

```
public abstract class Maybe<T> {
```

```
    private static final Maybe<?> NONE = new None();
```

This has to be static and have a wildcard

can only access static fields and static methods of the containing class

```
    static class None extends Maybe<Object> {
```

```
        @Override
```

↳ I need it to be typecasted to any maybe.

```
        public Maybe<Object> filter(BooleanCondition<? super Object> test) {
            return none();
        }
```

Don't forget the @Override annotation

```
        @Override
```

```
        public <R> Maybe<R> map(Transformer<? super Object, ? extends R> transformer) {
            return none();
        }
```

Return type is the same as the output of the transformer

```
        @Override
```

```
        public <R> Maybe<R> flatMap(Transformer<? super Object,
            ? extends Maybe<? extends R>> transformer) {
            return none();
        }
```

This is the same as ArrayList<Dog> <: List<Animal> argument

```
        @Override
```

```
        public String toString() {
            return "[]";
        }
```

```
        @Override
```

```
        protected Maybe<Object> get() {
            throw new NoSuchElementException();
        }
```

```
        @Override
```

```
        public boolean equals(Object obj) {
            if (obj == this) {
                return true;
            }

            if (obj instanceof Maybe<?>) {
                if (obj == NONE) {
                    return true;
                }
            } <- #49-53 if (obj instanceof Maybe<?>)
            return false;
        } <- #44-56 public boolean equals(Object obj)
```

```
        @Override
```

```
        public Object orElse(Object s) {
            return s;
        }
```

There is nothing in Maybe None so it will return the argument in the parameter

@Override

```
public Object orElseGet(Producer<? extends Object> producer) {  
    return producer.produce();  
}
```

The Maybe None will give whatever is in the argument parameter

@Override

```
public void ifPresent(Consumer<? super Object> consumer) {  
    return;  
}
```

This does nothing for Maybe None

```
} <- #15-72 static class None extends Maybe<Object>
```

```
public static <R> Maybe<R> none() {  
    @SuppressWarnings("unchecked")  
    Maybe<R> item = (Maybe<R>) NONE;  
    return item;  
}
```

Need to typecast this into the type since it is static, you need to specify the type parameter after +

```
} <- #74-78 publ
```

This is a static class so it can only access other static fields or methods

```
static class Some<U> extends Maybe<U> {  
    private U item;
```

```
    private Some(U u) {  
        this.item = u;  
    }
```

This is a constructor for Some

@Override

```
protected U get() {  
    return this.item;  
}
```

This is a protected class so you cannot access the item from outside the class

@Override

```
public Maybe<U> filter(BooleanCondition<? super U> result) {  
    if (this.item == null) {  
        return this;  
    }  
    return (result.test(this.item)) ? this : none();  
}
```

Filtering it but possibly a None

```
} <- #94-99 public Maybe<U> filter(BooleanCondition<? super U> result)
```

@Override

```
public String toString() {  
    if (this.item == null) {  
        return "[null]";  
    }  
    return "[" + this.item + "];"  
}  
} <- #102-107 public String toString()
```

If never do this, then it will just return []

@Override

```
public <L> Maybe<L> map(Transformer<? super U,  
    ? extends L> transformer) throws NullPointerException {  
    return some(transformer.transform(this.item));  
}  
↳
```

The argument inside might be a null which is also valid, so it must be some(..)

@Override

```
public boolean equals(Object obj) {  
    if (obj == this) {  
        return true;  
    }  
  
    if (obj instanceof Some<?>) {  
        Some<?> stuff = (Some<?>) obj;  
        if (this.item == stuff.item) {  
            return true;  
        }  
  
        if (this.item == null || stuff.item == null) {  
            return false;  
        }  
  
        return this.item.equals(stuff.item);  
    } <- #121-132 if (obj instanceof Some<?>)  
    return false;  
} <- #116-134 public boolean equals(Object obj)
```

Again the notation for flatmap is mostly like
↑ this qt standard.

@Override

```
public <T> Maybe<T> flatMap(Transformer<? super U, ? extends Maybe<? extends T>> transformer) {  
    @SuppressWarnings("unchecked")  
    Maybe<T> t = (Maybe<T>) transformer.transform(this.item);  
    return t;  
} <- #137-141
```

Remember to typecast this tMap(Transformer<? super U, ? extends ...

@Override

```
public U orElse(U s) {  
    return this.item;  
}
```

```
@Override
public U orElseGet(Producer<? extends U> producer) {
    return this.item;
}
```

```
@Override
public void ifPresent(Consumer<? super U> consumer) {
    consumer.consume(this.item);
}
```

```
} <- #81-158 static class Some<U> extends Maybe<U>
```

```
public static <R> Maybe<R> of(R x) {
    if (x == null) {
        return none();
    } else {
        return some(x);
    }
}
```

Maybe.of(null) will give you Maybe.none
Maybe.some(null) will give you Maybe.SOME but with null as the item

```
} <- #160-166 public static <R> Maybe<R> of(R x)
```

```
public static <U> Maybe<U> some(U u) {
    if (u == null) {
        return new Some<>(u:null);
    }
    return new Some<U>(u);
}
```

```
} <- #168-173 public static <U> Maybe<U> some(U u)
```

```
protected abstract T get();
```

```
public abstract Maybe<T> filter(BooleanCondition<? super T> test);
```

```
public abstract <R> Maybe<R> map(Transformer<? super T, ? extends R> transformer);
```

```
public abstract <U> Maybe<U> flatMap(Transformer<? super T,
    ? extends Maybe<? extends U>> transformer);
```

```
public abstract T orElse(T s);
```

```
public abstract T orElseGet(Producer<? extends T> producer);
```

```
public abstract void ifPresent(Consumer<? super T> consumer);
```

```
} <- #12-189 public abstract class Maybe<T>
```

