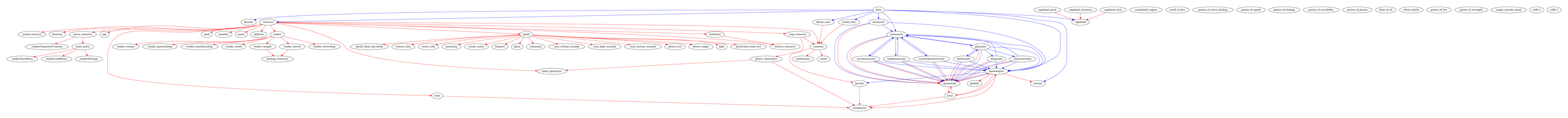

version

map_resource

common

portals

player_characters coordinates colors

randomizer

name_generator

spells

main_menu purify_food_and_drink remove_fear resist_cold sanctuary create_water teleport bless command cure_critical_wounds cure_light_wounds cure_serious_wounds detect_evil detect_magic light protection_from_evil

renderSaveMenu renderLoadMenu renderSettings

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texture_resource

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healing_character

bestiary menu_resource

renderCharacterCreation

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spell weather quest skilltree render

render_trainer render_generalshop render_jewelleryshop render_smith render_temple render_tavern render_silvershop

vanderbull_engine

introstate

gameengine

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menustate

actor

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savemenustate loadmenustate createcharacterstate battlestate shopstate characterstate

scroll_of_fire

battle_view world_view

rapidxml_utils potion_of_extra_healing potion_of_speed potion_of_healing potion_of_invisibility potion_of_poison flask_of_oil efreet_bottle potion_of_fire potion_of_strength magic_missile_wand

rapidxml

main rapidxml_print rapidxml_iterators coffe-2 coffe-1