

PATHFINDER

CHARACTER SHEET

CHARACTER NAME

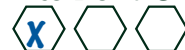
Moss de Marchante

Player Name **Ethan**

LEVEL

XP
1 410

HERO POINTS



Gain 1 at the start of each session and when granted by the GM. Spend 1 to reroll a check. Spend All to avoid death.

ANCESTRY

Mooglee

Heritage and Traits

Mog

Size

SM

BACKGROUND

Charlatan

Background Notes

CLASS

Alchemist

Class Notes

Chirurgieon

ATTRIBUTES

-1 Strength
○Partial Boost**+3** Dexterity
○Partial Boost**+0** Constitution
○Partial Boost**+4** Intelligence
○Partial Boost**+1** Wisdom
○Partial Boost**+2** Charisma
○Partial Boost

DEFENSES

Armor Class Shield



Hardness Max HP BT HP

Armor Proficiencies

Unarmored Light Medium Heavy



10 + 3 + 3 + 1

Base Dex* Prof Item
* Use armor's Dex cap if lower

Fortitude

+5

0 + 5 + 0

Con Prof Item

Defenses Notes

Reflex

+8

3 + 5 + 0

Dex Prof Item

Will

+4

1 + 3 + 0

Wis Prof Item

HIT POINTS

Maximum

16

Current HP

16

Temporary HP

0

Dying ○○○○

Wounded 0/3

Resistances and Immunities

Conditions

SKILLS

Acrobatics

+5

3 + 3 + 0 - 1

Dex Prof Item Armor

Arcana

+7

4 + 3 + 0

Int Prof Item

Athletics

-2

-1 + 0 + 0 - 1

Str Prof Item Armor

Crafting

+7

4 + 3 + 0

Int Prof Item

Deception

+5

2 + 3 + 0

Cha Prof Item

Diplomacy

+5

2 + 3 + 0

Cha Prof Item

Intimidation

+5

2 + 3 + 0

Cha Prof Item

____ Lore

+5

2 + 3 + 0

Cha Prof Item

____ Lore

+5

2 + 3 + 0

Cha Prof Item

Medicine

+7

1 + 3 + 0

Wis Prof Item

Nature

+1

1 + 0 + 0

Wis Prof Item

Occultism

+4

4 + 0 + 0

Int Prof Item

Performance

+5

2 + 3 + 0

Cha Prof Item

Religion

+1

1 + 0 + 0

Wis Prof Item

Society

+4

4 + 0 + 0

Int Prof Item

Stealth

+5

3 + 3 + 0 - 1

Dex Prof Item Armor

Survival

+4

1 + 3 + 0

Wis Prof Item

Thievery

+5

3 + 3 + 0 - 1

Dex Prof Item Armor

Skill Notes

LANGUAGES

anadi, arboreal, draconic, elven, fey, common, mooglee

PERCEPTION

+4

1 + 3 + 0

Wis Prof Item

Senses and Notes

Low-Light Vision

SPEED

20 feet

Special Movement

STRIKES

Melee Strikes

Weapon

Unarmed Attack

+6

3 + 3 + 0

Str Prof Item

Damage

1d4 - 1

Traits and Notes Agile, Finesse, Nonlethal, Unarmed

Weapon

+6

+ +

Str Prof Item

Damage

Traits and Notes

Weapon

+6

+ +

Str Prof Item

Damage

Traits and Notes

Ranged Strikes

Weapon

Air Repeater

+6

3 + 3 + 0

Dex Prof Item

Damage

1d4

Traits and Notes Agile, Range 30, Repeating

Weapon

Versatile Vial

+6

3 + 3 + 0

Dex Prof Item

Damage

1d6 + 1 acid

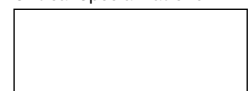
Traits and Notes Acid, Alchemical, Bomb, Consumable, Infused, Range 20, Splash

Weapon Proficiencies

Unarmed Simple Martial Advanced Other



Critical Specializations



CLASS DC

17

10 + 4 + 3 + 0
Base Key Prof Item

REMINDERS

Proficiency

Untrained +0

Trained 2 + level

Expert 4 + level

Master 6 + level

Legendary 8 + level

Action Icons

◆ Single Action

◆◆ Two-Action Activity

◆◆◆ Three-Action Activity

◆ Free Action

➤ Reaction

INVENTORY

Held Items 6 Versatile Vial 6 Versatile Vial (Healing)		Bulk 0 0
Consumables Graveroot 5 Magazine with 8 Pellets Void Shard (black)		Bulk 0.1 0.1 0.1
Worn Items Air Repeater Formula Book (Blank) Leaf Weave Torch	Invested	Bulk 0.1 0.1 1 0.1

BULK

Bulk

2

Light Items

10 light Bulk items = 1 Bulk

Encumbered Bulk

5 + Str

Maximum Bulk

10 + Str

Maximum Invested

10

WEALTH

CP

0

SP

0

GP

0

PP

0

Gems and Artwork	Price	Bulk
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CHARACTER SKETCH



ORIGIN AND APPEARANCE

Ethnicity	Nationality	Birthplace	Age	Gender & Pronouns	Height	Weight
Foreign	Eorzean	Among the st ...	???	Male - They/He	3'0	20lbs

Appearance

A small round white fuzzy lump with a green antennae.

PERSONALITY

Attitude	Deity or Philosophy
Flippant, Contrary, Compassionate, Scheming	

Edicts	Anathema

Likes

To strike bargains, Solve Puzzles, Teach the uneducated

Dislikes

Other Penny Pinchers, Hoarders of Information or Wealth.

Catchphrases

"Here's a taste of your own medicine, Kupow!"; "A poor choice, Kupo."

CAMPAIGN NOTES

Notes

Allies

Enemies

Organizations

ACTIONS AND ACTIVITIES

❖ Quick Alchemy
Alchemist, Manipulate

PPCZ

FREE ACTIONS AND REACTIONS

