

## Session 1 – Worksheet

**Exercise 1.** Create a HTML file that loads the content of the following text file into the page:

<https://raw.githubusercontent.com/VanessaDH/JSWS/main/testfile.txt>

**Exercise 2.** Create a website that loads the content of the following HTML file into the page:

<https://raw.githubusercontent.com/VanessaDH/JSWS/main/content.html>

**Exercise 3.** Create a HTML page that combines both of the previous webpages. With two buttons, the user can load the different files into the page.



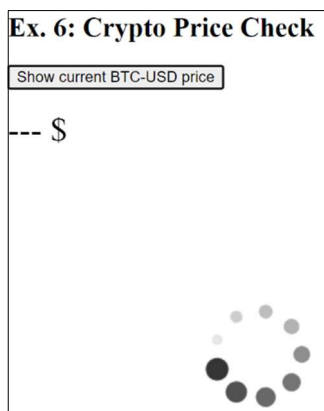
**Exercise 4.** Create a webpage where the user can press a button to load the current EUR-USD price. Use the following site to retrieve that information:

<https://www.exchangerates.org.uk/Euros-to-Dollars-currency-conversion-page.html>

**Exercise 5.** Create a website where the user can press a button to load the current price for 1 Bitcoin. Use the following site to retrieve that information:

<https://www.binance.com/en/price/bitcoin>

**Exercise 6.** Create a copy of your previous solution. Sometimes the loading can take time. Add a loading spinner to signalize the player that the loading process is being carried out. After the Bitcoin price shows up, the spinner shall disappear.



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