Prashanth Vangari

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Work Experience

Lead AI Research Engineer, SkillTree LLC

Sept 2025 – Present

- Leading a two-member AI team building lightweight pose models for Rep AI, a real-time push-up tracker.
- Researching CNN-ViT hybrid architectures for real-time human pose estimation.
- Implementing and benchmarking 1D-CNN, 2D-CNN, and ViT baselines for hybrid model design.
- Built a pose-to-classification pipeline achieving 95.1% accuracy and 0.11 loss on the Push-Up dataset using a 1D-CNN.
- Running experiments on AWS g4dn.xlarge with Weights & Biases (W&B) for tracking and hyperparameter tuning.
- Aiming to develop a **lightweight CNN–ViT hybrid backbone** optimized for **mobile deployment**.

Full-Time Research Assistant, University of North Texas

April 2025 – Present

- Researching **3D** human pose estimation from point clouds using transformer-based architectures.
- Implemented and evaluated PointTransformer on the ITOP dataset (100K frames, 15 joints).
- Exploring **spatio-temporal attention** to model frame-wise relationships in sequential point clouds.
- Prototyping an end-to-end **point-cloud-to-3D skeleton** pipeline with attention-based feature aggregation.
- Experimenting with **CUDA kernels** and **C++ modules** to accelerate local embeddings and k-NN queries.
- Conducting publication-oriented research analyzing transformer scalability and feature expressiveness for 3D geometry.

Associate Consultant, KPMG Global Services Private Limited

Jan 2022 – Jan 2023

- Developed web applications to automate transfer, requisition, and order workflows using low-code platforms.
- Built **UI** interfaces, workflow models, and databases supporting operations across multiple countries.
- Optimized **process flows** to reduce maintenance overhead and enhance **reporting efficiency** across global teams.

Project Engineer, Wipro Limited

June 2019 – Jan 2022

- Developed web applications by migrating six high-risk Excel-based financial tools using low-code.
- Built frontend components, backend workflows, and managed deployments through CI/CD pipelines.
- Demoed applications, mentored 5+ juniors, and supported requirement gathering with clients and stakeholders.

Technical Skills

Languages & Frameworks: PyTorch, Python, C/C++, CUDA, SQL, TFLite

Deep Learning Architectures: MLP, CNN, RNN, LSTM, PointNet, PointNet++, Point Transformers, ViT, vLLM, LLM

3D Algorithms: FPS, KNN, KD-Trees, DBSCAN, Downsampling, Statistical Outlier Removal

Libraries: NumPy, Pandas, Open3D, Matplotlib, Tensorboard, Seaborn

Developer Tools: Git, GitHub, Jupyter Notebook, VS Code, Docker, CMake, gdb, pdb, AWS

Education

Master of Science in Computer Science, University of North Texas

Jan 2023 - Dec 2024

GPA: 4.0/4.0

Relevant Courses: Machine Learning, Data Mining, Software Development for AI

Bachelor of Technology in Electronics & Communication, GCET

Aug 2015 - May 2019

Relevant Courses: Computer Architecture, C Programming, VLSI