, a wrapped feature, and a decorator?

Ans: Wrappers Around the functions are known as Decrators.

Q10. If a function is a generator function, what does it return?

Ans: Generator functions are a special kind of function that return a **lazy iterator**. These are objects that you can loop over like a list. However, unlike lists, lazy iterators do not store their contents in memory.

Q11. What is the one improvement that must be made to a function in order for it to become a generator function in the Python language?

Ans: Generator is a written as normal function but uses **yield** keyword to return values instead of **return** keyword.

Q12. Identify at least one benefit of generators.

Ans: return statement sends a specified value back to its caller whereas **yield** statment can produce a sequence of values. We should use generator when we want to iterate over a sequence, but don't want to store the entire sequence in memory.